

Estudio del Impacto de la Dinámica Neuronal en el Procesamiento de Información en la Capa Granular del Cerebelo

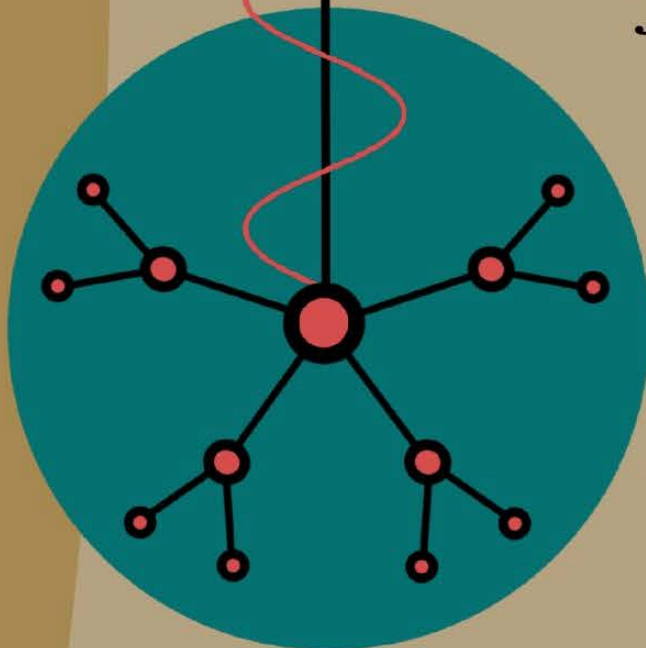
TESIS DOCTORAL

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**UNIVERSIDAD
DE GRANADA**

**Estudio del Impacto de la Dinámica Neuronal en el Procesamiento de
Información en la Capa Granular del Cerebelo**

Tesis Doctoral

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Programa de Doctorado en Bioquímica y Biología Molecular

Universidad de Granada



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Información en la Capa Granular del Cerebelo**

Tesis Doctoral

Milagros Marín Alejo

2021

**Estudio del Impacto de la Dinámica Neuronal en el
Procesamiento de Información en la Capa Granular del Cerebelo**

*(Study of the Impact of the Neuronal Dynamics on Information Processing in the
Granular Layer of the Cerebellum)*

Memoria presentada por la Graduada en Bioquímica

(Con mención en Biomedicina Molecular)

Milagros Marín Alejo

Para optar al

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Esta Tesis Doctoral se ha realizado de forma interdisciplinar en el Departamento de Bioquímica y Biología Molecular I y en el Centro de Investigación en Tecnologías de la Información y de las Comunicaciones (CITIC) de la Universidad de Granada, y ha sido financiada por los siguientes proyectos:

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A la memoria de mi padre, quien más ha creído en mí

A mi madre y mi hermana, pilares fundamentales

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"El agradecimiento es la memoria del corazón"

Lao-tsé

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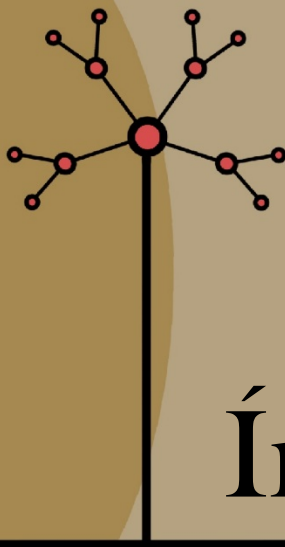
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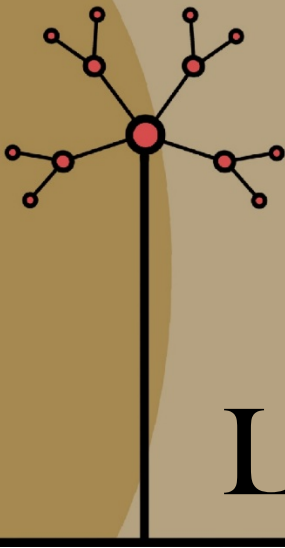
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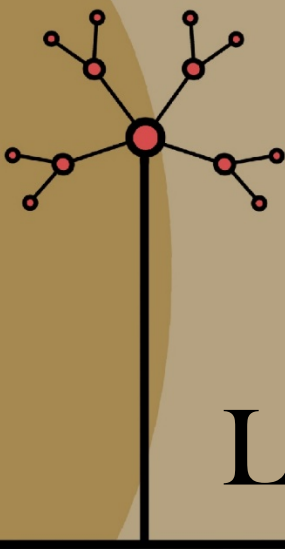
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Lista de Abreviaciones

AdEx: *Adaptive exponential integrate-and-fire*

DE: *Differential Evolution* (evolución diferencial)

EA: *Evolutionary algorithm* (algoritmo evolutivo)

FF: Función *fitness* (de aptitud)

GA: *Genetic algorithm* (algoritmo genético)

GLIF: *Generalized leaky integrate-and-fire*

GoC: *Golgi cell* (Célula de Golgi)

GrC: *Granule cell* (Célula granular)

GrL: *Granule layer* (Capa granular)

HH: Hodgkin-Huxley

I-F: Intensidad-Frecuencia

MemeGA: Algoritmo memético derivado de algoritmo genético

MSASS: *Multi-start single-agent stochastic search* (búsqueda estocástica de agente único de multi-inicio)

PPI: *protein-protein interaction* (interacción proteína-proteína)

STDP: *Spike-timing-dependent plasticity* (plasticidad dependiente de tiempo de disparo)

TLBO: *Teaching-learning-based optimization* (optimización basada en enseñanza-aprendizaje)

Prefacio

El cerebelo es un área cerebral crítica para funciones sensomotoras y no motoras como son los procesos cognitivos y emocionales. Las lesiones cerebelares contribuyen a síndromes patológicos como el autismo o la esquizofrenia. Sin embargo, aún se desconocen las primitivas bajo las que el cerebelo, y el cerebro en general, operan tanto a nivel funcional como disfuncional.

Para abordar la complejidad del sistema cerebral "enfermo" es necesario extraer los mecanismos moleculares relevantes que lo subyacen. La disponibilidad de grandes volúmenes de datos biomédicos a veces dificulta la extracción de esta información relevante y su interpretación completa. En esta tesis, hemos llevado a cabo una experimentación preliminar para analizar las correlaciones genéticas entre enfermedades con distintas sintomatologías clínicas y/o prognosis clínicas (y aún basadas en mecanismos moleculares similares). Para este fin, hemos desarrollado una metodología de identificación y anotación funcional de los genes más relevantes de enfermedad. Esta metodología integra métodos actuales de la biología de sistemas, como son las redes de interacción proteína-proteína (PPI), junto con conjuntos de datos multi-dimensionales de diferentes niveles biológicos. Los objetivos de esta primera parte de la tesis son: la identificación de biomarcadores diagnósticos potenciales (que corresponden a los nodos clave en los procesos biológicos y moleculares del interactoma); el análisis deductivo de datos multi-dimensionales como alternativa a otros sistemas de búsqueda; y la extracción de conexiones entre enfermedades (comorbilidades) que *a priori* no están relacionadas y que suele escapar a estos sistemas tradicionales. Aunque la metodología es de propósito general, la hemos aplicado a un conjunto de enfermedades denominado canalopatías, donde los canales iónicos se ven alterados y que generan una amplia variabilidad fenotípica. Concluimos que nuestra metodología es flexible, rápida y fácil de aplicar. Además, es capaz de encontrar más correlaciones entre los genes relevantes que otros dos métodos tradicionales.

Para entender la operación cerebelar en el procesamiento de la información se necesita decodificar las dinámicas funcionales intrínsecas de sus neuronas sanas. Las herramientas que nos brinda la neurociencia computacional permiten desarrollar modelos computacionales a gran escala para el estudio de estas primitivas de procesamiento de información. Las neuronas más abundantes y pequeñas no solo en la capa de entrada cerebelar, sino también en el cerebro completo, son las neuronas granulares cerebelares (GrCs). Estas neuronas juegan un papel determinante en la creación de representaciones de información somatosensorial. Sus características de disparo están relacionadas con la sincronización, ritmicidad y aprendizaje en el cerebelo. Una de estas características es la frecuencia de ráfagas de disparo mejorado (esto es, resonancia de disparo). Este patrón de disparo complejo se ha propuesto como clave para

facilitar la transmisión de señal de entrada en la banda de frecuencia *theta* (4-12Hz). Sin embargo, aún no está claro cuál es el rol funcional de esta característica en la operación de la capa granular (capa de entrada del córtex cerebelar). Además, estas dinámicas complejas inherentes, como es la resonancia, normalmente son ignoradas en la mayoría de modelos computacionales eficientes. El objetivo principal de esta tesis es la creación de diferentes modelos matemáticos de GrCs cerebelares que cumplan con dos requisitos: que sean suficientemente eficientes para poder simular redes neuronales a gran escala, y que sean lo suficientemente plausibles biológicamente para permitir la evaluación del impacto funcional de sus dinámicas no lineales en la transmisión de información. De hecho, un alto grado de realismo biológico en modelos eficientes permite investigar a niveles en los que la biología experimental *in vivo* o *in vitro* está limitada.

Metodológicamente, en esta tesis hemos elegido el modelo de tipo "adaptativo exponencial integrador-y-disparador"(AdEx) como el modelo de neurona simplificado (posee sólo dos ecuaciones diferenciales y pocos parámetros) que reúne tanto realismo como bajo coste computacional. Este modelo se ajusta bastante bien a las características de disparo de células reales, pero algunos de sus parámetros no pueden ajustarse de forma directa con los valores experimentales medibles. Por ello se necesita de un método de optimización para que ajuste mejor los parámetros a los datos biológicos. Nos hemos enfocado en abordar este problema de optimización complejo.

En primer lugar, hemos desarrollado una metodología de optimización paramétrica basada en algoritmos genéticos (GA) aplicado al caso de la GrC. Hemos presentado los modelos de neurona AdEx obtenidos y hemos demostrado su validez para reproducir no solo las propiedades de disparo principales de las GrCs reales (incluyendo la resonancia), sino también características emergentes no definidas en el GA (dentro de la función coste a optimizar).

En segundo lugar, nosotros evaluamos cuatro algoritmos alternativos, que son los más usados y exitosos en otros campos como la ingeniería.

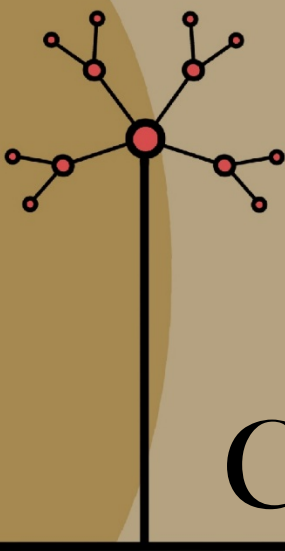
Por último, en la última parte de esta tesis hemos presentado una metodología de optimización avanzada basada en algoritmos multimodales. La ventaja de esta estrategia radica en que, tras un único proceso de optimización, en lugar de obtener un único candidato ganador numéricamente al resto de candidatos, como en los casos anteriores (solución única), obtenemos una población dispersa de diferentes modelos de neurona. Esto es, una población heterogénea de neuronas del mismo tipo con variaciones intrínsecas en sus propiedades. De entre este conjunto de modelos neuronales prometedores, el investigador puede elegir y filtrar en base a la plausibilidad biológica deseada (y configuración paramétrica neuronal). Así, hemos también estudiado cómo las propiedades diana de la neurona podrían obtenerse con estas diversas configuraciones de parámetros internos. Nosotros exploramos el espacio de

parámetros y su impacto en el subconjunto de propiedades de neurona que buscamos reproducir.

Estructura de la memoria de la tesis doctoral

Este prefacio termina resumiendo la estructura de esta tesis para orientar al lector:

- El primer capítulo describe el contexto en el que este trabajo ha sido realizado desde el principio del proyecto hasta su finalización.
- El segundo capítulo incluye la propuesta de investigación que dirigió esta tesis, describiendo la motivación, objetivos iniciales y explicando brevemente las contribuciones de este trabajo y el marco de proyecto en el que esta tesis está definida.
- El tercer capítulo contiene las publicaciones que conforman el núcleo de la investigación llevada a cabo. Cada uno de estos trabajos aborda una de las principales contribuciones indicada resumidamente en el capítulo anterior.
- El cuarto capítulo analiza los objetivos de la tesis y destaca las principales contribuciones de acuerdo a estos objetivos. Asimismo esboza el trabajo futuro a abordar y recoge las conclusiones que se derivan de esta tesis.



Capítulo 1

Introducción

Una enfermedad neurológica afecta a más de un tercio de los habitantes europeos a lo largo de su vida. Entender los principios biológicos del cerebro y los trastornos asociados tiene un alto impacto en la calidad de vida de una significativa parte de la población. De hecho está asociado a un coste total de aproximadamente 800 mil euros al año a nivel europeo (datos estimados de 2010). Todo esto ha motivado un fuerte esfuerzo de investigación del cerebro. Uno de los últimos retos para el siglo es la decodificación de la base biológica de la consciencia y los procesos mentales por los cuales percibimos, actuamos, aprendemos y recordamos. Aunque este reto a largo plazo permanece activo, un conocimiento profundo de la esencia biológica del cerebro puede encabzarnos a grandes avances.

Para empezar, entender las funciones cerebrales como un sistema neuronal complejo puede favorecer una profundización de su disfunción en la enfermedad. Este conocimiento acumulativo permite identificar las llaves biológicas de la neuropatofisiología para el diseño de tratamientos innovadores e intervenciones terapéuticas potenciales para enfermedades. En segundo lugar, uno de los mejores y más complejos sistemas dinámicos de procesamiento de información es el cerebro, con baja consumición de energía y fiabilidad contra la degradación gradual del sistema (con la edad o algunas enfermedades neuronales. Un ejemplo de esta situación sería el ritmo oscilatorio de baja frecuencia de algunas áreas cerebrales que son fundamentales para los procesos inherentes del aprendizaje, el control

motor o el sueño (Buzsáki, 2006; Wang et al., 2019). Para terminar, simular la forma de representar la información somatosensorial por unos tipos específicos de neurona podría desarrollar nuevas generaciones de arquitecturas de procesamiento capaces de replicar esta computación paralela masiva. En este contexto, esta tesis sigue dos de las principales preguntas abiertas de la comunidad científica antes mencionadas:

- (1) Arrojar luz en la comprensión de mecanismos moleculares relevantes subyacentes a enfermedades complejas relacionadas, como el extenso grupo de trastornos que afectan los canales de iones.
- (2) Entender la operación cerebral con respecto al impacto que las dinámicas intrínsecas potenciales de las neuronas podrían ocasionar en las primitivas de procesamiento de información en un área específica del cerebro, el cerebelo.

Los enfoques computacionales permiten descubrir el impacto del comportamiento neuronal en el funcionamiento del cerebro. Sin embargo, otros métodos basados en la biología de sistemas también permiten abordar la complejidad del sistema biológico del cerebro (como se detalla en la siguiente subsección "**1.1. Estudio preliminar hacia el entendimiento de los mecanismos patológicos de los trastornos neurológicos**"). Las redes basadas en datos moleculares se convierten en poderosas herramientas analíticas en la identificación de los componentes más relevantes directamente vinculados a funciones biológicas. Estos aspectos estructurales de las relaciones genéticas ayudan a entender mejor la etiopatogénesis de la enfermedad. Debería enfatizarse que la complejidad de la enfermedad comprende una combinación de distintos síntomas y evolución, y es el resultado de los efectos de varios genes. En este panorama, la identificación de las bases moleculares de las enfermedades a partir de integrar la información biomédica masiva disponible puede suponer una tarea ardua y compleja. Especialmente si el conjunto de trastornos que serán analizados tiene cientos de genes involucrados. Como se ha mencionado arriba, y para hacer frente a la enorme cantidad de conocimiento actual, sería de máxima utilidad explorar procedimientos de asociación válidos más allá de las actuales fuentes de búsqueda tradicionales (típicamente basados en sistemas de búsqueda exhaustiva y sistemática). Esta tesis encuentra esencial desarrollar una metodología para personas no expertas en la biología de sistemas basada en redes conducidas por datos biológicos (i.e., redes de interacción proteína-proteína) como una experimentación preliminar hacia la comprensión de dinámicas celulares alteradas de enfermedades neurológicas.

El cerebelo (en latín "pequeño cerebro") es una estructura localizada en la parte trasera del cerebro, subyacente a los lóbulos temporal y occipital del córtex cerebral. El cerebelo ocupa un 10% del volumen cerebral y contiene aproximadamente un 50% de toda la cantidad de neuronas en el cerebro (Welsch and Welsch, 2006). Históricamente, ha sido conocido por su rol en la coordinación motora y funciones cognitivas, tal como fue notado por Ramón y Cajal y Camillo Golgi en sus análisis histológicos de los tejidos cerebrales (Ramón y Cajal, 1894;

Golgi, 1906; De Carlos and Borrell, 2007). Sin embargo, el cerebelo está recibiendo cada vez más atención por su participación en otras habilidades motoras y no motoras del procesamiento cognitivo, como el lenguaje y la emoción (Schmahmann, 2019; Guevara et al., 2021). El cerebelo es considerado una máquina del tiempo y se ha expandido este concepto a los trastornos clínicos (Eccles, 1973; Bareš et al., 2019). Los daños graves en este órgano perjudican su aprendizaje y dan lugar a trastornos motores. Trabajos recientes han puesto de manifiesto su implicación en los trastornos motores (por ejemplo, ataxia, distonía, epilepsia, Huntington, enfermedad de Parkinson o enfermedad de Alzheimer) y condiciones no motoras (por ejemplo, trastornos del espectro autista, síndrome alcohólico fetal, meduloblastoma esquizofrenia, funciones viscerales o apnea del sueño) (**figura 1**) (Reeber et al., 2013; Computational Models of Brain and Behavior, 2017). Sin embargo, a pesar de la creciente evidencia de las primitivas operativas dentro del cerebelo y su implicación en enfermedad, sus mecanismos biológicos y sus posibles disfunciones aún no han sido suficientemente explorados.

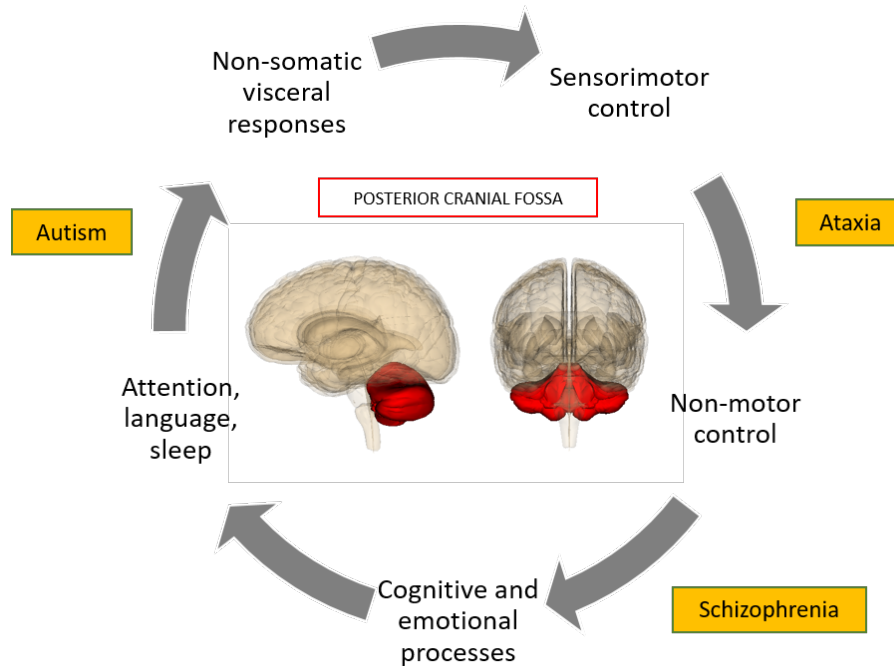


Figura 1. Representación de algunas de las funciones cerebelares en las alteraciones motoras y no motoras. El cerebelo es una estructura cerebral clave para el control sensorimotor y las funciones no motoras, incluyendo procesos cognitivos y emocionales como la atención, el lenguaje, el comportamiento emocional, el sueño e incluso respuestas viscerales no somáticas. Las lesiones cerebelosas contribuyen a síndromes patológicos como autismo, la esquizofrenia y la ataxia. Las imágenes del cerebelo proceden de la Anatomografía mantenida por *Life Science Databases* (LSDB) (URL: <https://commons.wikimedia.org/wiki/File:Cerebellum.png>).

En cuanto a la comprensión del funcionamiento del cerebelo, hay un número importante de estudios sobre el papel del cerebelo en el aprendizaje motor y la plasticidad

neuronal (D'Angelo et al., 2009). Los estudios actuales sugieren que el cerebelo predice los movimientos óptimos mediante el reconocimiento de patrones neuronales (Reeber et al., 2013). Además, las poblaciones de neuronas en varias áreas cerebrales reflejan complejos patrones temporales sincronizados, típicamente modulados por oscilaciones coherentes (Buzsáki, 2006). Estos patrones oscilatorios suelen ponerse de manifiesto mediante el estudio de un comportamiento neuronal complejo denominado resonancia, es decir, una frecuencia neuronal preferida en respuesta a las entradas oscilatorias (Hutcheon y Yarom, 2000). El cerebelo es una de las áreas cerebrales donde la característica neuronal de la resonancia ha recibido más atención (D'Angelo et al., 2009, 2011; Dugué et al., 2009; Gandolfi et al., 2013). Se cree que el cerebelo genera ritmos de actividad de baja frecuencia (5-30Hz) y de mayor frecuencia, pero su función para el procesamiento general de la información del cerebelo sigue siendo difícil de alcanzar. Sin embargo, nuevas pruebas sugieren que las representaciones de la información somatosensorial podrían estar determinadas por las células granulares del cerebelo. Las células granulares cerebelosas son las más numerosas en todo el cerebro de los mamíferos (Herculano-Houzel, 2010). Un mecanismo intrínseco de resonancia en estas células se evidenció en una banda concreta de baja frecuencia (esto es, la banda de frecuencia *theta*, en torno a 4-10Hz en los roedores) y se propuso que facilitaba la transmisión de la señal de entrada (que se ampliará en la subsección posterior "**1.2. El procesamiento de la información en la capa granular del cerebelo**"). Sin embargo, el papel funcional de esta característica celular en el funcionamiento de la capa de entrada del cerebelo sigue sin estar claro en gran medida. El enfoque de esta tesis se centra en cómo facilitar el estudio de esta pregunta de investigación fundamental mediante la integración eficiente de esta propiedad (resonancia intrínseca de las frecuencias de trenes de disparo, "*bursting*") en modelos neuronales eficientes.

Merece la pena presentar las actuales herramientas *in silico* que se utilizan ampliamente en la neurociencia (y más concretamente en la neurociencia computacional). El campo de la neurociencia computacional surgió a mediados del siglo XX con el propósito de estudiar los mecanismos subyacentes de la función cerebral, el comportamiento y la enfermedad. Este campo comenzó a expandirse con fuerza en las últimas décadas, al mismo tiempo que aumentaban las capacidades de los recursos computacionales y los ordenadores. Desde esta perspectiva, la neurociencia computacional se convirtió en una disciplina prometedora dentro de la neurociencia de sistemas a través de la modelización teórica y computacional de la dinámica compleja del cerebro. Es decir, la neurociencia computacional desafía vincular la estructura, la dinámica y las propiedades de respuesta de los sistemas neuronales. Sin embargo, este reto es complicado ya que: (1) el cerebro humano contiene aproximadamente 86 mil millones neuronas, cada una con una media de 7000 sinapsis por neurona, lo que representa un sistema biológico complejo de desentrañar, y (2) la cantidad de datos en la neurociencia experimental, y en general en la ciencia, se ha ampliado. Eso implica, por un lado, que la potencia actual de los ordenadores es limitada para modelar el cerebro completo a este nivel de interconexión. Por otro lado, se necesita una interpretación global de

este conocimiento biológico actual para poder hacer frente a estos niveles de complejidad biológica.

En este sentido, se ha adoptado un enfoque más sencillo para afrontar la complejidad biológica del cerebro: la integración de diferentes conjuntos de datos en simulaciones informáticas como aproximaciones a los datos biológicos. La neurociencia computacional ofrece un marco coherente en el que intervienen muchos y diversos enfoques metodológicos, estando todos ellos interconectados. Como se representa en la **figura 2**, las simulaciones tienen lugar en varias escalas de organización distintas de la neurociencia experimental, que van desde el nivel molecular, pasando por el subcelular y el celular, y hasta el órgano completo. Con una potencia de computación limitada, el nivel de detalle disminuye a medida que aumenta el nivel hacia el cerebro completo, es decir, desde los modelos de neuronas del sustrato neurobiológico, modelos de redes de microcircuitos, hasta principios de computación de alto nivel y modelos de comportamiento o incluso modelos de enfermedad (D'Angelo et al., 2013a). En más detalle, en el nivel celular e inferior, los neurofisiólogos registran la actividad neuronal a partir de la cual evidencian posibles características neuronales que describen la dinámica celular. Estos patrones de respuesta característicos son el resultado de una combinación de canales iónicos de membrana y de sinapsis interneuronales específicas que están incrustadas en las neuronas y microcircuitos. Estos hallazgos experimentales son el punto de partida para la simulación de estas dinámicas neuronales mediante modelos biofísicos detallados de las neuronas. Simplificar estos modelos neuronales complejos pero identificando y manteniendo las características funcionales es un proceso sofisticado en el que se ha centrado esta investigación (se detalla en la subsección "**1.3. Modelado computacional de las neuronas**"). Las simulaciones son de escala múltiple, y van desde una sola neurona con determinados canales o sinapsis específicas, hasta complejas redes neuronales de un grupo de neuronas. Simuladores *in silico* como NEURON (Hines y Carnevale, 1997) o NEST (Peyser et al., 2017) permiten tratar con modelos de neuronas y redes a diferentes niveles de abstracción (nivel molecular, nivel multi-compartmental, nivel de punto-neurona, etc.). En este punto, estas simulaciones permiten evaluar el impacto comportamental del sustrato neurobiológico, por ejemplo, las características específicas de las neuronas, la topología de la red o los mecanismos de adaptación. En consecuencia, el estudio del comportamiento de las neuronas en un marco multi-escala permite descubrir características funcionales de las neuronas que están detrás de las funciones cerebrales básicas (como la conciencia, la memoria y el estrés), así como abordar el diagnóstico y el tratamiento de trastornos neurológicos. Por lo tanto, desde modelos neuronales detallados que implican simulaciones a pequeña escala, hasta modelos neuronales simplificados que permiten realizar simulaciones a gran escala, y desde estas redes neuronales hasta las simulaciones personificadas del comportamiento (montajes experimentales del comportamiento en los que simulaciones neuronales se realizan en el marco de una tarea experimental).

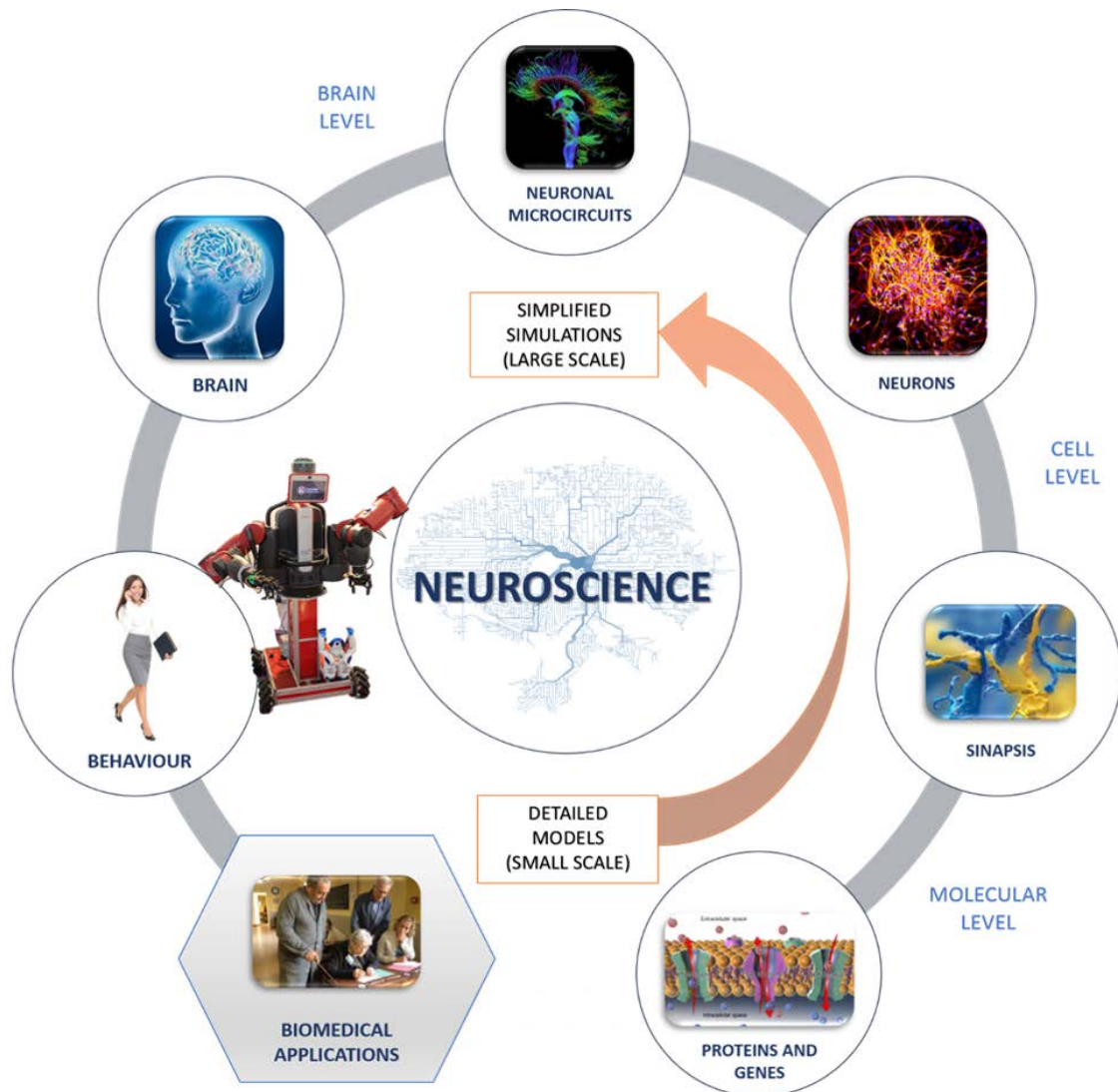


Figura 2. Marco conceptual para comprender los principios computacionales del cerebro. A nivel molecular, la neurofisiología permite descubrir las características que describen la dinámica de las neuronas, incorporando una combinación de canales y sinapsis de interneuronas específicas en la capa. Las simulaciones son multi-escalares, desde una sola neurona con determinados canales o sinapsis específicas, hasta redes neuronales complejas de millones de neuronas. Este enfoque permite crear modelos neuronales complejos que pueden ser simulados en detalle. Simplificar estos modelos detallados pero identificar y mantener las características más relevantes de disparo de las neuronas es un proceso complejo. Los simuladores *in silico* como NEURON o NEST permiten tratar con modelos de neuronas a diferentes niveles de abstracción (nivel molecular, modelos multi-compartimental, nivel de neuronas "punto", etc.). Un nivel de abstracción superior permite evaluar el comportamiento del sustrato neurológico (características celulares, topologías de red y mecanismos de adaptación). Finalmente, el estudio del comportamiento neuronal en un marco multi-escalar permite descubrir las características funcionales de las células que están detrás de la conciencia, la memoria, el estrés, etc., y abordar el diagnóstico y el tratamiento de las enfermedades neurobiológicas.

Esta tesis se contextualiza en las escalas molecular y celular, profundizando en el estudio de la compleja característica de resonancia de las células granulares cerebelosas que podría tener un papel funcional en las primitivas de procesamiento de la información. Para ello, parte de la metodología abordada en este trabajo de investigación se engloba en la creación y simulación de modelos matemáticos de este tipo de células. Dado que las células granulares cerebelosas muestran una morfología compacta y simple (D'Angelo et al., 2001; Delvendahl et al., 2015), es apropiado considerar un modelo mono-compartmental. En esta tesis se ha profundizado en la exploración de los enfoques metodológicos relativos a la creación de modelos neuronales que mantengan el realismo biológico y la eficiencia computacional a la vez que capturan aspectos esenciales del procesamiento de una sola neurona. Hemos profundizado en el desarrollo de refinados métodos de ajuste automático de parámetros de estas configuraciones de modelos neuronales que replican los datos neurofisiológicos evidenciados en la literatura.

Por ello, esta tesis tiene interés en diversos campos de investigación y temas de interés de nivel internacional por proyectos como el *Human Brain Project* (HBP en Europa, y donde la candidata a PhD ha estado involucrada desde 2019) o el *Brain Research through Innovative Neurotechnologies* (BRAIN Initiative en Estados Unidos). Estos proyectos se encuentran entre las más grandes iniciativas que han causado mayor expectación en los últimos años, y donde se dedican una enorme cantidad de recursos a esta investigación. La iniciativa HBP se centra en un esfuerzo integrado y desarrollo de varias plataformas generales que faciliten la investigación en diferentes campos relacionados con el cerebro humano. El objetivo principal de estas plataformas se basa en dar a científicos de todo el mundo un único punto de acceso a los datos de neurociencia, a los datos clínicos y herramientas de análisis. La iniciativa estadounidense BRAIN se centra más en el desarrollo de nuevas tecnologías que permitan avances disruptivos en los campos de investigación relacionados con el cerebro. Para más detalles sobre las primeras investigaciones y los marcos actuales, se remite al lector a la revisión de (Prieto et al., 2016). La temática interdisciplinar necesaria tanto para entender el cerebro como para tratar las enfermedades neurológicas va desde la alteración del gen y su efecto en el comportamiento de la neurona, en la red, a través de miles de sinapsis, y hasta la reproducción de la sintomatología y la rehabilitación con un agente (que puede ser un avatar robot). Así, la interdisciplinariedad del campo de esta tesis abarca varios niveles de organización biológica (genética, proteómica, micro- y macro-circuitos e incluso a nivel comportamental y clínico), integrando datos multi-dimensionales según diversos enfoques metodológicos actualizados de diferentes campos (como neurociencia, biomedicina, fisiología, biología molecular y de sistemas, junto con ingeniería eléctrica, informática, matemáticas y biofísica).

El objetivo general de esta tesis es proporcionar algunos conocimientos (contribuciones) a algunas de las cuestiones que siguen siendo esquivas sobre el cerebro y más específicamente el cerebelo:

✓ En primer lugar, como aproximación preliminar se busca una mejor comprensión de la etiopatogénesis de enfermedades neurológicas. Proponemos la identificación de las influencias poligénicas más comunes y sus manifestaciones asociadas (y todavía basadas en mecanismos moleculares similares) a lo largo de un conjunto de enfermedades que contribuyan a la comprensión global de sus patomecanismos. Con este objetivo se pretende arrojar algunos de los conocimientos actuales sobre los trastornos neurológicos y sus manifestaciones relacionadas. Además, propusimos un flujo de trabajo genérico que puede aplicarse a otros trastornos.

✓ En segundo lugar, nos proponemos desarrollar una metodología para la simulación y simplificación de modelos matemáticos de neuronas. La intención es poder crear modelos neuronales computacionalmente eficientes que reproduzcan la dinámica celular no lineal. Cabe mencionar que esperamos mantener el realismo biológico y la eficiencia computacional en los modelos neuronales, a la vez que se capturan aspectos esenciales del procesamiento de una sola neurona. Utilizamos la metodología mencionada para realizar el estudio de un potencial mecanismo celular en las representaciones de información somatosensorial, es decir, la resonancia intrínseca de las células granulares cerebelosas. La metodología para generar diferentes modelos computacionalmente eficientes de las células granulares con resonancia intrínseca y otras características consideradas funcionalmente relevantes es nuestra contribución a este objetivo. Futuras simulaciones de microcircuitos con estos modelos neuronales permitirán evaluar cómo estas complejas dinámicas neuronales apoyan el procesamiento de la información neuronal a nivel de sistema.

1.1 Estudio preliminar hacia el entendimiento de los mecanismos patológicos de trastornos neurológicos

Se sabe que muchas enfermedades complejas, como los trastornos neurológicos, son una interacción de condiciones multi-factoriales en las que influyen en gran medida no sólo las variantes genéticas, sino también señales ambientales. Por lo tanto, es de suma importancia identificar sus agentes causales para la detección de objetivos adecuados, el manejo de su diagnóstico y la selección de las terapias más adecuadas.

Las canalopatías son un grupo de trastornos genética y fenotípicamente heterogéneos que resultan de defectos genéticos en la función de los canales iónicos. Los canales iónicos son proteínas transmembrana que permiten el flujo pasivo de iones, tanto dentro como fuera de células u orgánulos celulares, siguiendo sus gradientes electroquímicos. Este flujo de iones a través de la membrana da lugar a corrientes eléctricas, por lo que los canales iónicos desempeñan un papel importante generando el potencial de membrana y funcionan en

diversas actividades celulares. Los canales iónicos son fundamentales en la señalización neuronal y, por tanto, las canalopatías se consideran principalmente un grupo de trastornos neurológicos (por ejemplo, epilepsia generalizada con convulsiones febriles, ataxia episódica y migraña hemipléjica familiar). Sin embargo, su heterogeneidad se debe a mutaciones en el mismo gen que causa diferentes enfermedades y mutaciones en diferentes genes pueden resultar en el mismo fenotipo de enfermedad. Por lo tanto, otras manifestaciones de las canalopatías también afectan a otros sistemas como el cardiovascular, el respiratorio, el endocrino, el inmunológico y el urinario (Knupp y Brooks-Kayal, 2017). El campo de las canalopatías se está expandiendo rápidamente, al igual que la utilidad de los estudios genético-moleculares y electrofisiológicos. Existe una notable heterogeneidad causal (especialmente genética) y variabilidad fenotípica en canalopatías, lo que hace que las enfermedades sean difíciles de clasificar y, por tanto, de tratar eficazmente.

La creciente disponibilidad de grandes volúmenes de datos bibliográficos sienta las bases para la identificación de genes candidatos como agentes causales de una enfermedad compleja. Sin embargo, la integración de todo este conocimiento requiere la comprensión de las diversas fuentes de información biomédica disponibles. La extracción de datos realizada mediante procedimientos de asociación válidos y la interpretación integral de todo este conocimiento actual es compleja.

Tradicionalmente, la complejidad del cerebro se ha abordado siguiendo una perspectiva reduccionista de las regiones anatómicas del cerebro y se ha centrado en la caracterización de sus componentes celulares y funciones básicas de forma aislada. Aunque los esfuerzos de investigación se centran en la búsqueda de variantes genéticas relacionadas con la conciencia, la memoria y las capacidades sociales, los neurocientíficos admiten que las habilidades de procesamiento de la información y, en última instancia, el comportamiento cerebral, se deben a la interacción dinámica de redes de sinapsis intrincadas. Sin embargo, esta perspectiva tradicional no ha servido para aclarar del todo los mecanismos de interacción entre componentes y ha sido incapaz de predecir los efectos de las alteraciones en los componentes sobre las dinámicas del sistema complejo (Díaz-Beltrán et al, 2013).

Por otra parte, la investigación interdisciplinaria está desarrollando nuevas tecnologías y metodologías computacionales integradoras para comprender mejor la patogénesis. La biología de sistemas ha surgido como un campo de estudio cuyo objetivo es comprender la biología a nivel de sistema, lo que implica el análisis funcional de los sistemas, de la estructura y la dinámica de las células y los organismos, y se centra en las interacciones entre componentes aislados. La mayoría de los investigadores coinciden en que la biología de sistemas complementa los enfoques reduccionistas clásicos de la investigación biomédica y representa una de las mejores estrategias para comprender la complejidad subyacente de los sistemas biológicos (Díaz-Beltrán et al., 2013). Estas nuevas herramientas son capaces de manejar análisis deductivos al obtener una visión de las conexiones entre las enfermedades,

incluso entre aquellas *a priori* no relacionadas por las búsquedas bibliográficas tradicionales (como los sistemas de búsqueda exhaustivo y sistemático), que normalmente tienden a ser subjetivas, a consumir mucho tiempo o a no ser reproducibles. Sin embargo, la gran variedad de nuevas herramientas creadas dentro de diferentes enfoques dificulta la existencia de una aproximación única o un consenso sobre su uso. Así, la extracción de datos mediante enfoques *ad hoc* que utilicen herramientas específicas puede ser, de nuevo, complejo, no reproducible o subjetivo, y no permitiría descubrir las interconexiones entre los genes implicados en enfermedades complejas que tendrían la máxima relevancia y utilidad. De este modo, los análisis de redes y las herramientas de anotación funcional de la biología de sistemas representan algunas de las mejores estrategias para la interpretación objetiva de los datos biomédicos y para hacer frente a niveles más altos de complejidad biológica.

En este contexto, esta tesis explora como investigación preliminar un flujo de trabajo semi-automático basado en la integración de redes y bases de datos biológicos para la identificación y anotación funcional de los genes más relevantes en la enfermedad. Planeamos inspeccionar la integración de diferentes datos multi-dimensionales de varios niveles biológicos (genómica, transcriptómica y proteómica) para analizar las correlaciones genéticas entre enfermedades complejas con sintomatologías y/o pronósticos clínicos heterogéneos (y aún basados en mecanismos moleculares similares). Para ilustrar el valor de este enfoque integrador y demostrar su utilidad, seleccionamos el caso de las canalopatías como prueba de concepto, ya que este complejo grupo de enfermedades está muy relacionado con las patologías neurológicas y permanece inexplorado.

1.2 El procesamiento de la información en la capa granular del cerebelo

Para comprender mejor el papel del cerebelo como uno de los subsistemas clave en el cerebro para el procesamiento de la información temporal es importante conocer su anatomía y estructura. El cerebelo está organizado en tres redes principales a gran escala que implican un número relativamente modesto de tipos de células con una conectividad altamente paralela y modular: la corteza cerebelosa, los núcleos cerebelosos profundos y la oliva inferior. Esta estructura ha inspirado muchos modelos teóricos que elaboran las propiedades combinatorias de toda esta red (Eccles et al., 1967; Albus, 1971) y también modelos cerebelosos de aprendizaje, predicción del movimiento, y una máquina de cronometraje (Eccles, 1973; Computational Models of Brain and Behavior, 2017). Los modelos cerebelosos ayudan a identificar las preguntas básicas de investigación necesarias para entender cómo el cerebro representa la información y utiliza el tiempo (Bareš et al., 2019). El cerebelo se cree que tiene representaciones de modelos internos, transfiriendo información relevante a través de sus

entradas y salidas (D'Angelo et al., 2013b). Sus propiedades neuronales (a los niveles intrínseco y sináptico) se correlacionan con los procesos de aprendizaje y memoria, entre otros. En la última década nuestro grupo de investigación de Neurociencia Computacional Aplicada (*Applied Computational Neuroscience, ACN*) de la Universidad de Granada ha desarrollado y aplicado herramientas computacionales para comprender el procesamiento de la información cerebelosa y el control motor. El trabajo desarrollado en esta tesis dentro de este laboratorio sigue la línea de investigación en Neurociencia Computacional sobre la simulación de sistemas neuronales biológicamente plausibles a diferentes niveles de detalle para contrastar hipótesis de trabajo relacionadas con la corteza cerebelosa y evaluar cómo el sustrato fisiológico apoya sus características computacionales.

Introduciendo la corteza cerebelosa, ésta tiene una gran cantidad de neuronas (se estima que hasta 20^{10} neuronas), con un grosor de aproximadamente 1 mm y una estructura similar en todo el cerebelo (Computational Models of Brain and Behavior, 2017). Sus circuitos neuronales incluyen siete tipos de neuronas (siendo éstas las células granulares, células de Purkinje, células en cesta, células estrelladas, células de Golgi, células de Lugaro y células de cepillo unipolares). También incluyen tres tipos de aferentes (i.e., aferentes de fibra musgosa, aferentes de fibra trepadora y el tercer tipo de aferente denominadas fibras de cuentas a través de la materia blanca subyacente a la capa granular) (Rancz et al, 2007; Ito, 2014). Las aferentes conducen la entrada de impulsos nerviosos (espigas o disparos) a la corteza cerebelosa (i.e., de la que el cerebelo recibe entradas), y las células de Purkinje proporcionan la única salida de esta capa (Rancz et al., 2007; Ito, 2014). Desde el punto de vista histológico, la corteza cerebelosa se divide en tres capas (de fuera a dentro): la capa molecular, la capa de células de Purkinje y la capa granular (**figura 3**) (Welsch y Welsch, 2006).

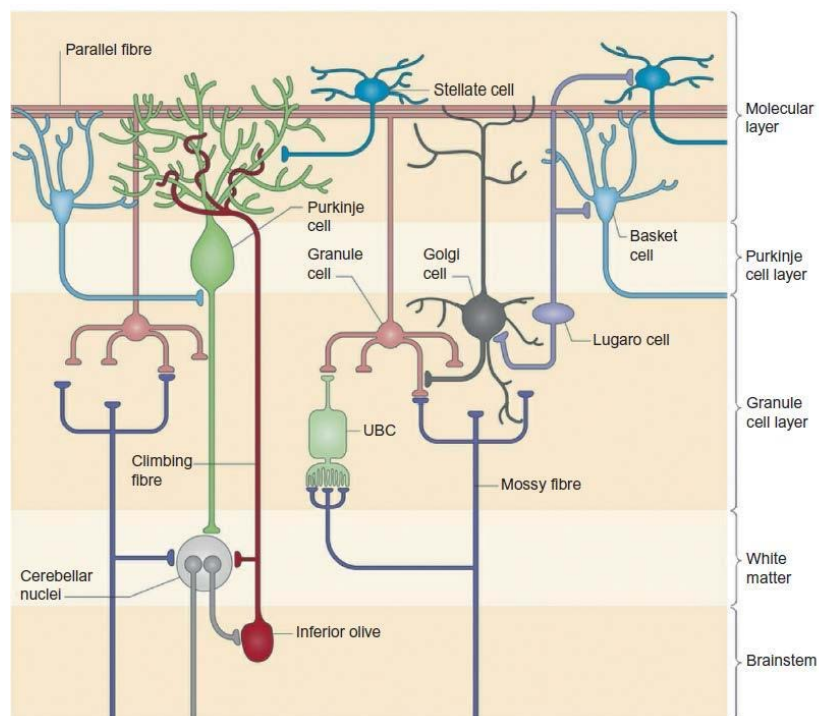


Figura 3. Representación esquemática de la citoarquitectura cerebelosa. La corteza cerebelosa está compuesta por tres capas: la capa granular, la capa de células de Purkinje y la capa molecular. Los tipos celulares presentes en la corteza cerebelosa son las células de Purkinje, las células granulares, las células de Golgi, las células de Lugaro, las células en cepillo unipolares (UBC), las células estrelladas y las interneuronas de células en cesta. Las fibras trepadoras, que hacen sinapsis directamente con las células de Purkinje y un subconjunto de neuronas en los núcleos cerebelosos, y las fibras musgosas, que sintetizan con las células granulares, son las dos principales aferentes al cerebelo. Figura extraída de (Ashida et al., 2018).

En cuanto a la capa granular, es la más interna y contiene un elevado número de las neuronas más pequeñas (5-8 μm de diámetro) pero las más numerosas (2-3 millones/ mm^{-3} , para un total de 10^{10} - 10^{11} neuronas en humanos) del cerebro, denominadas células granulares (Ito, 2014). Cada célula granular extiende de cuatro a cinco dendritas cortas, cada una de las cuales recibe una sinapsis excitatoria desde un terminal de fibra musgosa y transmite la entrada a las células de Purkinje a través de sus fibras paralelas no mielinizadas. Los axones de las células granulares suministran sinapsis excitatorias a otras neuronas en la corteza cerebelosa. Las células granulares cerebelosas (GrC), las células de Golgi (GoC), las células de Lugaro y las células en cepillo unipolares (UBC) son las interneuronas presentes en esta capa. En particular, las GoC son las principales interneuronas inhibitorias en la inhibición de avance (*feedforward inhibition*) que contribuye a los cálculos de las entradas sensoriales y táctiles (Roggeri et al., 2008). Sus mecanismos iónicos específicos (como la actividad de marcapasos y la resonancia de frecuencia *theta*) (Solinas et al., 2007) pueden permitir la adaptación de la frecuencia de disparo y la precisión de las espigas (Solinas et al., 2007; Medini et al., 2012). En esta línea, las GrCs también muestran un complejo mecanismo intrínseco de resonancia en el rango *theta* que puede desempeñar un papel en el bloqueo de fase del circuito inhibitorio (Maex y De Schutter, 1998; D'Angelo et al., 2001). La resonancia en frecuencia *theta* de las GrCs también podría estar implicada en la regulación de la inducción de la plasticidad sináptica en la vía fibra musgosa-célula granular (Armano et al., 2000; D'Angelo et al., 2001). Teniendo en cuenta estas evidencias, hacen que el estudio de esta compleja dinámica sea de suma importancia en esta tesis.

Con respecto a la característica neuronal de la resonancia, es digno de introducir algunos conceptos teóricos. Como ya se ha mencionado, la resonancia es una propiedad medible que describe la capacidad de las neuronas de responder selectivamente a entradas oscilatorias en frecuencias preferidas (**figura 4**) (Hutcheon y Yarom, 2000). La caracterización de la resonancia capta aquellas propiedades esenciales de las neuronas que pueden servir de sustrato para coordinar la actividad de la red en torno a una frecuencia concreta en el cerebro. El mecanismo de resonancia evalúa las respuestas de pequeña señal de las neuronas (ignorando o aproximando así sus propiedades fuertemente no lineales) para entender cómo las neuronas procesan las entradas oscilatorias en regímenes neuronales: potenciales sub-umbrales, y/o potenciales supra-umbrales (de disparo) (Hutcheon y Yarom, 2000; Rotstein, 2017). Como se ha mencionado anteriormente, los estudios recientes sobre la capa granular

han añadido nuevas implicaciones de sus señales codificadas para su función (D'Angelo et al., 2009). Específicamente, la mayoría de los hallazgos en esta capa se han centrado en la resonancia sub-umbral, en particular los estudios *in vivo* evidenciaron la resonancia de frecuencia *theta* a 7Hz en ratas (Hartmann y Bower, 1998) y 7-25Hz en monos (Pellerin y Lamarre, 1997; Courtemanche et al., 2009). Sin embargo, la resonancia de disparo se ha considerado con menor atención a pesar de que se ha propuesto para reforzar el procesamiento de la señal de entrada y la transmisión en la banda de frecuencia *theta* en la capa granular (D'Angelo et al., 2009). Más en concreto, la resonancia de disparo se ha afirmado que es una propiedad intrínseca de las GrCs cerebelosas (D'Angelo et al., 2001).

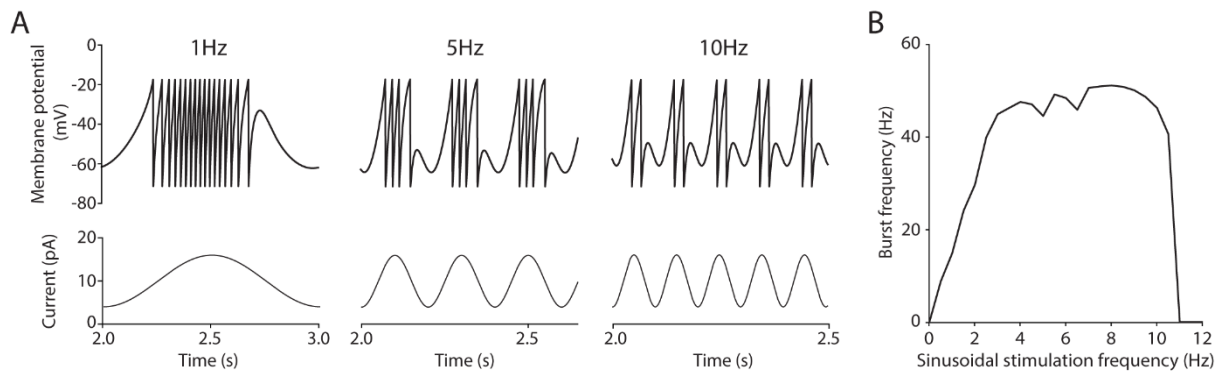


Figura 4. Propiedad intrínseca de la resonancia en espiga. (A) Simulación del modelo en respuesta a la inyección de corriente sinusoidal de 10-pA y 6-pA de amplitud. **(B)** Curva de resonancia (mostrando la frecuencia de ráfagas de disparo, *bursting*) en respuesta al mismo protocolo de estimulación. Estas simulaciones son predichas por el modelo de células granulares (GrC) obtenidas en (Marín et al., 2020) incluido en esta tesis. Esta figura está extraída de la figura 6 de (Marín et al., 2020).

Otro concepto general digno de mención es el conjunto de mecanismos bioquímicos que subyacen a la característica neuronal de la resonancia. Esta dinámica celular surge como una combinación de mecanismos de filtro de paso bajo y paso alto, es decir, la interacción de las propiedades pasivas de membrana y una o más corrientes iónicas y su interacción con las entradas oscilatorias (Hutcheon y Yarom, 2000; Magistretti et al., 2006; Das y Narayanan, 2017; Fox et al., 2017; Rotstein, 2017). Un filtro de paso alto, como corriente "resonante", y un filtro de paso bajo, causado por las propiedades pasivas de membrana, determinan la curva de resonancia. En el caso de las GrCs cerebelosas, las evidencias sugieren que el núcleo del mecanismo oscilatorio lento son la $I_{K-lenta}$ y la I_{Na-p} . El filtro de paso alto está determinado por la $I_{K-lenta}$ (es decir, una corriente de K^+ insensible a TEA e independiente a Ca^{2+}), que provoca una repolarización retardada terminando la fase positiva de la oscilación promovida por la I_{Na-p} . Esta interacción de filtros es amplificada por una corriente "amplificadora" I_{Na-p} , que sostiene la oscilación de frecuencia *theta* y las ráfagas de disparo (*bursting*). Una corriente resurgente I_{Na-r} facilita el las ráfagas de disparo (*bursting*) y la resonancia, intensificando la interacción de los mecanismos mediante agrupación de disparos o espigas, pero no es suficiente para inducirlos. La resonancia de disparo de GrCs potencia selectivamente las respuestas de

estimulación de baja frecuencia según algunos estudios (D'Angelo et al., 2001, 2009; Gandolfi et al., 2013).

Este comportamiento de las GrCs cerebelosas se debe a una corriente "resonadora" de filtro de paso alto (que da lugar a la rama ascendente de la curva de resonancia) en asociación con un filtro de paso bajo causado por las propiedades pasivas de la membrana (que genera la rama descendente de la curva de resonancia). Estos mecanismos son amplificados por una corriente "amplificadora" (I_{Na-p}) e intensificados por la agrupación de espigas o disparos (promovida por I_{Na-r}).

Las células granulares cerebelosas (GrCs) son los principales componentes de la capa granular del cerebelo, y son las neuronas más pequeñas y abundantes de todo el cerebro (Herculano-Houzel, 2010). Siguiendo las afirmaciones anteriores, se sugiere que las GrCs determinan la representación de la información somatosensorial en la capa granular facilitando la de entrada. Sin embargo, la función de la resonancia de disparo en la banda *theta* de las GrCs para el procesamiento global de la información sigue siendo esquiva. Para abordar esta cuestión de investigación sobre la posible función de la actividad oscilatoria en la banda de frecuencia *theta* de las GrCs en la capacidad de procesamiento de la información de la capa granular, esta tesis explora cómo ajustar mejor esta propiedad en modelos neuronales computacionalmente eficientes. Posiblemente, esta característica celular estructura la información para ser co-procesada finalmente por otros componentes de la capa, como las GoCs.

Mediante estrategias de la neurociencia computacional, el objetivo de esta tesis es evaluar las capacidades computacionales de la resonancia de disparo en la capa granular integrando dinámicas celulares no lineales, como la característica de la resonancia de disparo, en modelos neuronales eficientes. Nuestra contribución aborda la generación de modelos neuronales eficientes que reproduzcan con exactitud las propiedades esenciales de las células granulares del cerebelo junto con el comportamiento de resonancia de disparo en el rango *theta*. Esta investigación permite simular redes a gran escala de la capa granular para estudiar el impacto funcional de la resonancia, ya que se sugiere que tiene un papel principal en la integración de las señales en el circuito cerebeloso (Gandolfi et al., 2013).

1.3 Modelado computacional de las neuronas

Los avances tecnológicos en la neurociencia computacional han ayudado a fomentar nuevos conocimientos sobre el procesamiento de la información temporal en el cerebelo. En cuanto a la comprensión del procesamiento de la información neuronal, los enfoques teóricos todavía se están desarrollando. Sin embargo, los principios teóricos se fundamentan en: (1)

enfoques ascendentes (*bottom-up*) (desde datos biológicos a modelos computacionales, pasando por conceptos funcionales y relaciones estructura-función); y (2) enfoques descendentes (*top-down*) dominados por la teoría (desde hipótesis de trabajo funcionales a modelos computacionales y a predicciones comprobables). Esta tesis se basa en este último principio, donde la hipótesis de trabajo funcional se basa en el estudio de la dinámica celular no lineal inexplorada en el procesamiento de la información de la capa granular y la metodología se basa en la construcción de modelos computacionales que permitan evaluar esta premisa en redes a gran escala.

Los enfoques de simulación de la neurociencia computacional han demostrado ser una valiosa herramienta para convertir estos principios matemáticos, teoría y datos en nuevos conocimientos. Para construir un modelo computacional basado en datos biológicos hay dos formas diferentes: (1) crear modelos neuronales realistas basados en información realista y con la menor simplificación posible, con el fin de encontrar nuevas relaciones estructura-función, o (2) crear modelos muy simplificados que sean computacionalmente eficientes para predecir y demostrar un concepto preconcebido. Es importante mencionar que las predicciones de los modelos biofísicos pueden simular resultados que no son posibles, o incluso replicar experimentos en modelos animales, como el ratón (*Human Brain Project* (HBP) - Brain Simulation; Computational Models of Brain and Behavior, 2017). Por último, también hay que mencionar que la neurociencia computacional se ha convertido en una tecnología propicia para la investigación traslacional, desarrollando paradigmas novedosos tanto en los sistemas inteligentes como en la investigación clínica. El entorno informático utilizado para la simulación ofrece la posibilidad de estudiar los procesos de enfermedad electrónicamente (*in silico*). Precisamente, el estudio de las vías cerebrales enredadas requiere la simulación de modelos de redes a gran escala que integren las neuronas y las interconexiones implicadas. Sin embargo, es necesario desarrollar modelos más exhaustivos y validar estos modelos a varios niveles mediante estudios experimentales para descubrir los mecanismos moleculares subyacentes que provocan disfunciones desconocidas.

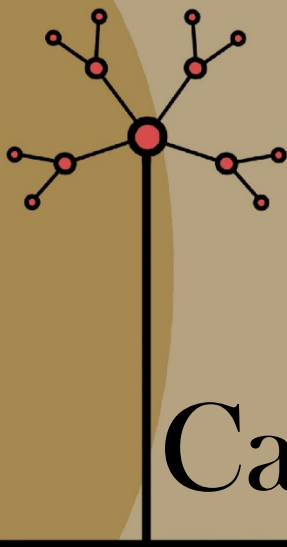
Se han diseñado varios entornos de simulación para construir y utilizar estas clases de modelos matemáticos de neuronas y redes. Por un lado, simuladores como NEURON (Hines y Carnevale, 1997) son simuladores de base empírica de modelos de neuronas morfológicamente detallados (permiten describir mecanismos neuronales, es decir, ecuaciones diferenciales matemáticas, imitando la dinámica celular biológica a nivel molecular) ampliamente utilizados por teóricos y electrofisiólogos. Por otro lado, NEST se centra en simulaciones neuronales más específicas (es decir, la dinámica y la estructura de los modelos de redes de neuronas de disparo) utilizando modelos neuronales simplificados (definidos por pocas ecuaciones matemáticas) en lugar de incluir la morfología exacta como los modelos detallados de una sola neurona. Este enfoque es ideal para modelar el procesamiento de la información o la dinámica de la actividad de la red, y para modelos de aprendizaje y plasticidad. Otros simuladores actuales a este nivel de abstracción son BRIAN (Stimberg et al,

2019) y EDLUT (Ros et al., 2006; Naveros et al., 2015, 2017). En esta tesis, hemos utilizado principalmente el simulador NEST como herramienta de modelado para nuestra experimentación.

Los modelos neuronales detallados (i.e., que integran un alto grado de plausibilidad biológica) permiten estudios detallados sobre dinámicas celulares intrínsecas, pero el alto coste computacional asociado a la simulación de estos complejos modelos hace que sólo sean adecuados para modelos de redes a pequeña escala o para simulaciones cortas. Así, los modelos simplificados parecen ser una alternativa perfecta para explorar el papel funcional de la actividad resonante en el procesamiento de la información. Los modelos simplificados (como los modelos de neuronas puntuales o "punto") combinan la eficiencia computacional con una dinámica neuronal realista. Teniendo en cuenta esto, el modelo integrador-disparador exponencial adaptativo (AdEx) (Brette y Gerstner, 2005) sólo incluye dos ecuaciones diferenciales acopladas que capturan las propiedades de adaptación y resonancia (Naud et al., 2008). Además, el modelo AdEx permite implementar circuitos neuronales a gran escala, lo que es clave para probar las predicciones en la capa granular. Dado que las GrCs cerebelosas muestran morfología compacta y simple (D'Angelo et al., 2001; Delvendahl et al., 2015), es apropiado considerar un modelo mono-compartimental. Por estas razones, esta tesis modela GrCs cerebelosas basadas en modelos de neuronas AdEx debido a su eficiencia computacional y los modos de disparo realistas.

El modelo AdEx puede verse como una reducción bi-dimensional de la iniciación de disparo de los modelos Hodgkin-Huxley (los modelos detallados más comunes utilizados por los electrofisiólogos). Sin embargo, algunos de sus parámetros carecen de un equivalente experimental (medible) (i.e., algunos valores de los parámetros no pueden ser experimentalmente determinados para que coincidan con las mediciones electrofisiológicas). Encontrar un conjunto adecuado de parámetros se convierte en un problema desafiante (Barranca et al., 2013; Venkadesh et al., 2018) lo que hace que sea considerado un problema de optimización adecuado que permanece parcialmente sin resolver. Se han desarrollado diferentes algoritmos de optimización para afinar los parámetros de modelos neuronales computacionalmente eficientes y reproducir ciertos comportamientos biológicos (Van Geit et al., 2008). Más genéricamente, recientemente se están desarrollando interesantes herramientas para optimizar los parámetros de este tipo de modelos neuronales para ajustarse a diferentes características celulares (Friedrich et al., 2014; Van Geit et al., 2016). Pero tras explorar estas herramientas para nuestro estudio de parámetros, y teniendo en cuenta que en nuestro caso la frecuencia de ráfagas de disparo (resonancia de disparo) se consideró una característica clave, decidimos utilizar enfoques genéricos de optimización de parámetros. Sin embargo, como no se conoce ningún método exacto para resolver este problema objetivo no lineal y basado en simulación, esta tesis aborda la exploración de una metodología para construir modelos neuronales computacionalmente eficientes de GrCs cerebelosas que reproduzcan algunas de las propiedades inherentes a la célula biológica.

Asimismo, la relevancia de la heterogeneidad en poblaciones de neuronas del mismo tipo con variaciones en sus propiedades, como las GrCs cerebelosas, es sólida (Lengler et al., 2013; Migliore et al., 2018). Se cree que la variabilidad intrínseca de las neuronas en las áreas cerebrales modifica de manera crucial el cambio de la dinámica de los microcircuitos y, por tanto, toma un papel relevante en el procesamiento de la información. Sin embargo, las estrategias de optimización más utilizadas devuelven una única solución óptima (un modelo de neurona única). Esta tesis también pretende explorar optimizadores alternativos que den como resultado poblaciones heterogéneas (explorando el espacio de parámetros) de modelos neuronales prometedores cuyas propiedades se ajusten estrechamente a los datos biológicos objetivo.



Capítulo 2

Contextualización de la tesis

2.1 Motivación

Actualmente se desconoce cómo las características neuronales (y su base biológica a nivel molecular) afectan a la representación de la información somatosensorial, su interacción con mecanismos de plasticidad sináptica y el desarrollo de enfermedades neurológicas. En esta tesis desarrollamos modelos neuronales con dinámicas intrínsecas que capturan características clave que consideramos funcionalmente relevantes. En futuros trabajos, estudiaremos el impacto de los patrones de disparo característicos (ráfagas de disparo o *bursting*, resonancia, disparo retardado, entre otros) de una determinada neurona cerebelosa (la célula granular cerebelosa) en el funcionamiento general del cerebelo. Se explorarán las implicaciones funcionales en el sistema neuronal mediante el uso de modelos celulares (que reproducen la dinámica inherente obtenida en los estudios electrofisiológicos). Esta tesis servirá como un primer paso para avanzar en el conocimiento básico del cerebro, así como en la prevención y el tratamiento de enfermedades neurológicas.

Esta tesis es de interés en varios campos de investigación y temas de relevancia internacional:

- Para entender el cerebro debemos abarcar todos los niveles de abstracción: desde el nivel molecular, celular y sináptico hasta el micro- y macro-circuito e incluso el impacto comportamental. Al mismo tiempo, el tratamiento de las enfermedades neurológicas requiere un enfoque multidisciplinar: desde un gen mutado hasta su efecto en una neurona, en una red, en miles de sinapsis (D'Angelo et al., 2013a), o incluso reproduciendo la sintomatología y rehabilitación con un agente (que puede ser un avatar robot) (Geminiani et al., 2018).

- Se trata de un objetivo ambicioso y que ya está siendo abordado por proyectos internacionales como el *Human Brain Project* (HBP en Europa, en el que nuestro grupo de investigación participa desde hace más de seis años) o la iniciativa BRAIN (en Estados Unidos). Estos proyectos internacionales desarrollan investigación basada en ingeniería inversa en un marco interdisciplinar con el objetivo común de desentrañar el cerebro, abarcando todos los niveles posibles de abstracción.

- Esta tesis pretende representar un valor diferencial al abordar la optimización y modelado de neuronas simplificadas a partir de datos experimentales, capturando características funcionalmente relevantes. Esto ayudará, en el futuro, a evaluar las capacidades de procesamiento de la capa granular en base a características específicas de estas neuronas y sus mecanismos de adaptación. Así, este trabajo se aborda desde una perspectiva interdisciplinar.

- Las implicaciones futuras de este proyecto de tesis pueden ampliarse al estudio de (1) el impacto comportamental en tareas biológicas, comprendiendo las enfermedades neurológicas cerebelosas y facilitando sus tratamientos, (2) esquemas de rehabilitación neuronal, (3) ingeniería inversa, y (4) computación eficiente (entender mejor las nuevas formas de computación paralela masiva).

En el ámbito de la neurociencia, los sistemas biológicos se han estudiado tradicionalmente mediante experimentos *in vitro* e *in vivo*. Recientemente, la neurociencia computacional con sus experimentos *in silico* (realizados mediante simulación informática) ha surgido como un tercer enfoque para abordar los puntos mencionados anteriormente. También es importante mencionar que las predicciones de los modelos biofísicos pueden simular resultados que no son posibles experimentalmente, o incluso replicar experimentos en modelos animales, como el ratón (Computational Models of Brain and Behavior, 2017). Esto permite tener también un impacto en la ética de las 3Rs sobre la experimentación animal (los principios de las 3R, abreviaturas de Reemplazamiento, Reducción y Refinamiento): (1) Sustitución de animales por simulación cuando sea posible; (2) Reducción en la necesidad del número de animales necesarios para la experimentación animal; y (3) Perfeccionamiento de

los experimentos específicos y los resultados perseguidos que se necesitan (y así reducir el número de experimentos necesarios). El impacto sobre las 3Rs en la experimentación animal puede considerarse en sí mismo como una importante motivación para el esfuerzo realizado de impulsar las capacidades de simulación de sistemas neuronales en esta tesis.

Así, la investigación en el campo de la neurociencia computacional busca (1) reducir la necesidad de experimentos con animales, (2) explotar la ingeniería inversa (enfoques descendentes dominados por la teoría) de las primitivas de computación inteligentes, (3) estudiar las enfermedades en experimentos *in silico* sin precedentes, y (4) mejorar la validación de datos y experimentos con validación computacional. Las aplicaciones a largo plazo junto con otros campos interdisciplinarios como la neurorobótica también permiten explorar esquemas de rehabilitación neuronal, computación eficiente y principios de actuación de tareas biológicamente relevantes. Sin embargo, es aún de suma importancia un conocimiento más profundo de cómo los sistemas biológicos procesan la información. En esta tesis hemos utilizado los resultados contenidos en diferentes volúmenes de fuentes bibliográficas, bases de datos y también obtenidos de estudios electrofisiológicos para desarrollar metodologías novedosas (1) que faciliten la identificación de componentes relevantes en enfermedades complejas y (2) que creen modelos neuronales computacionalmente eficientes de células cerebelosas. Estos modelos neuronales servirán para simular redes a gran escala que validen las hipótesis planteadas por los experimentos *in vitro* e *in vivo* y para proponer nuevas hipótesis que puedan ser validadas por este tipo de experimentos fisiológicos. Así, los experimentos de neurociencia computacional son un complemento perfecto para la experimentación celular y animal.

Con respecto a la complejidad de las enfermedades, existen múltiples estudios sobre distintas dinámicas celulares y sus patologías asociadas (Necchi et al., 2008; Pappalardo et al., 2016; Spillane et al., 2016; Sathyanesan et al., 2019; Mitoma et al., 2020). La comprensión de cómo se relacionan estas propiedades con genes específicos es de suma importancia. La gran cantidad de fuentes bibliográficas biomédicas disponibles en la actualidad suele dificultar la integración de todos estos conocimientos para identificar las causas genéticas que subyacen a las enfermedades complejas. Sin embargo, la extracción de estos agentes causales resulta esencial para comprender los patomecanismos de las enfermedades complejas. Es más, también permite enriquecer el manejo del diagnóstico y explorar posibles objetivos adecuados como terapias potenciales. Las enfermedades complejas (aquellas que combinan un gran número de factores genéticos) son difíciles de clasificar: algunas revisiones abordan clasificaciones basadas en sistemas de órganos, otras por las proteínas implicadas o por mutaciones. Algunos genes implicados pueden estarlo en otros sistemas que *a priori* no están relacionados con el sistema de órganos principal. Los actuales sistemas de búsqueda tradicionales (como la revisión exhaustiva o sistemática) permiten recoger esta importante información biomédica (Ferreira González et al., 2011). Sin embargo, estos sistemas de búsqueda suelen ser arduos, no automáticos y pueden incluso no permitir la detección de

interconexiones entre los genes implicados o resultados que no son recuperables. Por ello, en esta tesis hemos realizado una exploración preliminar de procedimientos de asociación válidos que permitan hacer frente a estos niveles de complejidad biológica. El objetivo de nuestra propuesta metodológica es la interpretación del conocimiento biológico actual que actúe como puente entre campos y extraiga información que *a priori* puede no parecer importante pero que resulta de extrema utilidad (Yang et al., 2015).

Centrándonos en la transmisión de información en el cerebelo, muchos estudios *in vivo* han evidenciado la resonancia sub-umbral en la frecuencia *theta* (Pellerin y Lamarre, 1997; Hartmann y Bower, 1998; Courtemanche et al., 2009) y su posible papel en la codificación de la señal de la capa granular (D'Angelo et al., 2009). Sin embargo, según estudios previos *in vitro* e *in silico* (D'Angelo et al., 2001; Gandolfi et al., 2013), la resonancia supra-umbral (de disparo) de las células granulares cerebelosas individuales revela un posible papel de esta compleja dinámica celular no lineal en el procesamiento y la transmisión de información en el ritmo de frecuencia *theta*. Se sabe teóricamente que la característica de la resonancia de disparo depende de los mecanismos de disparo o espiga y de las propiedades intrínsecas de las células individuales en la mayoría de los casos (Rotstein, 2017). Las respuestas de neurona única en la capa granular se han investigado durante mucho tiempo en busca de esos patrones de actividad de frecuencia *theta* (D'Angelo et al., 2009; Gandolfi et al., 2013). Sin embargo, sigue sin estar claro cómo interactúan estas dinámicas neuronales con las primitivas de procesamiento de la información en términos de plasticidad y aprendizaje a largo plazo en la capa granular (Masquelier et al., 2009; Solinas et al., 2010; Garrido et al., 2013b). En esta tesis hemos explorado los mecanismos celulares subyacentes a este comportamiento con el fin de generar modelos neuronales eficientes que nos permitan simular la capa granular a gran escala y así evaluar el impacto de la frecuencia *theta* en la transmisión de la información.

En cuanto al modelado matemático del procesamiento de la información en la capa granular, sigue sin estar claro cómo la resonancia de disparo (demostrada *in vitro* en GrCs y GoCs) interactúa en un bucle inhibitorio recurrente con la excitación de avance (*feedforward excitation*) de la célula de Golgi. A pesar de que los modelos teóricos de la capa granular han abordado las primitivas de procesamiento de información (Solinas et al., 2010; Garrido et al., 2013a), estos modelos o bien no han considerado la resonancia intrínseca o han descuidado el papel de la plasticidad a largo plazo en las entradas de la GrC. Además, y desde una perspectiva funcional, los modelos matemáticos han demostrado que un ritmo oscilatorio externo proporciona una fuerte estabilidad como aprendizaje en sinapsis excitatorias (Masquelier et al., 2009) y en redes recurrentes inhibitorias (Garrido et al., 2009). Con respecto a las GrCs cerebelosas, los modelos detallados han sugerido que la resonancia de disparo en la banda de frecuencia *theta* puede favorecer el bloqueo de fase a través del circuito inhibitorio recurrente de las células de Golgi (Maex y De Schutter, 1998; D'Angelo et al., 2001). Además, estos modelos neuronales han sugerido un papel regulador en la inducción de la plasticidad sináptica en la vía fibra musgosa-célula gránulo (Armano et al., 2000; D'Angelo et al., 2001).

Esto representa una fuerte motivación hacia la integración de dinámicas complejas que capturen el comportamiento resonante como una característica funcional clave de las neuronas (como se ha hecho en esta tesis).

Para ello, en esta tesis hemos hecho uso de las herramientas de simulación que ofrece la neurociencia computacional junto con estrategias de optimización. Modelos matemáticos que capturen las propiedades "funcionales" de las neuronas (es decir, las propiedades relevantes para la capacidad computacional de la neurona y de la red) con suficiente plausibilidad biológica y siendo computacionalmente eficientes. Para crear estos modelos, se necesitan métodos de optimización paramétrica que capturen las propiedades que seleccionamos como relevantes, y que se ajusten lo más posible a las grabaciones electrofisiológicas de las células reales.

2.2 Objetivos

La visión general de esta tesis se centra en proporcionar algo de conocimiento (nuestras principales aportaciones) a algunas de las cuestiones que siguen siendo esquivas sobre el cerebro y más específicamente el cerebelo. Los objetivos generales de esta tesis se resumen en la **figura 5** y se enuncian como sigue:

1. El primer objetivo de este trabajo es una exploración preliminar de las enfermedades complejas a nivel molecular a partir de la integración de una enorme cantidad de datos disponibles, extrayendo información y posibles conclusiones que *a priori* podrían no parecer relevantes, como comorbilidades.
2. El segundo objetivo es crear modelos neuronales que capturen propiedades particulares de las células granulares del cerebelo que parecen clave para el procesamiento de la información somatosensorial en la capa granular del cerebelo. El comportamiento específico que se estudia, la resonancia de disparo bajo la sincronización de frecuencia *theta*, es una propiedad celular habitualmente ignorada en la mayoría de los modelos.

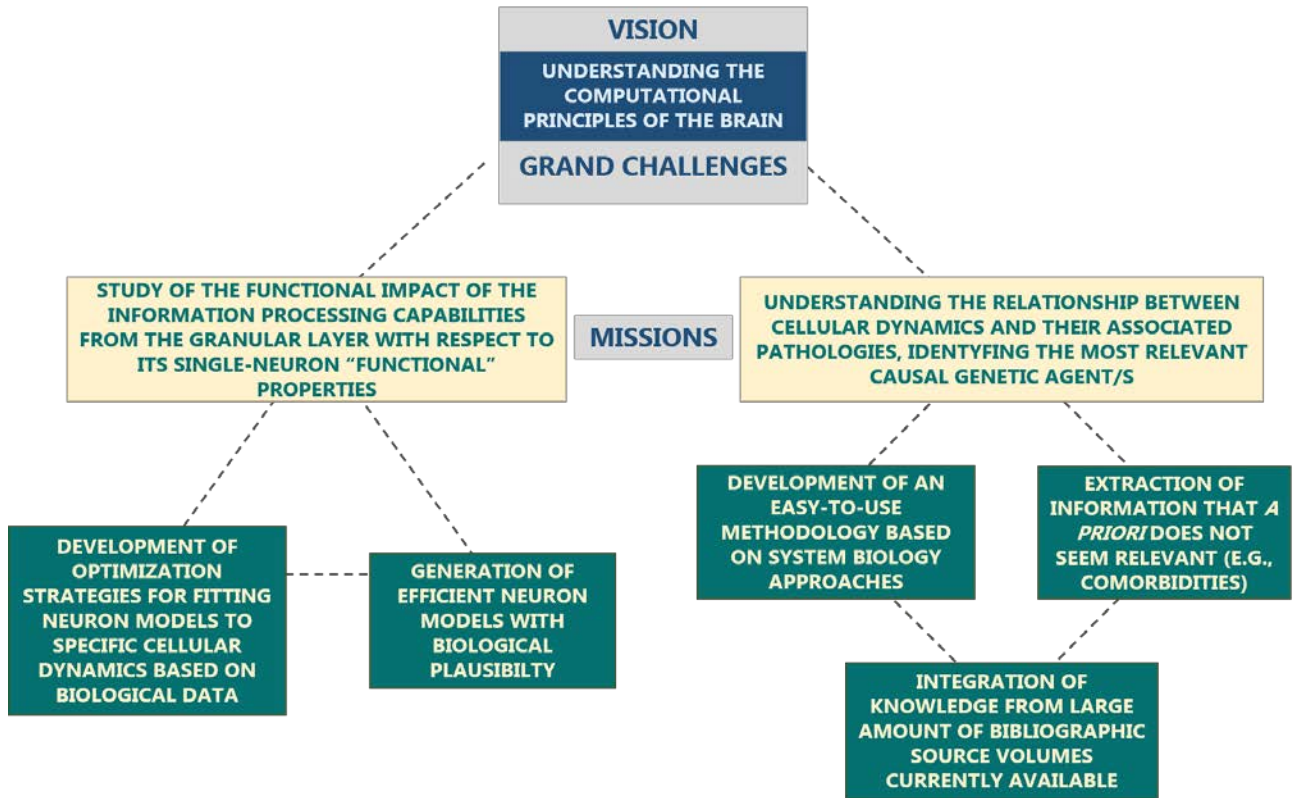


Figura 5. Visión y misiones de esta tesis.

En esta tesis, pretendemos modelar el cerebelo a diferentes niveles de detalle, que van desde las primitivas computacionales (modelos neuronales de comportamiento simplificados y eficientes) hasta su sustrato neurobiológico (modelos de neuronas a partir de medidas biológicas a nivel molecular como la dinámica celular de los canales iónicos). En particular, esta tesis aborda la identificación de propiedades específicas de las neuronas de la capa granular del cerebelo que se consideran relevantes para el procesamiento de la información somatosensorial. Algunas de estas características son la resonancia neuronal y la sincronización en la banda de frecuencia *theta* que suelen ser ignoradas en la mayoría de los modelos.

Dicho esto, los objetivos específicos que aborda esta tesis son:

1. Desarrollo de una metodología de búsqueda semiautomática que permita integrar el conocimiento biomédico de diferentes estudios en el campo. Profundización en el conocimiento bioquímico y fisiológico del cerebro.
2. Desarrollo de una metodología de simulación y simplificación de modelos neuronales
3. Desarrollo de modelos neuronales computacionalmente eficientes que integran dinámicas celulares no lineal
4. Estudio de la resonancia a nivel celular en las células granulares cerebelosas y evaluación de sus capacidades computacionales en el cerebro
5. Desarrollo de un modelo de célula granular cerebelosa que integre la dinámica celular no lineal (como la resonancia de disparo)
6. Evaluación de las capacidades y la eficiencia en la transmisión de información de la capa granular con modelos celulares no lineales

2.3 Nuestra contribución

Con respecto al primer objetivo general de esta tesis, nuestras aportaciones se recogen en el primer artículo científico publicado en revista (Marín et al., 2019) e incluido en esta tesis. Hemos propuesto una metodología para la interpretación objetiva de los datos biomédicos y para hacer frente al mayor nivel de complejidad biológica de las enfermedades complejas (Martín-Sánchez y Verspoor, 2014; Peek et al., 2014; Coveney et al., 2016). Esta metodología identifica y anota funcionalmente los genes relevantes de las enfermedades complejas como dianas moleculares a partir del análisis global de múltiples interacciones a diferentes niveles. Hemos integrado datos multi-dimensionales y utilizado herramientas de software de alto impacto basadas en redes de interacción proteína-proteína (PPI) como representaciones de las complejas interacciones biológicas subyacentes a estos trastornos. La posición central de los nodos en la red es clave en los principales procesos biológicos y moleculares, es decir, suelen ser potenciales dianas farmacológicas (Goñi et al., 2008; Diaz-Beltran et al., 2013; Stoilova-McPhie et al., 2013; Di Silvestre et al., 2017). El flujo de trabajo propuesto detecta los nodos centrales que mantienen la estructura y los flujos de información en la red funcional. El último paso consiste en la exploración de los procesos biológicos y moleculares en los que estos genes candidatos juegan un papel clave conjunto. En este paso se desvela si estos genes candidatos también podrían estar relacionados con otras enfermedades como comorbilidad, lo que proporcionaría una visión más completa de la importancia de los tratamientos (Stoilova-McPhie et al., 2013; Sánchez-Valle et al., 2017, 2020). Comparamos la utilidad de la propuesta con otros sistemas de anotación y asociación como los sistemas tradicionales de búsqueda bibliográfica (que son ineficientes, subjetivos y consumen mucho tiempo a mano) (Ferreira González et al., 2011), y con algunas de las herramientas de mayor impacto para la anotación funcional (que son objetivas, rápidas y reproducibles) (Yang et al., 2015). Aplicamos esta propuesta al caso de las canalopatías, cuya notable heterogeneidad causal es sólida (Kim, 2014; Spillane et al., 2016). Esta aplicación contribuye a la comprensión general de los patomecanismos subyacentes a estas enfermedades de canales alterados, en cómo las mutaciones pueden modificar la gravedad de la enfermedad (Musgaard et al., 2018), y a arrojar algo de luz sobre los tratamientos eficaces (Stoilova-McPhie et al., 2013; Spillane et al., 2016; Schorge, 2018). La metodología propuesta demostró construir resultados tan productivos como otros sistemas de búsqueda tradicionales no automáticos. Al mismo tiempo, se demostró que funciona de forma más flexible, más rápida, lo que lo convierte en una estrategia de primer nivel conveniente y fácil de realizar en comparación con los otros métodos analizados en el artículo. Esta contribución sirve de puente entre campos permitiendo la extracción de información que *a priori* podría no parecer relevante o relacionada cuando el punto de partida es un grupo muy grande de genes en la enfermedad (i.e., comorbilidades). Cabe destacar que la metodología propuesta y los resultados obtenidos en esta parte de la

tesis han servido para que otros grupos de investigación realicen estudios en áreas de investigación relacionadas como el Alzheimer (Meng et al., 2020), la obesidad infantil (Plaza-Florido et al., 2020), y los tumores neuroepiteliales en la fosa posterior (Wang et al., 2021).

En cuanto al resto de los objetivos de la tesis, nuestras principales aportaciones están contenidas en el resto de artículos de revista incluidos en esta tesis (Marín et al., 2020, 2021; Cruz et al., 2021). En los siguientes párrafos, describiremos las contribuciones específicas de cada uno de estos artículos.

En (Marín et al., 2020), desarrollamos un método de ajuste automático de parámetros basado en algoritmos genéticos (GAs) para ajustar los parámetros de las neuronas a las características de disparo de las células reales. Aunque es de propósito general y flexible para ser adaptado a diferentes problemas de optimización neuronal, lo aplicamos al caso de las GrCs cerebelosas. Así, hemos contribuido a proponer diferentes modelos neuronales de GrCs cerebelosas que son lo suficientemente eficientes para simular redes a gran escala (como es la capa granular). Demostramos que estos modelos de GrCs reproducen adecuadamente la resonancia de disparo en la banda de frecuencia *theta*. Esta característica suele ser ignorada en la mayoría de los modelos eficientes, y se cree que tiene un papel clave en la transmisión de información. También demostramos la plausibilidad biológica de estos modelos, no sólo reproduciendo la principal electro-respuesta típica de las GrCs reales (i.e., la frecuencia de disparo de las curvas I-F y el tiempo de disparo hasta la primera espiga o potencial de acción) capturada explícitamente en la "función de coste" (FF) que se minimiza con el motor de optimización, sino también otras propiedades emergentes no definidas en la "función de coste" (FF) del algoritmo. El realismo de estos modelos es de suma importancia, y se proponen como modelos válidos para evaluar el impacto funcional de la resonancia en la transmisión de información.

En (Cruz et al., 2021), exploramos cuatro estrategias de optimización alternativas (MemeGA, DE, TLBO, MSASS) en el mismo contexto del trabajo anterior. Estos innovadores algoritmos son algunos de los más utilizados y exitosos en otros campos, como la ingeniería y la tecnología. Los comparamos con el algoritmo de referencia del artículo publicado anteriormente, que es un algoritmo genético (GA) estándar. Estos algoritmos alternativos mejoran numéricamente el ajuste de los modelos a las características neuronales de interés. En particular, TLBO obtuvo la mejor solución candidata (el modelo neuronal mejor ajustado a los valores biológicos) de todos los métodos comparados. Este modelo de neurona mejora la precisión temporal a la primera espiga o potencial de acción con respecto al candidato de referencia (el modelo de neurona obtenido con GA en el artículo anterior). La contribución de este artículo radica en la propuesta de métodos de optimización alternativos más eficientes y eficaces. En particular, con este artículo proponemos una metodología más sofisticada para la optimización de modelos de neuronas. Además, proponemos un modelo de neurona que se

ajusta más a las características de espiga o disparo de las GrCs, con una reproducción más precisa de la latencia al primer disparo.

Se ha demostrado que la heterogeneidad de las poblaciones de neuronas es beneficiosa para mejorar el procesamiento de la información en la dinámica de las redes. En (Marín et al., 2021), hemos contribuido a ello presentando una metodología basada en algoritmos multimodales para el mismo caso de las GrCs resonantes. De este modo, no proponemos un único modelo neuronal mejor tras el proceso de optimización, sino que proporcionamos una población de modelos neuronales prometedores. A partir de esta población de modelos, el investigador puede decidir según el filtro o la selección de la característica deseada. Esto representa una poderosa herramienta para estudiar el espacio de parámetros. Con este trabajo, aportamos un enfoque poco conocido en el campo del ajuste de parámetros neuronales. Más concretamente, con esta población dispersa de modelos GrC (pero ajustados a las mismas características de disparo de una célula real) somos capaces de abordar la cuestión de investigación del impacto funcional de la resonancia en el procesamiento de la información de redes heterogéneas.

2.4 Marco de proyectos

El trabajo descrito en este documento se ha desarrollado en el marco de un proyecto europeo, "*Human Brain Project*" [HBP, *Specific Grant Agreement 2* (SGA2 H2020-RIA 785907) y 3 (SGA3 H2020-RIA 945539)], un proyecto nacional, "Integración sensorimotora para control adaptativo mediante aprendizaje en cerebelo y centros nerviosos relacionados. Aplicación en robótica" [INTSENSO (MICINN-FEDER-PID2019-109991GBI00)], así como un proyecto regional, i.e., "Cerebelo y oliva inferior en tareas de adaptación sensori-motora" [CEREBIO (J.A. P18-FR-2378)].

Esta tesis ha facilitado colaboraciones interdisciplinares con diferentes grupos cercanos a la biología de sistemas y aplicaciones biomédicas, como la Universidad de Jaén (Francisco J. Esteban) y la Universidad de Granada (Hilario Ramírez). Además, parte de esta tesis se ha desarrollado en colaboración con el grupo de investigación de Informática y Tecnología dirigido por Pilar Ortigosa en la Universidad de Almería.

Nuestro grupo de investigación participa desde hace más de seis años en el *Human Brain Project* (HBP), proyecto internacional que ha financiado parcialmente la tesis de la doctoranda. Se trata de una iniciativa emblemática de la Comisión Europea sobre Tecnologías Futuras y Emergentes que ha involucrado en diferentes etapas a más de 100 grupos de investigación. Se puso en marcha en octubre de 2013, y está previsto que tenga una duración de diez años. El HBP tiene como objetivo producir una infraestructura de investigación

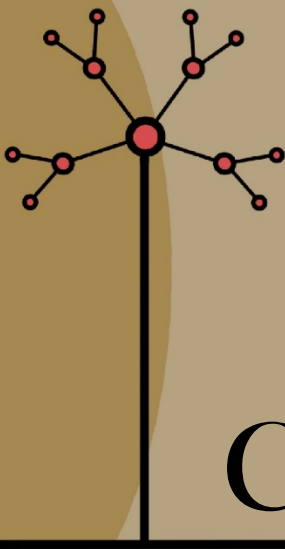
científica de vanguardia, basada en las TIC, para la investigación del cerebro, la neurociencia cognitiva y la computación inspirada en el cerebro. Este proyecto internacional se dividió originalmente en 12 subproyectos. Nuestro grupo de investigación en la Universidad de Granada ha participado en etapas anteriores del HBP principalmente en el marco del subproyecto de Neurobótica, en el que nuestro papel era validar las diferentes plataformas que se están construyendo para abordar un estudio en profundidad del cerebro. Esto es, adaptando nuestros experimentos a las plataformas de investigación [simulaciones neuronales como NEST (Gewaltig et al., 2012)], y la plataforma Neurorobótica (NRP). Uno de los papeles en este proyecto por parte de nuestro grupo de investigación en la Universidad de Granada ha sido el de adoptador temprano de dichas plataformas, validándolas para nuestros estudios sobre neurociencia computacional. En primer lugar hemos contribuido a la segunda fase de este proyecto (SGA2: H2020-RIA 785907) con una mejor comprensión de las patologías relacionadas con el sistema nervioso a través de nuestra propuesta de metodología para la identificación de los genes más relevantes en enfermedades complejas. También hemos explorado algunas de las plataformas propuestas en este proyecto para el ajuste de neuronas, siendo éstas, Neurofitter (Van Geit et al., 2007), Optimizer (Friedrich et al., 2014) y BluePyOpt (Van Geit et al., 2016). Aunque estas herramientas funcionan adecuadamente para la optimización de parámetros neuronales, algunas de sus limitaciones nos impidieron crear los modelos neuronales simplificados que pretendemos (estas herramientas están más enfocadas a modelos neuronales detallados y a la optimización de las trazas electrofisiológicas completas). El problema de optimización en el que se basa esta tesis ha requerido el desarrollo de metodologías de optimización alternativas. Los métodos propuestos en esta tesis abordan la optimización de modelos neuronales simplificados bajo diferentes contextos para los que cada uno de ellos es más adecuado. Todas las metodologías propuestas dan como resultado modelos neuronales eficientes de GrCs cerebelosas que pueden integrarse en el modelo de cerebelo que se desarrollará en nuestro grupo de investigación. De este modo, podrá conectarse a simulaciones detalladas de cuerpos y entornos robóticos.

El proyecto INTSENSO [financiado en el marco del Ministerio de Ciencia e Innovación (MICINN-FEDER-PID2019-109991GB-I00) del Plan Nacional 2019] comenzó en enero de 2020 y finalizará en diciembre de 2022. El objetivo principal de este proyecto es el de los modelos de neuronas cerebelosas y su impacto en las capacidades de procesamiento del cerebelo. Esta tesis ha abordado el segundo objetivo principal de este proyecto que es "O2. Simulación del cerebelo, oliva inferior y ganglios basales"). En concreto, hemos contribuido con la creación de modelos celulares con dinámicas internas (sustrato neurofisiológico) que puedan soportar capacidades computacionales específicas.

El proyecto CEREBIO (financiado por la Junta de Andalucía, J.A. FEDER P18-FR-2378) comenzó en enero de 2020 y finalizará en diciembre de 2022. El objetivo principal de este proyecto es el estudio de las primitivas computacionales del sistema nervioso central durante la interacción cuerpo-ambiente. Con este enfoque, este proyecto pretende establecer

correlaciones entre la experimentación y la simulación. El objetivo principal es desarrollar una metodología y una visión holística del modelado cerebelar. Se trata de un abordaje que va desde el nivel de las características de una sola neurona hasta los niveles de red y comportamiento que ayudan a comprender la computación cerebral. Esta tesis ha contribuido a una mejor comprensión del complejo conjunto de patologías asociadas a los canales iónicos "alterados" integrando los niveles de genómica, transcriptómica y proteómica con los datos clínicos. Además, esta tesis ha contribuido a uno de los objetivos principales de este proyecto "Objetivo 2. Desarrollo e implementación de un modelo cerebeloso que permita probar hipótesis de trabajo relacionadas con los mecanismos neuronales". En concreto, hemos creado modelos cerebelosos de GrC eficientes que capturan la compleja característica intrínseca de la resonancia de disparo en la banda de frecuencia *theta*. Este trabajo sirve como un primer paso en la investigación del impacto funcional de esta característica en la capa granular.

Por último, la doctoranda ha realizado una colaboración con el grupo de Pilar Ortigosa en la Universidad de Almería. Hemos desarrollado una sinergia interdisciplinar. En particular, hemos explorado motores de optimización alternativos que ellos utilizan ampliamente en su campo de investigación (ingeniería y tecnología), pero que desconocen en nuestro campo de la neurociencia computacional. Estamos trabajando juntos integrando sus algoritmos avanzados en nuestro contexto bioquímico y de optimización de neuronas (es decir, modelos AdEx de GrCs cerebelosas que replican las características típicas de disparo junto con la resonancia de disparo en la banda de frecuencia *theta*). Con este trabajo de colaboración, buscamos contribuir con sofisticadas metodologías de optimización general en el contexto muy específico de la optimización de modelos de neuronas puntuales o "punto". Nuestro objetivo es proporcionar métodos innovadores que satisfagan los requisitos de los escenarios emergentes de optimización de neuronas que surgen en paralelo con los avances de la tecnología y la neurociencia.



Capítulo 3

Resultados

Contribuciones a revistas científicas

Cuatro artículos de revista apoyan esta tesis. Todos ellos están clasificados en el *Journal Citation Reports (JCR)*: **los cuatro** artículos se encuentran en el primer cuartil (**Q1**) de las categorías del JCR*. De acuerdo con la normativa vigente de la Universidad de Granada, las tesis doctorales presentadas como compendio de publicaciones científicas deben estar compuestas por al menos tres artículos publicados en una revista indexada en el JCR. Al menos una publicación debe estar situada en el primer tercio de la categoría temática. Además, el doctorando debe firmar como primer autor o autor correspondiente.

Los artículos de revistas mencionados se han enumerado, clasificado e incluido en este capítulo siguiendo la normativa de la modalidad de compendio. Hay que tener en cuenta que cada uno de los siguientes artículos contiene su sección específica de bibliografía y métodos. Por lo tanto, las referencias que el lector encontrará en cada artículo de revista no corresponden a la sección de bibliografía principal sino a la particular.

* Este capítulo de Resultados se ha visto sujeto a modificaciones con respecto a la tesis original en inglés según las actualizaciones pertinentes de métricas y clasificaciones de los cuatro artículos en el JCR. Estas actualizaciones se dieron posteriormente a la escritura de la tesis original escrita en inglés y publicada por la Universidad de Granada. Estas actualizaciones de las métricas del JCR fueron remarcadas durante la defensa de la tesis oral, y por tanto también han sido incluidas en este documento traducido al español.

1. Una metodología integradora basada en redes de interacción proteína-proteína para la identificación y anotación funcional de genes relevantes de enfermedad aplicada a las canalopatías

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Factor de Impacto (JCR 2019) 3.242

Categorías

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METHODOLOGY ARTICLE

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An integrative methodology based on protein-protein interaction networks for identification and functional annotation of disease-relevant genes applied to channelopathies

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Abstract

Background: Biologically data-driven networks have become powerful analytical tools that handle massive, heterogeneous datasets generated from biomedical fields. Protein-protein interaction networks can identify the most relevant structures directly tied to biological functions. Functional enrichments can then be performed based on these structural aspects of gene relationships for the study of channelopathies. Channelopathies refer to a complex group of disorders resulting from dysfunctional ion channels with distinct polygenic manifestations. This study presents a semi-automatic workflow using protein-protein interaction networks that can identify the most relevant genes and their biological processes and pathways in channelopathies to better understand their etiopathogenesis. In addition, the clinical manifestations that are strongly associated with these genes are also identified as the most characteristic in this complex group of diseases.

Results: In particular, a set of nine representative disease-related genes was detected, these being the most significant genes in relation to their roles in channelopathies. In this way we attested the implication of some voltage-gated sodium (SCN1A, SCN2A, SCN4A, SCN4B, SCN5A, SCN9A) and potassium (KCNQ2, KCNH2) channels in cardiovascular diseases, epilepsies, febrile seizures, headache disorders, neuromuscular, neurodegenerative diseases or neurobehavioral manifestations. We also revealed the role of Ankyrin-G (ANK3) in the neurodegenerative and neurobehavioral disorders as well as the implication of these genes in other systems, such as the immunological or endocrine systems.

Conclusions: This research provides a systems biology approach to extract information from interaction networks of gene expression. We show how large-scale computational integration of heterogeneous datasets, PPI network analyses, functional databases and published literature may support the detection and assessment of possible potential therapeutic targets in the disease. Applying our workflow makes it feasible to spot the most relevant genes and unknown relationships in channelopathies and shows its potential as a first-step approach to identify both genes and functional interactions in clinical-knowledge scenarios of target diseases.

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Methods: An initial gene pool is previously defined by searching general databases under a specific semantic framework. From the resulting interaction network, a subset of genes are identified as the most relevant through the workflow that includes centrality measures and other filtering and enrichment databases.

Keywords: Channelopathies, Protein-protein interaction networks, Genotype-phenotype relationships, Translational bioinformatics, Behavioural diagnosis, Genetic diseases, Systems medicine

Background

The genetic aetiology of many complex diseases comprises different specific clinical symptoms and evolution. The identification of their causal agents becomes essential for the detection of suitable targets, the management of their diagnosis and the selection of the most adequate therapies [1–3]. The increasing availability of large bibliographic data volumes lays the foundations for the identification of these candidate genes [2, 4]. However, the integration of all this knowledge requires understanding the diverse biomedical information sources available. The extraction of data performed by valid association procedures and the comprehensive interpretation of all this current knowledge is complex. This is in and of itself an issue of utmost importance for the purpose mentioned above [4–6].

Traditional reductionist strategies that deal with this diverse wealth of information focus on the study of particular molecules or signalling pathways that are useful for the identification of diagnostic biomarkers. Nevertheless, it does not seem enough to approach all the system complexity [2, 4]. Alternatively, interdisciplinary research is developing new technologies and integrative computational methodologies in order to better understand pathogenesis [7, 8]. Some studies that use these current integrative methodologies allow the discovery of comorbidities between Alzheimer's disease and some types of cancers [9] where genetic factors can play an important role along with other factors such as the environment, lifestyle, and drug treatments. They are also being used to perform a genome-wide search for Autism gene candidates [1]. These new tools are able to manage deductive analyses by gaining insight into the connections among diseases, even between those *a priori* not related by the traditional bibliographic searches, which usually tend to be subjective, time-consuming or not reproducible [10]. However, the large range of diverse new tools created within different focuses hinders the existence of a unique approach to or a consensus on their usage. Thus, data extraction through ad-hoc approaches using specific tools may again be complex, not reproducible or subjective. In this way, network analyses and functional annotation tools represent some of the best strategies for objective interpretation of biomedical data and cope with higher level of biological complexity [1–3, 11].

The identification of relevant genes is being addressed from the global analysis of multiple interactions at different levels, usually employing networks as representations of the biological complex interactions underlying clinical disorders [11–13]. A way to systematically decode the cellular signalling networks consists in the identification of interactome for the detection of the central nodes which maintain the structure and information fluxes into the functional network [11, 14]. Despite some limitations, protein-protein interaction (PPI) networks have been suitably applied to the definition of biological mechanisms by integrating PPI data with transcriptional changes [1, 13–15]. It is evidenced that in disease networks in which the alteration is produced by mutations, the node or nodes mutated play a primary role in the development of diseases and thus have a central position in the network [16]. In the case of multifactorial diseases, the nodes which seem to be the causal factor could be located in the periphery. However, the key nodes in the main biological and molecular processes affected, i.e. potential pharmacological targets, tend to have a central position in the network [1, 17–19]. Thus, for the identification of the most significant genes in a disease as molecular targets there are useful software tools of high impact [20–24]. One of them is STRING [22], a database used to build predicted and well-known PPI networks. The interactions in STRING are mainly derived from automated text-mining and databases of previous knowledge, among other resources. Other well-known tool is Cytoscape [23], an open-source software platform which has been designed for the purpose of visualizing, analysing and modelling complex biological networks and pathways.

Furthermore, in a system biology approach it is highly important to know the biological and molecular processes in which the complex set of genes involved play a joint key role. Though, if the aim were to identify pharmacological targets, it would also be mandatory to unveil if these candidate genes could also be related with other diseases as comorbidity [9, 25]. These annotations and associations can be performed through traditional bibliographic search systems, which are inefficient, subjective and time consuming by hand [10], or by using some of the highest impact tools from the large number of platforms developed for functional annotation in

objective, quick and reproducible ways [26]. This is the case of DAVID [24], which has been shown to provide an automatic comprehensive set of functional annotation tools for biological interpretation of large gene lists as pharmacological targets [7]. It is also very useful in unveiling other related diseases, providing a more comprehensive view of the importance of treatments [9, 19].

In this regard, the aim of this study is to present a semi-automatic workflow using PPI networks for the identification and functional annotation of the most relevant genes in diseases. This new contribution to the extant methods is based on the integration of a set of multidimensional data from different biological levels (genomics, transcriptomics and proteomics) in order to analyse genetic correlations among diseases with different clinical symptomatologies and/or clinical prognoses (and still based on similar molecular mechanisms). In order to illustrate the value of this integrative approach and demonstrate its usefulness, we applied this methodology to the case of channelopathies as proof-of-concept in order to understand their most common polygenic influences, which contributes to the overall understanding of pathomechanisms underlying these altered-channels diseases, in how mutations can modify disease severity [27] and to shed some light on effective treatments [19, 28, 29]. We showed that this proposed workflow is able to mine current available databases and platforms in the context of channelopathies.

Results

In this section, we illustrate the experimental application of the semi-automatic workflow (Fig. 1) to the case of channelopathies.

Semi-automatic workflow applied to channelopathies

Gene dataset of the disease under study

First, the gene dataset of channelopathies was created by introducing the term “channelopathies” in the first stage of the present workflow (Fig. 1 Stage 1), which generated a list of 42 genes involved in this complex group of disorders: *SCN5A*, *KCNH2*, *KCNQ1*, *HLA-B*, *RYR2*, *SCN2A*, *SCN4A*, *CACNA1C*, *KCNE1*, *KCNE2*, *CACNA1S*, *ATP8B4*, *DCHS1*, *SCN4B*, *SCN2B*, *SCN9A*, *SNTA1*, *CDKL5*, *STK11*, *STXBP1*, *TGFB1*, *TGFB2*, *TRPC4*, *SCN1A*, *SCN1B*, *HLA-DRB5*, *HSPB2*, *KCNQ2*, *LOXL2*, *CNGB3*, *SCN3B*, *PCDH19*, *KCNE3*, *AKAP9*, *PRRT2*, *CLCN1*, *ASB10*, *ARX*, *DMPK*, *SPESP1*, *ANK3*, *HLA-A*.

Identification of the most relevant genes

Then, the list of gene names was the input for Stage 2 (Fig. 1. Stage 2). Our target organism was *H. sapiens*, and a PPI network was generated through the STRING database (interactome network presented in Additional file 1) and then analysed by the Cytoscape platform (Fig. 2). We employed the main features used as centrality parameters, degree and betweenness (as described in methods) for the identification of the most important vertices within the

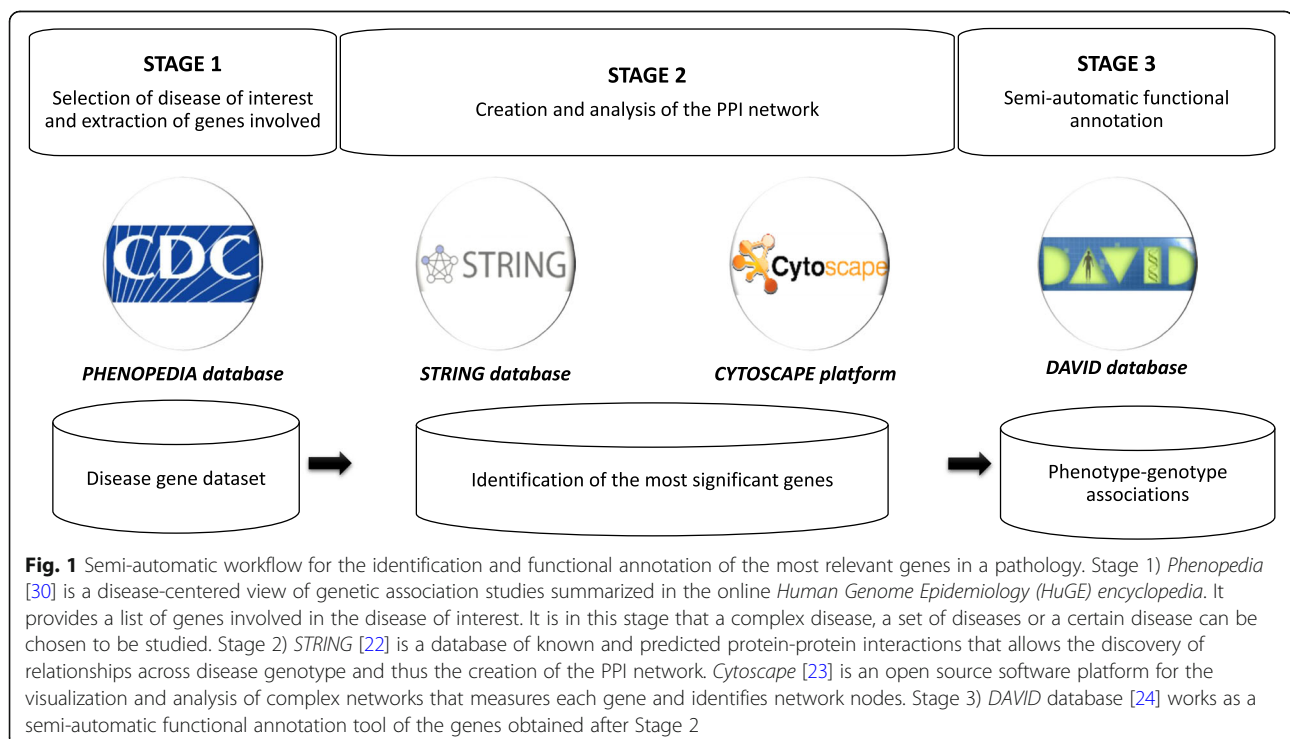


Fig. 1 Semi-automatic workflow for the identification and functional annotation of the most relevant genes in a pathology. Stage 1) *Phenopedia* [30] is a disease-centered view of genetic association studies summarized in the online *Human Genome Epidemiology (HuGE) encyclopedia*. It provides a list of genes involved in the disease of interest. It is in this stage that a complex disease, a set of diseases or a certain disease can be chosen to be studied. Stage 2) *STRING* [22] is a database of known and predicted protein-protein interactions that allows the discovery of relationships across disease genotype and thus the creation of the PPI network. *Cytoscape* [23] is an open source software platform for the visualization and analysis of complex networks that measures each gene and identifies network nodes. Stage 3) *DAVID* database [24] works as a semi-automatic functional annotation tool of the genes obtained after Stage 2

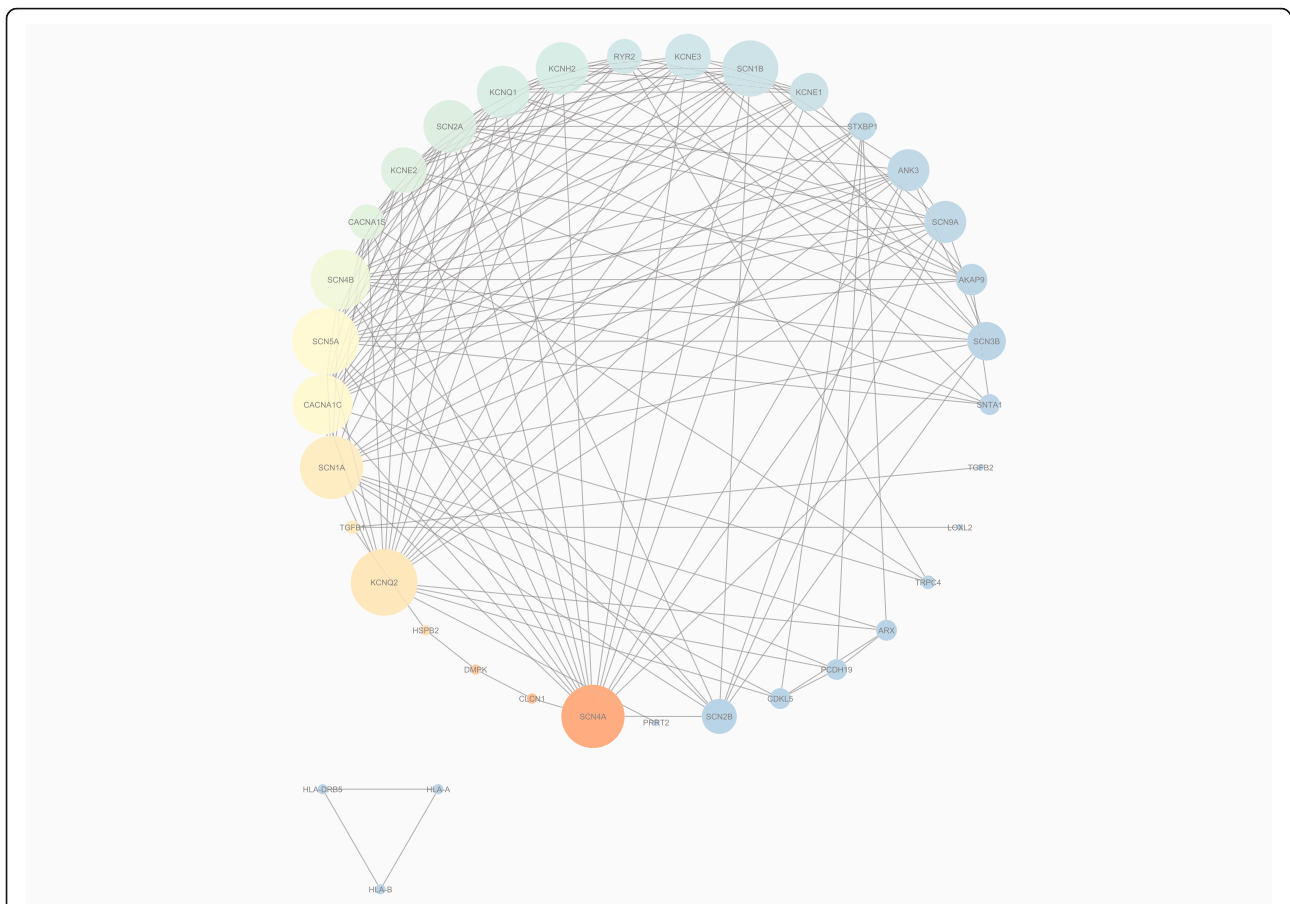


Fig. 2 Protein-protein interaction (PPI) network of channelopathies analysed in Stage 2. Each network node represents the protein produced by each single, protein-coding gene locus from the gene dataset of channelopathies. The representation is a circular layout based on the betweenness attribute with undirected edges (other layouts shown in Additional file 10). The node size marks the level of degree and therefore neighbourhood (the larger nodes represent proteins with a higher number of interactions). The node colour shows the level of betweenness and therefore the level of centrality (the warmer the colour of the protein, the shorter path between the two which indicates how important the node is within the wider context of the entire network) [31]. HLA proteins are discarded due to their disconnection from the principal component. The image was generated by Cytoscape [23]

graph. Thus, starting from 42 genes involved in channelopathies, nine genes with the highest degree of interactions and betweenness in their gene expressions were stemmed as the most relevant in channelopathies: SCN9A, ANK3, SCN5A, SCN2A, KCNQ2, SCN1A, KCNH2, SCN4B and SCN4A. This same set of nine relevant genes was also obtained using other connectivity features, such as closeness, EigenVector and radiality (Fig. 3). The result proves to be robust and concordant with that from Stage 2 of the workflow using only betweenness and centrality.

Gene functional annotation

Finally, the functional annotation of each gene was automatically generated in Stage 3 using DAVID search tool (Fig. 1. Stage 3). All the functional annotation results are detailed in section 4.1 in Additional file 4.

Validation of the workflow

To measure the quality of the results obtained, we carried out an alternative more conventional search with a view to comparing the workflow annotation results to the results offered by two other widespread family of bibliographic methods, such as systematic review and exhaustive review.

Comparison criterion

Using “MeSH” ontology [33], we selected four upper-level categories with their corresponding lower-level ones. Each of these lower-level categories refers to one or more diseases linked to these genes. We used “health disorder” as the specific comparator which contains up to four upper-level categories: 1) cardiovascular diseases, 2) nervous system diseases, 3) mental diseases, and 4) other diseases. This frame comprises all the phenotypes

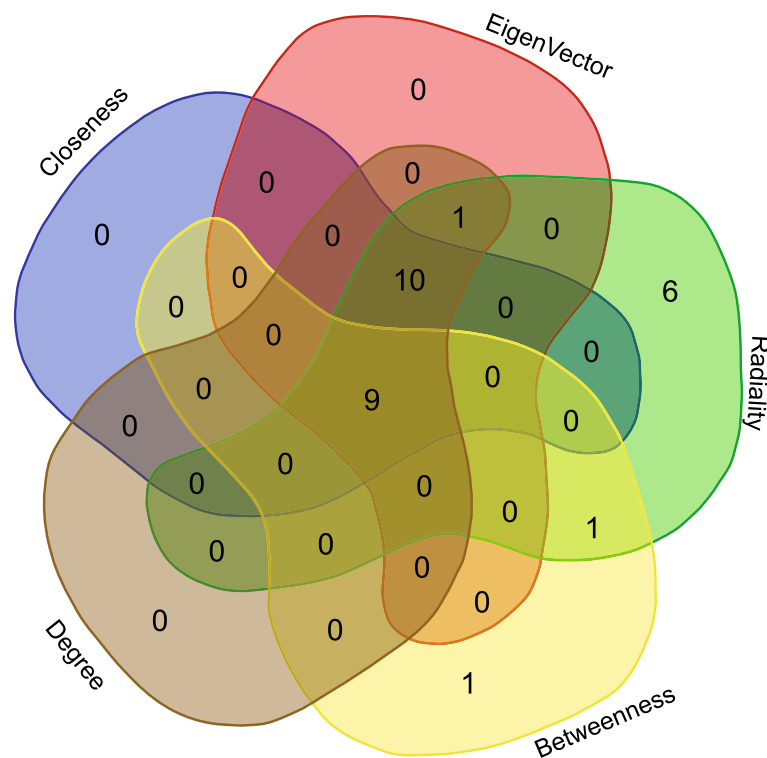


Fig. 3 Nine genes as the most relevant in Stage 2 using different centrality statistics. Venn diagram representing the intersections calculated through the use of other statistics for the proposed centrality measures such as closeness, Eigenvector and radiality. The same set of genes identified with degree and betweenness only still turned out to be the most relevant in channelopathies: SCN1A, SCN2A, SCN4A, SCN4B, SCN5A, SCN9A, KCNH2, KCNQ2 and ANK3. Venn diagram was obtained using a free available tool provided by Ghent University [32]. All the statistics information is included in Additional file 2

of each relevant gene in channelopathies to facilitate the visualization and comparison of functional annotation results (as specified in Table 1). In Additional file 3 we can find the “MeSH”-based terminological hierarchies of the selection of the lower-level categories.

From the functional annotation results through the last stage of the proposed workflow (using DAVID) (Table 4.1.8 in Additional file 4) and applying “health disorder” as the specific-domain category, we obtained the results (consigned in Table 4.2.1 in Additional file 4) that will be visually represented in the final results of this work (Figs. 5, 6 and 7).

Systematic review and exhaustive review as other traditional search systems

In the systematic review we searched by phenotype nomenclatures, filtered by *H. sapiens* as the target organism and removed duplicate entries (Fig. 4). Finally, we extracted nine gene entries from the OMIM and Gene databases and 32 evidences of diseases from the MedGene database (Table 2; all the diseases extracted through the systematic review can be found in Additional file 5). Following the same four upper-level categories, we created an equivalent table containing each disease or clinical

manifestation related with its corresponding genes. We used “health disorder” as the specific-domain category and obtained the results shown in Additional file 6. We also compared DAVID against other phenotype-oriented databases of high impact, proving again the selection of this tool in Stage 3 (information included in Additional file 9).

As our third step, exhaustive review was performed by using the query words “gene product nomenclature” + “diseases” in the search box of PubMed and MEDLINE resources, the evidence filtering being the most time-consuming task. We took the same categories and created an equivalent table containing each disease or clinical manifestation related to the corresponding genes, its “health disorder” as the specific-domain category, and its bibliographic references (Additional file 7). While performing this traditional review, we could also expand the functional annotation of the most relevant genes with further information, detailed in Additional file 8.

Representation through genotype-phenotype association networks

From the genotype-phenotype relationships found by the three search systems used in this work – the last stage of the workflow (Table 4.2.1 in Additional file 4),

Table 1 “MeSH”-based categories selected. A total of four upper-level categories and their corresponding lower-level categories capture all the phenotypes manifested by more than one of these genes. We resorted to “MeSH” terminological-based hierarchical networks that include all the phenotypes as referred in the third column (included in Additional file 3)

Upper-level category	Lower-level category	Hierarchical network category
Cardiovascular diseases	Vascular diseases	Figure 3.1 in Additional file 3
	Cardiac arrhythmias	
	Other diseases (heart arrest, cardiomyopathies, myocardial ischemia or cardiomegaly)	
Nervous system diseases	Neurobehavioral manifestations	Figure 3.2 in Additional file 3
	Febrile seizures	
	Epilepsy	
	Headache disorders	
	Neurodegenerative diseases	
	Neuromuscular diseases	
Mental disorders	Tobacco use disorder	Figure 3.3 in Additional file 3
	Other mental disorders (bipolar disorder, Alzheimer disease, autism, depression or schizophrenia)	
Other disorders	Sudden death	Figure 3.4 in Additional file 3
	Diabetes Mellitus type 2	
	Periodic paralyses	

Table 2 Gene accession numbers filtered through systematic review

GENE	OMIM ID	Gene ID
SCN1A	182389	6323
SCN2A	182390	6326
SCN4A	603967	6329
SCN4B	608256	6330
SCN5A	600163	6331
SCN9A	603415	6335
KCNQ2	602235	3785
KCNH2	152427	3757
ANK3	600465	288

the systematic review (Additional file 5), and the exhaustive review (Additional file 7) — and considering all the categories selected for every phenotype, we represented association networks for cardiovascular diseases (Fig. 5), nervous system diseases (Fig. 6), and mental diseases and other disorders (Fig. 7).

For cardiovascular diseases, DAVID search (Fig. 5a) found more diseases than the systematic review (Fig. 5b) and the exhaustive review (Fig. 5c), with the exception of a connection between the gene SCN4B and “other heart diseases” category retrieved by the exhaustive review but not by DAVID or systematic searches. This is due to the fact that the gene product of SCN4B is an

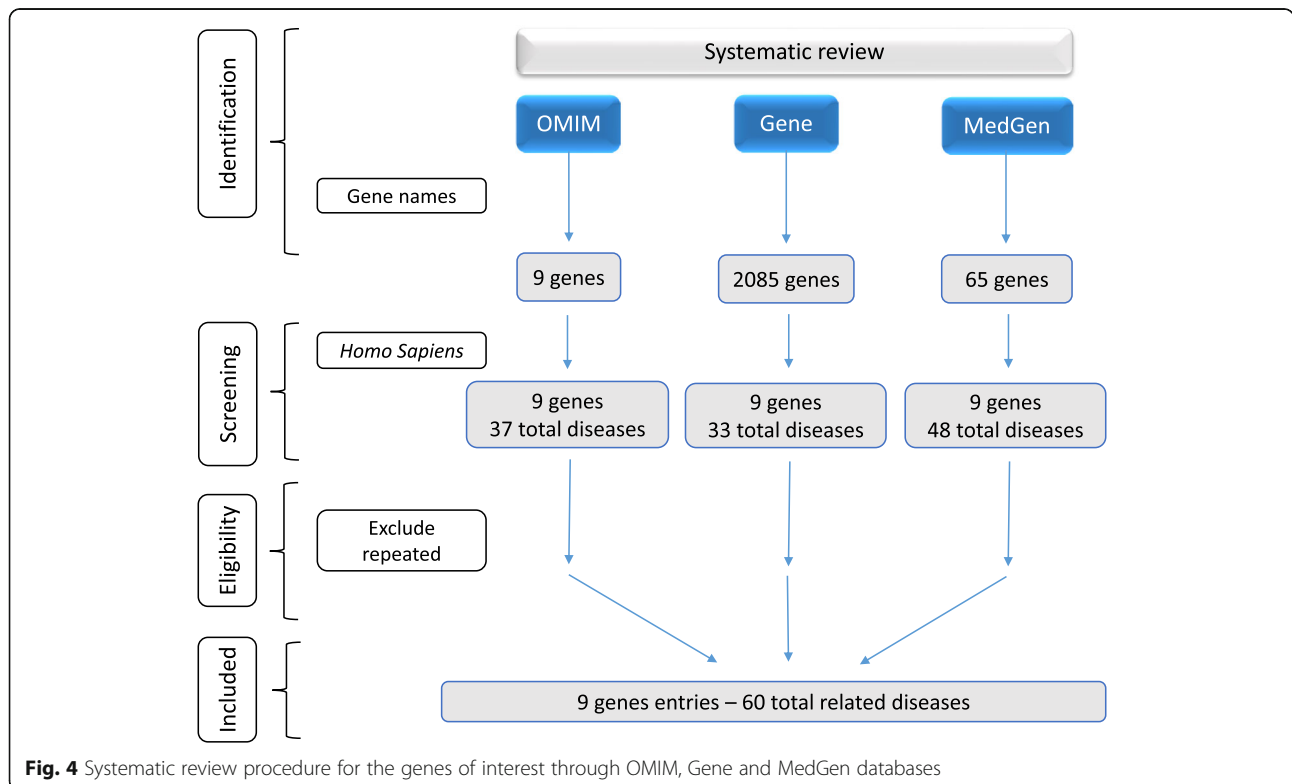
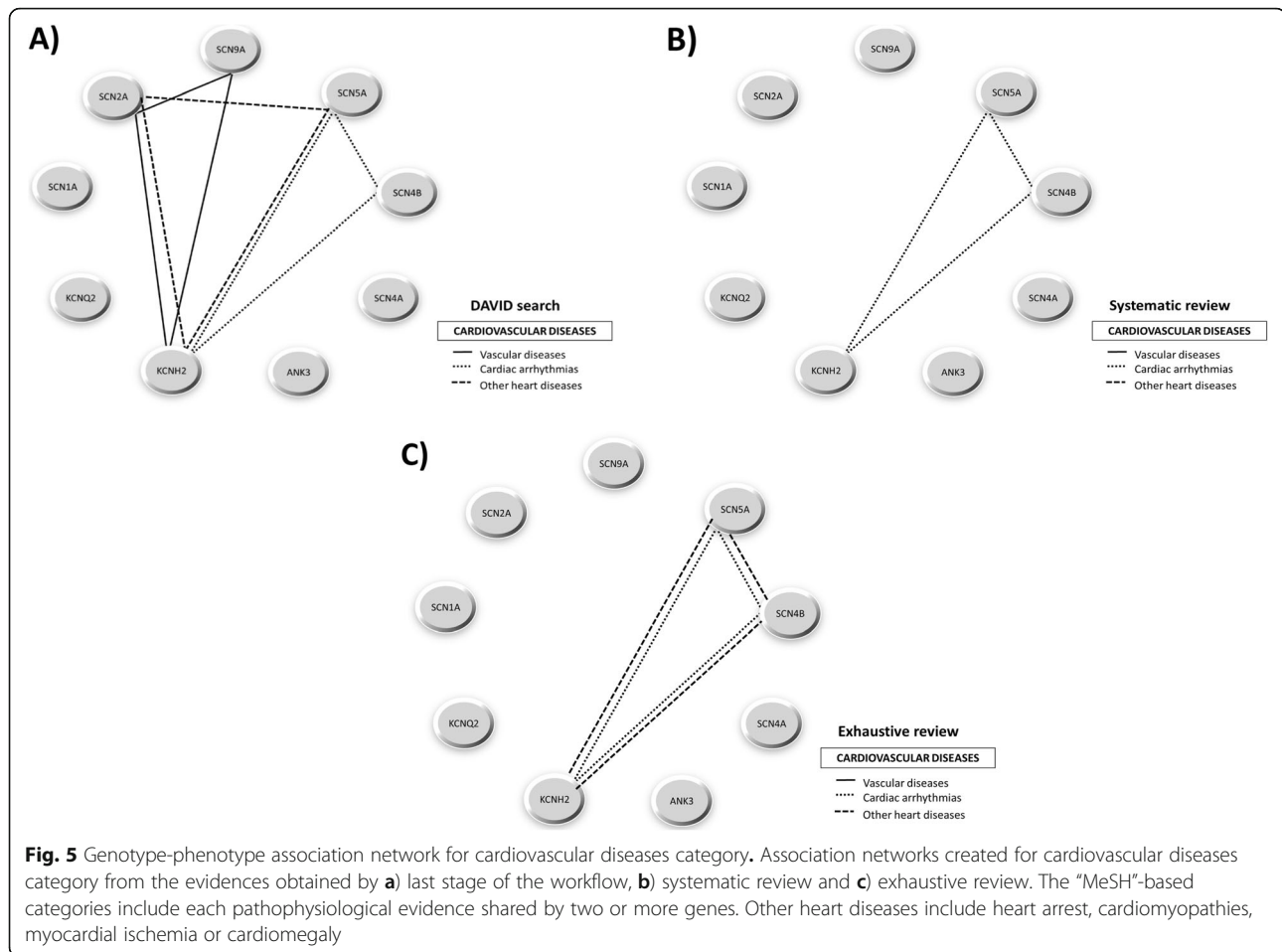


Fig. 4 Systematic review procedure for the genes of interest through OMIM, Gene and MedGen databases



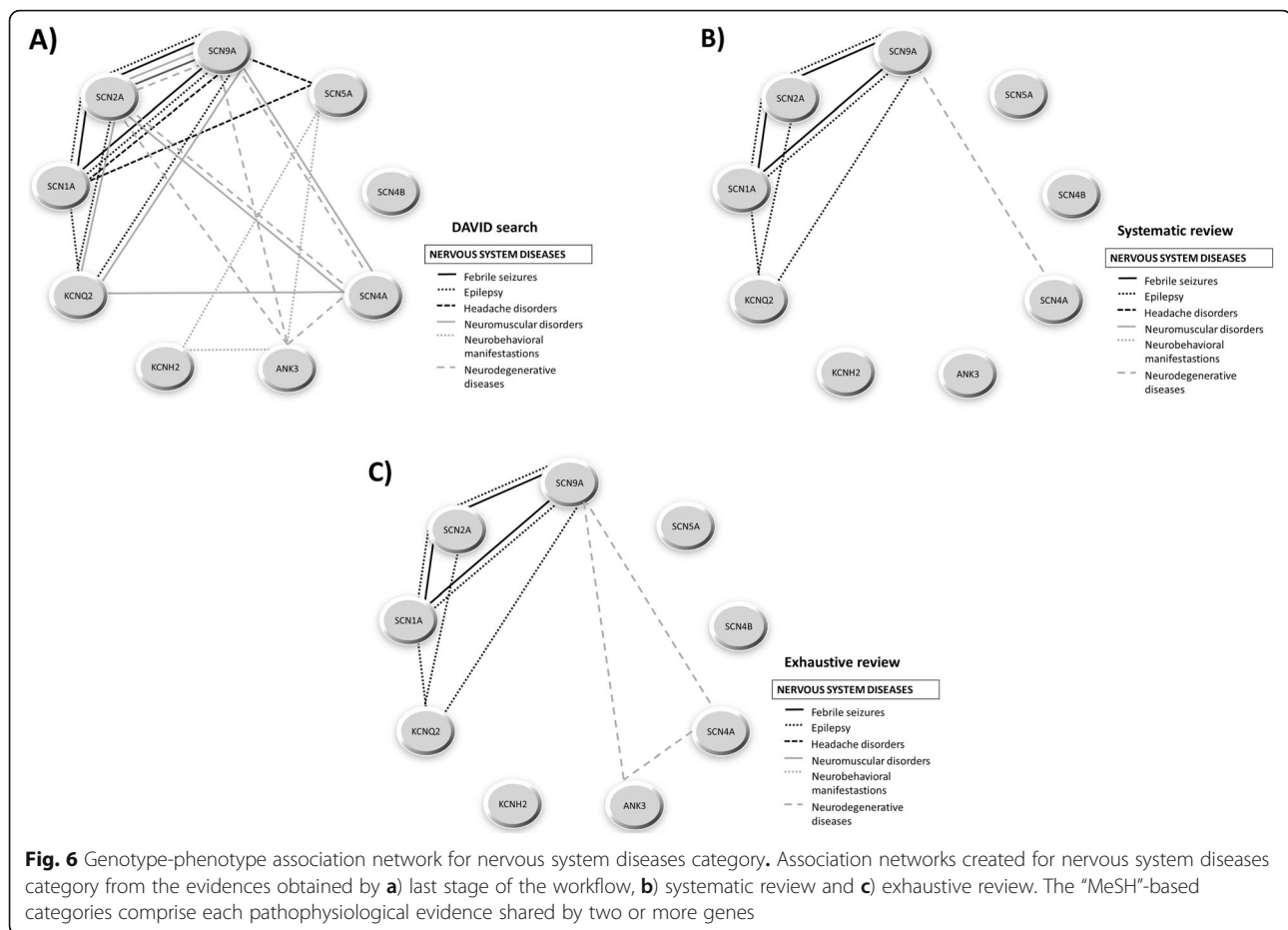
auxiliary subunit, hence it influences but not directly causes the disease. In fact, it has been found to be associated with various inherited arrhythmia syndromes (Brugada syndrome, long-QT syndrome type 3, progressive cardiac conduction defect, sick sinus node syndrome, atrial fibrillation, and dilated cardiomyopathy) [34]. For nervous system diseases, DAVID search (Fig. 6a) provided many more phenotypic connections among genes than systematic review (Fig. 6b) or exhaustive review (Fig. 6c), which obtained the same amount of information. In fact, we could observe that the only gene with a lack of disease association is the SCN4B which, as mentioned above, is associated with cardiovascular diseases only. Finally, for mental and other disorders we only found phenotypic connections for the most relevant genes in DAVID (Fig. 7a), but not through systematic review (Fig. 7b) nor exhaustive review (Fig. 7c).

Discussion

In the present study, we addressed the prediction of the most relevant genes in the context of a group of pathologies not necessarily homogeneous but linked by a common term, as is the case of channelopathies. The

identification of those genes may present several shortcomings: 1) finding key genes through scientific literature might be a burdensome task due to the fuzzy and textual nature of information, 2) completely objective criteria are hard to define, and 3) the comparison and validation of different search methodologies might not be objectively carried out. To tackle limitation 1), we developed an integrative methodology using a workflow which departs from genes linked to particular diseases. Then we built a protein-protein interaction network from which key genes are identified through the determination of the centrality measures. Finally, we proceeded to functionally annotate these key genes through the application of widely used data analysis tools in the bibliography.

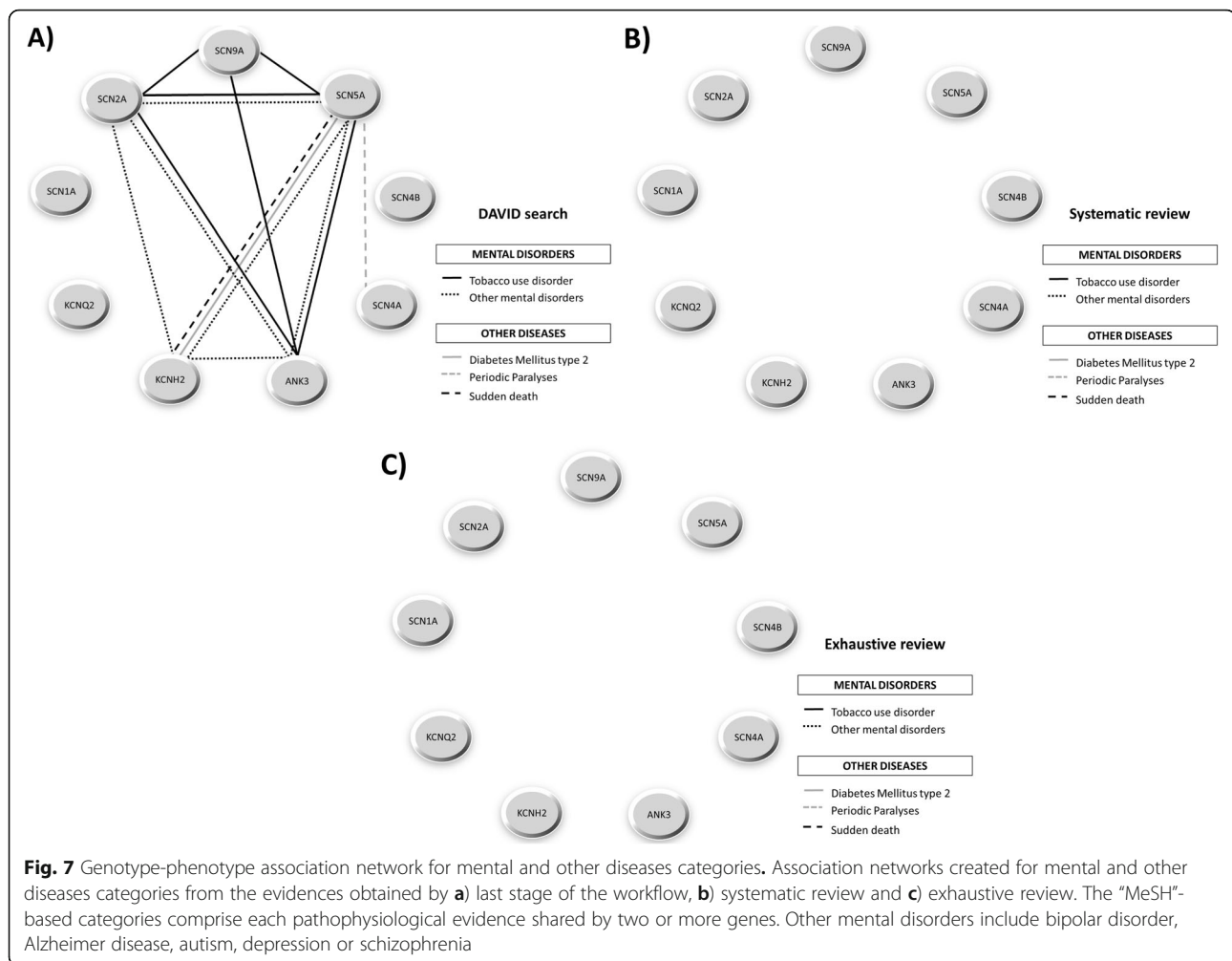
Although the proposed methodology is of general purpose, in this study it was applied to the set of diseases termed channelopathies. In this clinical context, our method allowed the identification of the most relevant genes (with the highest degree of intermediation and centrality) related to channelopathies. The products of these genes are mostly channels of two different types, namely voltage-gated sodium channels — SCN1A,



SCN2A, SCN4A, SCN4B, SCN5A, and SCN9A — that are involved in the rapid depolarisation in the cardiac conduction (Reactome ID: R-HSA-5576892, Table 4.1.6 in Additional file 4), and voltage-gated potassium channels — KCNQ2 and KCNH2 — responsible for the activation of the voltage-gated potassium channels family in the neuronal system (Reactome ID: R-HSA-1296072, Table 4.1.6. in Additional file 4) [35–37]. KCNH2 is also involved in the rapid repolarisation of the cardiac conduction (Reactome ID: R-HSA-5576890, Table 4.1.6. in Additional file 4). On the other hand, Ankyrin-G (ANK3) is a protein which deals with the vesicle-mediated transport of the membrane trafficking (Reactome ID: R-HSA-374562, Table 4.1.6. in Additional file 4) and is also responsible for linking integral membrane proteins such as the voltage-gated sodium channel with the spectrin-based membrane skeleton [38]. Particularly, all the genes except KCNH2 contribute to the interaction between cytoskeleton adaptor ankyrins and a type of adhesion receptor (L1) which inhibits the nerve growth at the neural development pathway (Reactome ID: R-HSA-445095, Table 4.1.6. in Additional file 4) [35, 39].

Defects in the ion channels throughout the human body have been involved in a wide phenotypic variability

in channelopathies. This remarkable causal heterogeneity makes the diseases hard to classify [40]. Some reviews deal with the categorization of channelopathies based on the organ system with which they are mainly associated in both clinical and pathophysiological aspects [28, 40–43]. Other reviews opt to classify channelopathies according to the ion channel proteins in order to improve the understanding of how their specific mutations can be linked to diseases [27, 44–46]. In current reviews the implication of voltage-gated sodium channels with cardiac pathologies (such as long-QT syndrome and fatal arrhythmias) and epilepsies is easily retrievable [27]. The role of some voltage-gated potassium channels with cardiac pathologies (heart arrhythmias, dilated cardiomyopathies), epilepsies and chronic pain is also well studied [27]. On the contrary, we do not know much about the clustering of Ankyrin-G at the axonal initial segments in the nervous system with voltage-gated sodium channels [47, 48] and some potassium channels [49]. In our work we found this implication of voltage-gated sodium and potassium channels in cardiovascular diseases (SCN2A-SCN9A-KCNH2 cluster for vascular diseases, SCN2A-SCN5A-KCNH2 cluster for cardiac arrhythmias and SCN5A-SCN4B-KCNH2



cluster for other heart diseases) (Fig. 5). We also discovered a very high interconnection and participation of the genes selected not only in epilepsies, but also in febrile seizures, headache disorders, neuromuscular and neurodegenerative diseases and neurobehavioral manifestations (Fig. 6). It is interesting to highlight that in our results the above mentioned participation of Ankyrin-G in the nervous system (Fig. 6) is also reflected, specifically in neurobehavioral manifestations (ANK3-SCN5A-KCNH2 cluster) and neurodegenerative diseases (ANK3-SCN2A-SCN4A-SCN9A cluster). Finally, our results showed the implication of the genes obtained in other types of diseases, such as tobacco use disorder, diabetes mellitus type 2 or sudden death (Fig. 7), which consequently means the involvement of these genes in other systems, such as the immunological system [50] or the endocrine system [40]. As discussed above, we found that these results corroborate the conclusions collected by current literature about channelopathies, even outcomes which are not retrievable in comparative terms with respect to other traditional literature mining.

Approaching the above-mentioned validation of the proposed methodology by statistical comparison with other extant methods would be difficult due to their very different nature and properties. For that reason, we compared our proposal with two traditional and widespread family of methods, these being systematic review and exhaustive review. Among the three methods employed, our workflow and the systematic review proved to be the most objective approach when compared to the exhaustive review. Our results indicate that our methodology is actually able to find more correlations among the nine genes selected than any of the other two methods. Particularly, the present approach allows the detection of many more correlations than the systematic review (as seen in Figs. 5, 6 and 7).

Therefore, the proposed methodology is able to gather as much significant information as any other traditional literature search system mentioned in this work. At the same time, it was shown to work more flexibly, making it a convenient and easy-to-perform first-level approach compared to the above-mentioned methods.

Conclusion

We showed the usefulness of a semi-automatic integrative workflow with regard to successful, currently available mining databases and platforms based on protein-protein interaction networks applied to channelopathies. This workflow builds as productive results as a non-automatic research but in a quicker way, functioning as a bridge-builder among fields and allowing the extraction of information which *a priori* might not seem relevant when the starting point is a very large group of genes in disease. We encourage future line of research to focus on the full automatization of the workflow and the use of more specific statistical resources such as principal component analysis or machine learning classifiers.

Methods

In this section, we present the semi-automatic workflow (Fig. 1) and describe the current systems biology tools and processes used. Thus, the course of action runs as follows: first, a gene dataset of disease under study is extracted; second, a protein-protein interaction network is built and analysed and the most significant genes in disease are selected; third, the functional annotation for each relevant gene is performed.

Semi-automatic workflow

Gene dataset of the disease under study

In the first step of the workflow (Fig. 1, Stage 1), the “MeSH” term [33] of the disease at issue was obtained to know the unequivocal medical concept and introduced in Phenopedia [30]. Phenopedia is an online tool provided by the Center for Disease Control and Prevention (CDC) which allows linking genomic discoveries with health care and disease prevention. Through Phenopedia we extracted the list of genes which have been demonstrated to be involved in the disease so far.

Identification of the most relevant genes

The next step (Fig. 1, Stage 2) consisted in the generation of a protein-protein interaction (PPI) network from the list of genes through STRING [22]. We considered *Homo sapiens* as the target organism and extracted the PPI network. Then, the NetworkAnalyzer available in Cytoscape [23] allows to compute and analyse a comprehensive set of topological parameters. The most highly connected proteins with a central role in the network are three times more likely to be essential than those with peripheral role, while at the same time being more associated with alterations that have a primary role in the development of diseases [51]. The identification of relevant genes in a disease has been addressed using two centrality parameters for the detection of the central nodes which maintain the structure and information fluxes into the functional network [17, 52, 53]. The network centrality features

considered in the proposed workflow are degree and betweenness, two fundamental parameters in graph theory [17, 51–53]. Centrality degree is defined as the number of interactions in which a protein is involved. Betweenness is the number of shortest paths between all pairs of other proteins that pass through a certain protein [52, 53]. We set a threshold on both centrality parameters by their means and, after sorting them, those gene expressions exceeding this threshold were selected as the most relevant genes (Additional file 2).

Gene functional annotation

The last stage employed DAVID search (Fig. 1 Stage 3) for the functional annotation of genes, allowing the description of their main biological processes and the development of a functional enrichment analysis (providing information about Gene Ontology, protein interactions, functional protein domains, diseases associations, and signalling pathways, among others) from a list of genes (as official gene symbols) for the target organism *Homo sapiens*.

Validation of the workflow

Genotype-phenotype relationships of genes were obtained through the classification of the pathophysiological manifestations and diseases associated to the genes at issue. For the validation of the present workflow, we mapped those genotype-phenotype relationships of the genes obtained from the functional annotation onto phenotypic networks. We considered specific-domain category “health disorder” as our choice of interest from all the functional annotation results. This category was taken from the Medical Subject Headings (“MeSH”), a terminological database that captures biomedical information through ontological hierarchies [33]. MeSH offers a hierarchical organization of different pathological categories of every clinical manifestation that facilitates the representation of genotype-phenotype relationships. The pathophysiological implications shared by the most significant genes can thus be easily identified by means of their grade of intermediation and interaction.

Hence, we could compare the results of this workflow with the clinical manifestations associated to these genes through the use of two current traditional bibliographic search systems, systematic and exhaustive reviews (and other phenotype-oriented resources, Additional file 9). We followed the guidelines of the International Union of Pharmacology [54, 55] for the gene products nomenclature. Then we created genotype-phenotype association networks for each disease to clearly illustrate their relationships, helping visualize at a glance the different phenotypes found for every gene and thus to be able to validate the efficiency in the extraction of significant information by the presented methodology. Those diseases with no more than one gene associated were purposefully omitted in the network.

DAVID bases its disease annotation search on two human gene databases: Online Mendelian Inheritance in Man (OMIM, URL: [/www.omim.org/](http://www.omim.org/)) and Genetic Association Database from complex diseases and disorders (GAD DISEASE, URL: [/geneticassociationdb.nih.gov/](http://geneticassociationdb.nih.gov/)). The systematic review was performed using databases that focus on the relationships found between human genotypes and phenotypes of genetic alterations. Web resources for data presented herein are Online Mendelian Inheritance in Man (OMIM, URL: www.omim.org/); Gene, which integrates information about phenotypes and associated conditions (URL: www.ncbi.nlm.nih.gov/gene/); and MedGene, which offers search results about human medical genetics and conditions related to the genetic contribution (URL: www.ncbi.nlm.nih.gov/medgen/) (Fig. 4). The exhaustive review is sometimes an evidence-based review, more extensive and also takes much more time and significant effort than the systematic review, making it a tedious process in terms of filtering and selection of information. It is usually carried out by using a search equation with key words defining an unspecific question of interest [10].

Supplementary information

Supplementary information accompanies this paper at <https://doi.org/10.1186/s12859-019-3162-1>.

Additional file 1. Protein-protein interaction (PPI) network obtained from the list of gene names involved in channelopathies. Each network node represents the protein produced by each single, protein-coding gene locus (Image generated by STRING). All the nodes are coloured to show that they are the query proteins used as input for the STRING platform. The nodes which are filled represent that some 3D structure is known or predicted; empty nodes do not present any 3D structure discovered as yet. The edges indicate protein-protein associations (full legend available in STRING).

Additional file 2. Connectivity statistics calculated from the PPI network. Raw statistics values of the two main centrality measures (degree and betweenness) are considered in Stage 2 of the workflow. Other connectivity features (closeness, Eigenvector and radiality) are included as evidence of the efficiency of the workflow and robustness of the results. The same nine genes identified as the most relevant are obtained from the average calculation of all these features. This intersection was represented in Fig. 3. HLA proteins were discarded due to their disconnection from the principal component, as shown in Additional file 1 and Fig. 2.

Additional file 3. Description of the upper-level and lower-level categories selected for the creation of “MeSH”-based terminological networks. Hierarchical trees of the upper-level categories (cardiovascular diseases, nervous system diseases, mental diseases, and other diseases) are described in detail. Lower-level categories are based on disease evidences obtained through DAVID search, systematic review and exhaustive review. The categories selected for the genotype-phenotype representations are highlighted in grey.

Additional file 4. Functional annotation results obtained through Stage 3 of the workflow. Section 1 refers to all the raw functional annotation results of the most relevant genes in channelopathies directly extracted from the last stage of the workflow (DAVID search). Section 2 refers to the extraction of the diseases from this source of information. The diseases then were classified by their lower-level categories according to the “MeSH” criterion described in methods. Some evidences could not be

classified due to lack of enough information. These categories will allow the visual representation of genotype-phenotype associations obtained through DAVID search.

Additional file 5. Procedure and data extracted through the systematic review of the most relevant genes in channelopathies. Detailed procedure for the filtering and extraction of the relevant information of each gene and its diseases involved in channelopathies after the application of the systematic review.

Additional file 6. Dataset of genotype-phenotype relationships found through systematic review of the most relevant genes in channelopathies. Diseases related to the nine relevant genes through the systematic review based on three databases (Gene, OMIM and MedGen). Each phenotype is classified according to its MeSH category, as described in methods.

Additional file 7. Dataset of genotype-phenotype relationships found through exhaustive review of the most relevant genes in channelopathies. Diseases linked to the nine relevant genes through the exhaustive review. Each phenotype is classified according to its MeSH category, as described in methods. Some evidences cannot be classified due to lack of information.

Additional file 8. Further functional annotation results after the exhaustive review of the most relevant genes in channelopathies. Summary of the localization, distribution and functions of the genes after the exhaustive review, as well as a summary of further information found in this review. CNS: Central Nervous System; PNS: Peripheral Nervous System; DRG: dorsal root ganglion.

Additional file 9 Quantitative validation by significance analysis of DAVID search against other phenotype-oriented resources. We searched the nine relevant genes resulted from the workflow in PheGenI [56], ToppGene [57] and g:Profiler [58]. We quantitatively evaluated this search selecting those terms with a significance less than 0.05 using Benjamini-Hochberg FDR statistic. We obtained a minor result in DAVID search (OMIM search did not offer the phenotypes *p*-values, unlike GAP DISEASE database). Even so, results are useful to develop a quantitative comparison between semiautomatic platforms and bibliographic search systems (sheet 1). From these results we represented the genotype-phenotype association networks to compare easily each *p*-value phenotype obtained (sheet 2). It should be noted that *p*-values of clinical phenotypes could be only obtained from one of the two databases explored through DAVID (GAP DISEASE database), and so the genotype-phenotype association network is sparser than the network of the manuscript (section A in Figs. 5, 6, 7). Yet, it is demonstrated that the workflow results are statistically significant and are as valid as or even better than systematic or exhaustive reviews. Then, we created three Boolean tables (in sheets 3, 4, 5) comparing each phenotype obtained from each search; these tables were then converted to binary matrices and clustering multivariate statistical analyses and bootstrap validations were carried out. This approach demonstrated that the results provided in the manuscript, obtained from DAVID (DAVID_m) and systematic and exhaustive reviews, clustered together in a robust and significant way (sheets 3, 4, 5). Hence, this workflow builds as productive results as a non-automatic research but in a quicker way allowing the extraction of information which *a priori* might not seem relevant when the starting point is a very large group of genes in disease. Moreover, the results obtained using just significant FDR corrected *p*-values also cluster in particular branches.

Additional file 10. Protein-protein interaction (PPI) network of channelopathies analysed in Stage 2 represented by other layouts. The PPI network of channelopathies is represented as a circular layout with the betweenness attribute (Fig. 2), or with the degree attribute in the first page of this file. We also included this network with a hierarchical layout in the second page of this file as other type of representation of the same dense network. Both types of representations present each node with undirected edges. The node size marks the level of degree and therefore of neighbourhood (the larger nodes represent proteins with a higher number of interactions). The node colour shows the level of betweenness and therefore the level of centrality. HLA proteins are discarded due to their disconnection from the principal component. The images were generated by Cytoscape [23].

Abbreviations

BioGRID: Biological General Repository for Interaction Datasets;
DAVID: Database for Annotation, Visualization and Integrated Discovery;
HuGE: Human Genome Epidemiology; MeSH: Medical Subject Headings;
OMIM: Online Mendelian Inheritance in Man; PPI: Protein-protein interaction

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Authors' contributions

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2. Optimización de modelos neuronales eficientes con dinámicas de disparo realistas. El caso de la célula granular del cerebelo

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Optimization of Efficient Neuron Models With Realistic Firing Dynamics. The Case of the Cerebellar Granule Cell

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Biologically relevant large-scale computational models currently represent one of the main methods in neuroscience for studying information processing primitives of brain areas. However, biologically realistic neuron models tend to be computationally heavy and thus prevent these models from being part of brain-area models including thousands or even millions of neurons. The cerebellar input layer represents a canonical example of large scale networks. In particular, the cerebellar granule cells, the most numerous cells in the whole mammalian brain, have been proposed as playing a pivotal role in the creation of somato-sensorial information representations. Enhanced burst frequency (spiking resonance) in the granule cells has been proposed as facilitating the input signal transmission at the theta-frequency band (4–12 Hz), but the functional role of this cell feature in the operation of the granular layer remains largely unclear. This study aims to develop a methodological pipeline for creating neuron models that maintain biological realism and computational efficiency whilst capturing essential aspects of single-neuron processing. Therefore, we selected a light computational neuron model template (the adaptive-exponential integrate-and-fire model), whose parameters were progressively refined using an automatic parameter tuning with evolutionary algorithms (EAs). The resulting point-neuron models are suitable for reproducing the main firing properties of a realistic granule cell from electrophysiological measurements, including the spiking resonance at the theta-frequency band, repetitive firing according to a specified intensity-frequency (I-F) curve and delayed firing under current-pulse stimulation. Interestingly, the proposed model also reproduced some other emergent properties (namely, silent at rest, rheobase and negligible adaptation under depolarizing currents) even though these properties were not set in the EA as a target in the fitness function (FF), proving that these features are compatible even in computationally simple models. The proposed

Abbreviations: AdEx, Adaptive exponential integrate-and-fire; AP, Action potential; EA, Evolutionary algorithm; FF, Fitness function; GrC, Granule cell; GrL, Granular layer; HH, Hodgkin-and-Huxley; I-F, Intensity-frequency; I-V, Intensity-voltage.

methodology represents a valuable tool for adjusting AdEx models according to a FF defined in the spiking regime and based on biological data. These models are appropriate for future research of the functional implication of bursting resonance at the theta band in large-scale granular layer network models.

Keywords: neuron model, granule cell, cerebellum, model simplification, spiking resonance, point neuron, adaptive exponential integrate-and-fire

INTRODUCTION

Neuronal populations in the brain reflect complex synchronized temporal patterns typically modulated by coherent oscillations (Buzsáki, 2006). This oscillatory behavior is usually evidenced by the study of resonance as the preferred frequency in response to oscillatory inputs (Hutcheon and Yarom, 2000). In particular, one of the brain centers where resonance has received more attention is the cerebellum (Dugué et al., 2009; D'Angelo et al., 2009, 2011; Gandolfi et al., 2013). The cerebellum is thought to generate low-frequency (5–30 Hz) and higher-frequency activity rhythms, depending on the circuit sections or the neurons involved (D'Angelo et al., 2009; Dugué et al., 2009). Previous findings suggest that theta-frequency activity (around 4–10 Hz in rodents) contributes to signal integration in the cerebellum (Gandolfi et al., 2013), but its function for overall cerebellar information processing remains elusive.

The cerebellar granular layer (GrL) represents one of the main inputs to the cerebellar cortex and low-frequency rhythms at this layer is fundamental for motor control, learning, and sleep (Buzsáki, 2006; D'Angelo et al., 2009; Wang et al., 2019). Most studies have focused on subthreshold (membrane potential oscillations) resonance. In particular, *in vivo* studies of cerebellar GrL evidenced theta-frequency resonance at 7 Hz in rats (Hartmann and Bower, 1998) and 7–25 Hz in monkeys (Pellerin and Lamarre, 1997; Courtemanche et al., 2009). However, much less attention has been paid to the suprathreshold (spiking) resonance (Rotstein, 2017). The spiking resonance has been proposed to strengthen input signal processing and data transmission at the theta-frequency band in the GrL (D'Angelo et al., 2001, 2009). In most cases, this feature depends on the spiking mechanisms and the intrinsic properties of single cells (Rotstein, 2017).

Single-neuron responses in the GrL have long been investigated in search of theta-frequency activity patterns (Ros et al., 2009; Gandolfi et al., 2013). Spiking resonance has been claimed to be an intrinsic property of the cerebellar granule cells (GrCs), the most abundant cells not only in the cerebellum but also in the whole mammalian brain (Herculano-Houzel, 2010). Although many experimental studies have registered the electrophysiological activity of single GrCs from rat cerebellar recordings, both from slices *in vitro* (Brickley et al., 2001; Diwakar et al., 2009; Osorio et al., 2010; Delvendahl et al., 2015; Masoli et al., 2017) and *in vivo* (Chadderton et al., 2004; Jörntell and Ekerot, 2006), they have traditionally neglected the presence of spiking resonance. However, only *in vitro* recordings have

reported spiking resonance (as enhanced bursting activity) at theta-frequency band of single cerebellar GrCs in response to low-frequency sinusoidal stimulation (D'Angelo et al., 2001; Gandolfi et al., 2013). According to these studies, the spiking resonance could emerge from an intrinsic property of the neurons that selectively enhance low-frequency stimulation responses due to a combination of passive and active membrane properties (Hutcheon and Yarom, 2000; Magistretti et al., 2006; Das and Narayanan, 2017). However, the functional role of resonance at the theta band in the processing of the cerebellar GrCs remains largely unclear.

Computational modeling has demonstrated to be an effective strategy in exploring the origin of resonant behavior in the GrCs. Detailed models (i.e., integrating a high degree of biological plausibility) allowed fine-grained studies about the intrinsic mechanisms involved at isolated GrCs (D'Angelo et al., 2001). Additionally, a conductance-based Hodgkin-and-Huxley (HH) mono-compartmental GrC model evidenced that the subthreshold voltage-dependent potassium current (I_{KSlow}) is at the core of the intrinsic resonance during sinusoidal stimulation (Nieus et al., 2006; Solinas et al., 2010; Gandolfi et al., 2013; Rössert et al., 2014; Masoli et al., 2017). However, the high computational cost associated to the simulation of this type of detailed model makes them only suitable for small scale models of the GrL network or short simulations (Nieus et al., 2006; Diwakar et al., 2009; Solinas et al., 2010; Gandolfi et al., 2013).

Thus, simplified models appear to be an exceptional alternative for exploring the functional role of resonant activity in information processing. Simplified models combine computational efficiency and realistic neuronal dynamics. Considering this, the adaptive exponential integrate-and-fire (AdEx) model (Brette and Gerstner, 2005) only includes two coupled differential equations that capture adaptation and resonance properties (Naud et al., 2008), while enabling large scale implementations of neuronal circuits. Although the AdEx model can be seen as a two-dimensional reduction of the spike initiation in HH models, the specific parameter values of the model configuration to match with electrophysiological measurements (Jolivet et al., 2008; Hanuschkin et al., 2010; Barranca et al., 2013; Venkadesh et al., 2018) cannot be experimentally determined as they require an automatic parameter tuning algorithm.

In this article, we present a methodology for the development of simplified neuron models based on the AdEx generic model template that consider both biological relevance and computational efficiency. Evolutionary algorithms (EAs) have been used to find suitable sets of parameters to capture specific

firing dynamics. The application to the use case of cerebellar GrC models allows the replication of the most essential properties of the biological cell that are key for the frequency and timing of firing patterns in the neural code. We particularly focus on the spiking resonance of bursts in the theta-frequency band that has been experimentally evidenced in previous studies in the literature. We also address how the inclusion of different spiking properties in the fitness function (FF) affects the behavior of the optimized neuron configuration.

MATERIALS AND METHODS

Neuron Model

The proposed mathematical model of the cerebellar GrC aims to maintain biological realism (to capture important aspects of single-neuron processing) as well as a low computational cost. We have selected the AdEx neuron model (Brette and Gerstner, 2005) as the generic template model. Since GrCs have a compact and simple morphology (D'Angelo et al., 1995, 2001; Delvendahl et al., 2015), a mono-compartment model, such as an AdEx point neuron model, represents a reasonable approach. Previous studies have addressed how this model can be tuned to capture biological realism and compared to more detailed models (Brette and Gerstner, 2005; Nair et al., 2015) as well as recordings in pyramidal neurons, in which this model has been demonstrated to fit, at least qualitatively, a rich set of observed firing patterns (Brette and Gerstner, 2005; Jolivet et al., 2008; Naud et al., 2008).

The AdEx model accounts for only two coupled differential equations and a reset condition regulating two state variables, the membrane potential (V) and the adaptation current (w), according to the following equations:

$$C_m \frac{dV}{dt} = -g_L(V - E_L) + g_L \Delta_T \exp\left(\frac{V - V_T}{\Delta_T}\right) + I(t) - w \quad (1)$$

$$\tau_w \frac{dw}{dt} = a(V - E_L) - w \quad (2)$$

Equation (1) describes the evolution of the membrane potential (V) during the injection of the current [$I(t)$]. When the membrane potential is driven beyond the threshold potential (V_T), then the exponential term of the slope factor (Δ_T) models the action potential (AP). This depolarization ends when the membrane potential reaches the reset threshold potential (V_{peak}). Then, the membrane potential (V) is instantaneously reset to V_r and the adaptation current (w) is increased a fixed amount (b).

The first term in equation (1) models the passive membrane mechanisms dependent on the total leak conductance (g_L), the leak reversal potential (E_L), and the membrane capacitance (C_m), all regulating the integrative properties of the neuron. The second (exponential) term represents the activation of the sodium channel in a Hodgkin-Huxley type neuron model (Naud et al., 2008), whose dynamics are determined by the parameters Δ_T and V_T . Equation (2) describes the evolution of the recovery variable (w). It depends on the adaptation time constant parameter (τ_w) and the subthreshold adaptation (a), while (b) defines the spike-triggered adaptation. In our simulations, the refractory period

(τ_{ref}) was set to 1 ms. The membrane potential was initially set to the same value as the leak reversal potential ($V_{init} = E_L$).

To sum up, 10 parameters define the dynamics of the AdEx neuron model that need to be tuned to reproduce the firing properties of the cerebellar GrCs.

Model Optimization With Evolutionary Algorithms

Our optimization method is based on an EA that allows multiple parameter exploration to fit the experimentally recorded firing behavior (Jolivet et al., 2008; Hanuschkin et al., 2010; Barranca et al., 2013; Venkadesh et al., 2018). After the execution of the EA, it provides sets of parameters that minimize the FF, i.e., the function which associates each parameter set with a single value quantifying the goodness of such a neuron configuration. Our FF (score) includes a weighted sum of specific features related to spike firing that we consider biologically relevant, according to equation (3).

$$score = \sum_{i=1}^n [abs(feati - exp_i) \cdot w_i] \quad (3)$$

The score is defined as the sum of every firing pattern feature (i) in response to the corresponding experimental stimulation protocols. The score of each feature is calculated as the absolute value (abs) of the difference between the feature value extracted from the simulated neuron trace with the parameter configuration of the individual ($feati$) and the feature value extracted from the experimental recordings (exp_i). This is multiplied by the weight associated with each feature (w_i ; see “Simulations” section below). The EA will perform progressive parameter optimization to select the individual (set of parameters) that minimizes the fitness value (score). Thus, each individual represents a set of GrC model parameters and the FF quantifies the similarity between the firing pattern in the simulated neuron model and the experimental recording of the neuron in response to the same stimulation protocols.

We also explore an alternative method which aims to evaluate the variability of the burst frequency over successive oscillatory cycles. The score of the burst frequency has been complemented with an additional multiplicative term related to the standard deviation of the burst frequency over consecutive oscillatory cycles, according to equation (4). By using this method as the FF of the burst frequency feature, the EA will prefer neuron model configurations whose burst frequency not only keep close to the target (experimentally recorded) value but are also stable over oscillatory cycles.

$$score_{BF} = \sum_{j=1}^N [abs(\overline{BF_{sim_j}} - \overline{BF_{exp_j}}) \cdot w_{BF} \cdot (std(BF_{sim_j}) + 1)] \quad (4)$$

According to this formula, the score of the burst frequency feature ($score_{BF}$) is defined as the sum of each score for all the sinusoidal stimulation frequencies (N ; 14 sinusoidal frequencies, see **Table 3**). The individual score for each stimulation frequency is calculated as the absolute difference (abs) between the burst frequency (averaged over 10 oscillatory cycles) of the simulated

TABLE 1 | Parameters boundaries used for the neuron optimization procedures.

Parameter name (unit)	Fixed boundaries	Parameter name (unit)	Fixed boundaries
C_m (pF)	[0.1, 5.0]	V_T (mV)	[-60, -20]
Δ_T (mV)	[1, 1000]	a (nS)	[-1, 1]
E_L (mV)	[-80, -40]	b (nA)	[-1, 1]
V_r (mV)	[-80, -40]	g_L (nS)	[0.001, 10.0]
V_{peak} (ms)	[-20, 20]	τ_w (ms)	[1, 1000]

The minimum and maximum values of the parameters are indicated in square brackets.

neuron ($\overline{BF_{sim_j}}$) and the experimental value at that stimulation frequency ($\overline{BF_{exp_j}}$). This term is multiplied by the weight of the burst frequency feature (w_{BF}) and the standard deviation of the simulated neuron burst frequency [$std(BF_{sim_j})$] plus one.

For every execution, the EA runs for 50 generations and 1,000 individuals in the population. The initial generation is set with 1,000 simulated neurons with parameters created according to a uniform distribution ranging between the boundaries indicated in **Table 1**. During each generation of the EA, each model configuration (individual) is simulated and ranked according to the FF (equation 3). The next generation is created using basic genetic operators, such as crossover and mutation. The one-point crossover operator was used with a 60% probability and the uniform mutation operator was used with a 10% probability. In those individuals randomly selected to mutate, each parameter was mutated with a probability of 15%. To select those individuals to be included in the population in the next generation, the selection was carried out by three-individual tournaments. Therefore, the new population is composed of the winners (minimum score) resulting from 1,000 tournaments with randomly-chosen individuals. Finally, the individual with the minimum score obtained during each complete EA execution is selected as the best neuron model (the most suitable parameter configuration to the target behavior).

Fitness Functions and Feature Quantification

Biological Data Used as Reference

The experimental data used as a reference for EA optimization are taken from two different sources (D'Angelo et al., 2001; Masoli et al., 2017). In particular, the burst frequency in response to sinusoidal current stimulation is obtained from D'Angelo et al. (2001). The authors recorded cerebellar GrCs in acute cerebellar slices obtained from 20 ± 2 -day-old rats. The slice preparation and whole-cell patch-clamp were performed as reported previously (see their references). The presence of bicuculline prevented GrC rhythmic inhibition by Golgi cells and that spontaneous EPSPs were too rare to affect spike generation. Injection of sinusoidal currents at various frequencies (0.5–40 Hz) revealed resonance in burst spike frequency in correspondence with the positive phase of the stimulus. Spike frequency within bursts increased and then decreased according to the injected current frequency showing spiking resonance. The preferred frequency was 6 Hz with sinusoidal currents of 6-pA amplitude, and 8 Hz with 8-pA amplitude (reference dots in **Figures 1B, 2B, 4A, 6**). It is important to highlight that in these *in vitro* recordings, the burst

frequencies with stimulation frequencies beyond 10.19 Hz in 6-pA amplitude and 14.23 Hz in 8-pA amplitude fell to zero as one or no spikes were obtained.

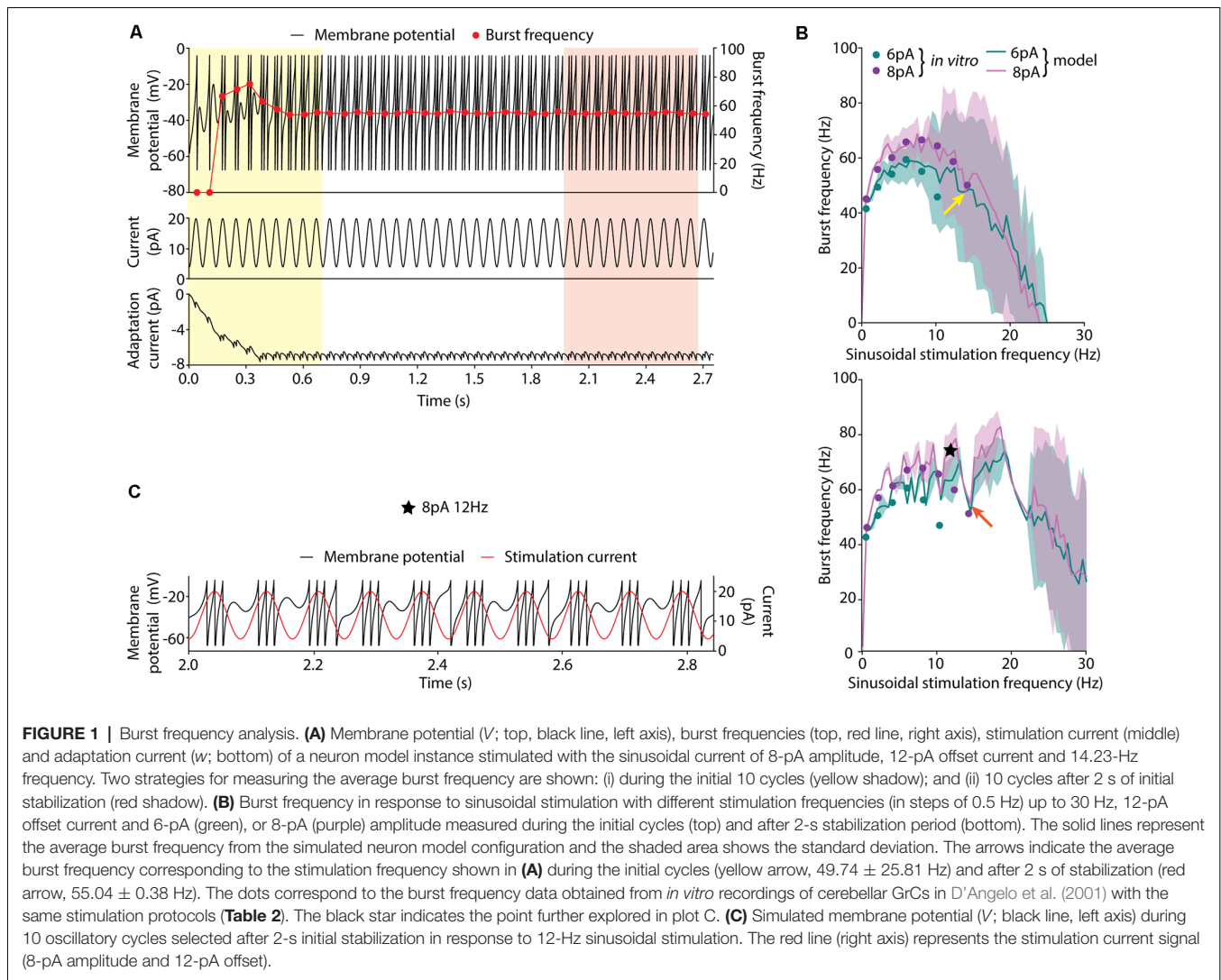
On the other hand, the average firing rate and first-spike latency in response to current pulses were obtained from Masoli et al. (2017). In this case, the authors performed *in vitro* patch-clamp recordings under step current injections. They recorded cerebellar GrCs in acute cerebellar slices from 21-day-old rats.

EA Fitness Functions (FFs)

The FF described in equation (3) weights the similarity of different quantified features with the experimental recordings (i.e., the value of the feature extracted from the traces). Since our models aim to reproduce the spiking resonance of bursting, it is required to estimate this resonance as a set of values. Thus, the burst frequency under sinusoidal current injection was calculated as the inverse of the average inter-stimulus interval (ISI) of the output neuron (the cerebellar GrC) during each stimulation cycle. Then, the average burst frequency was measured throughout 10 consecutive cycles of sinusoidal stimulation. The total simulation time was set to 22.5 s. Sinusoidal amplitude values of 6 pA and 8 pA (in addition to 12-pA offset) were used according to the available experimental data (specified in the subsection above), generating spike bursts in correspondence with the positive phase of the stimulus (sinusoidal phase of 270°). To reproduce the differential effect of the oscillatory stimulation frequency, the burst frequency in response to its stimulation frequency was included in the EA as an individual feature (all of them equally weighted). As it occurred in the *in vitro* recordings [see “Biological Data Used as Reference” section above], we have set the burst frequency to zero when the same firing pattern (one or no spike per cycle) has been obtained in the simulated neurons.

Although the firing dynamics of cerebellar GrCs are complex, these cells implement a mechanism of linear frequency encoding through repetitive firing discharge under current stimulation which might help to sustain the spiking resonance of burst frequency at the theta-frequency band (D'Angelo et al., 2001, 2009). Recent literature has characterized the fast repetitive discharge in the GrCs based on the mean frequency (the number of spikes divided by the stimulation time) and the latency to first spike (time of the first spike firing) in response to three different step-current injections (10 pA, 16 pA, and 22 pA) of 1-s stimulation (Masoli et al., 2017).

The optimizations were carried out with FFs that considered different combinations of the minimal number of features that



characterize the typical firing of cerebellar GrCs: (1) burst frequency in response to different sinusoidal current stimulations (stimulation at different frequencies of the sinusoidal current); (2) burst frequency feature (as in point 1) in addition to the average mean frequency in response to step-currents; (3) the burst frequency (as in point 1) and the latency to the first spike under step-current stimulations; and (4) all the previous features (burst frequency under sinusoidal stimulation, mean frequency and latency to the first spike under current stimulations; **Table 3**). Later on, we will refer to these combinations of features as FFs from 1 to 4.

Simulations

The score of each individual approaches zero as the measured firing features approximate target values. We ran each optimization protocol (EA algorithm) with five different seeds and selected the individual with a minimal score from those executions. The weight of the burst frequency and the mean frequency features were set to 1 (as they both were measured in Hz and present values in comparable scales). The

latency to the first spike feature was weighted to 1,000 as it was measured in seconds. Thus, our algorithm equally weights 1 Hz-error in the average mean frequency feature and 1 ms-lag in the latency to the first spike feature.

The EA algorithm was implemented using the DEAP library (Fortin et al., 2012) for Python (version 2.7.12). The GrC model was simulated using NEST (version 2.14.0; Peyser et al., 2017). The model uses the embedded 4th order Runge-Kutta-Fehlberg solver with adaptive step-size to integrate the differential equations. The simulations were run in parallel with SCOOP on a 6-cores 3.30 GHz CPU (32 GB RAM) PC allowing each optimization protocol to run (five simulations with different seeds) in around 7 h.

RESULTS

Bursting Frequency Optimization

We conducted preliminary experimentation to determine the best strategy to measure the burst frequency in response

TABLE 2 | Feature and scores obtained with simulated neurons after EA optimization with different fitness functions.

Sinusoidal Stim. Freq. (Hz)	Burst frequency 6 pA (Hz)					Burst frequency 8 pA (Hz)				
	Experimental	Simulation				Experimental	Simulation			
		FF1	FF2	FF3	FF4		FF1	FF2	FF3	FF4
0.58	41.43	36.77	37.66	35.73	35.19	45.00	45.62	42.63	45.78	42.68
2.12	49.29	47.36	46.29	47.52	46.15	55.71	55.42	55.75	56.70	53.97
4.04	54.00	51.78	52.82	51.81	50.74	60.00	59.03	61.01	59.84	60.39
5.96	59.29	55.22	54.32	52.36	53.28	65.71	63.16	65.57	63.83	63.07
8.08	55.00	55.04	53.93	55.25	54.74	66.43	64.43	66.23	64.94	64.52
10.19	45.71	50.51	57.97	50.48	55.25	64.29	69.44	68.94	69.93	67.57
12.31	-	-	-	-	-	58.57	66.23	58.62	66.94	66.01
14.23	-	-	-	-	-	50.00	49.30	71.43	50.02	51.74
Score		20.71	26.26	21.61	28.45		19.94	29.90	19.33	21.45

Step-current amp. (pA)	Mean frequency (Hz)					First spike latency (ms)				
	Experimental	Simulation				Experimental	Simulation			
		FF1	FF2	FF3	FF4		FF1	FF2	FF3	FF4
10	30	(1)	30	(2)	19	31.90	(45.8)	(9.9)	36.10	14.90
16	45	(35)	49	(35)	45	19.00	(12.8)	(6.4)	12.40	9.00
22	60	(72)	67	(73)	66	14.65	(8.5)	(5.0)	8.40	6.70
Score		(51)	11	(51)	17		(26.25)	(44.25)	17.05	34.95

The score corresponding to different features (burst frequency, IF curve, and latency to the first spike) of the best-performing individuals are shown against the target experimental values. Mean frequency and latency to the first spike experimental values were extracted from Masoli et al. (2017), and experimental recordings of burst frequency from D'Angelo et al. (2001). Note that, although the standard deviation of the burst frequency is considered by the EAs, they are not included in the burst frequency scores to obtain an overall view of the distance between the simulated and experimental values of every feature. The values in brackets correspond to the features not included in the FFs (and are just evaluated for comparison). In bold are the closest values and minimal scores.

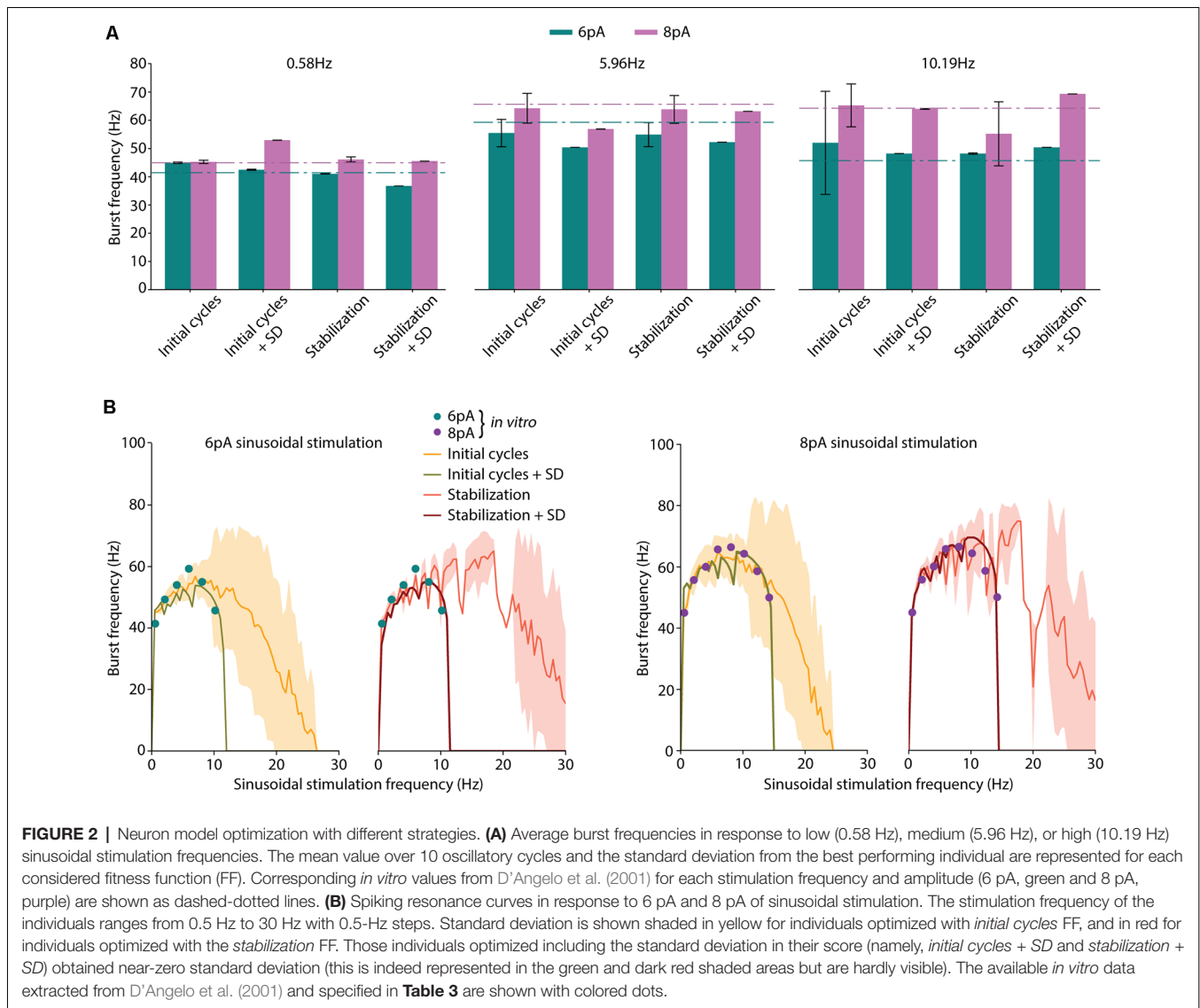
TABLE 3 | Parameter values of the best-performing neuron models.

Parameter name (unit)	FF1	FF2	FF3	FF4
C_m (pF)	3.10	4.21	3.36	2.80
Δ_T (mV)	5.42	1.09	7.01	22.07
E_L (mV)	-64.06	-51.42	-59.92	-58.00
V_{peak} (mV)	-13.49	6.80	-12.24	-17.56
V_r (mV)	-70.28	-73.66	-64.86	-71.31
V_T (mV)	-40.59	-38.00	-40.31	-24.01
a (nS)	0.26	0.36	0.36	0.23
b (nA)	0.19	0.65	0.15	0.37
g_L (nS)	0.49	0.17	0.67	0.25
τ_w (ms)	327.25	338.75	365.41	619.07

Parameter values of the individuals resulting from the optimization process with different FFs. Membrane capacitance (C_m), slope factor (Δ_T), leak reversal potential (E_L), reset value for membrane potential after a spike (V_r , map to resting potential V_{init}), spike detection threshold (V_{peak}), spike initiation threshold (V_T), subthreshold adaptation (a), spike-triggered adaptation (b), leak conductance (g_L) and adaptation time constant (τ_w).

to sinusoidal stimulation. As a first approach, we calculated the average burst frequency during the 10 initial cycles of the simulation (as explained in the Methods section). The EA was set to minimize only the error of the average burst frequency in response to all the available data. The resulting neuron model configuration (individual) showed high instability (i.e., highly variable burst frequency) during the initial cycles (Figure 1A, yellow shaded area in the top plot). The same optimization was carried out with five different random seeds and all the individual winners showed similar behavior. Particularly, it can be observed that in response to high stimulation frequencies (namely, 10–14 Hz), the burst frequency remained unsteady for eight oscillatory cycles (Figure 1A, red dots in the top plot). This observation can be explained based on: (i) the model configuration emerging from the EA combines high membrane capacity (C_m ranging

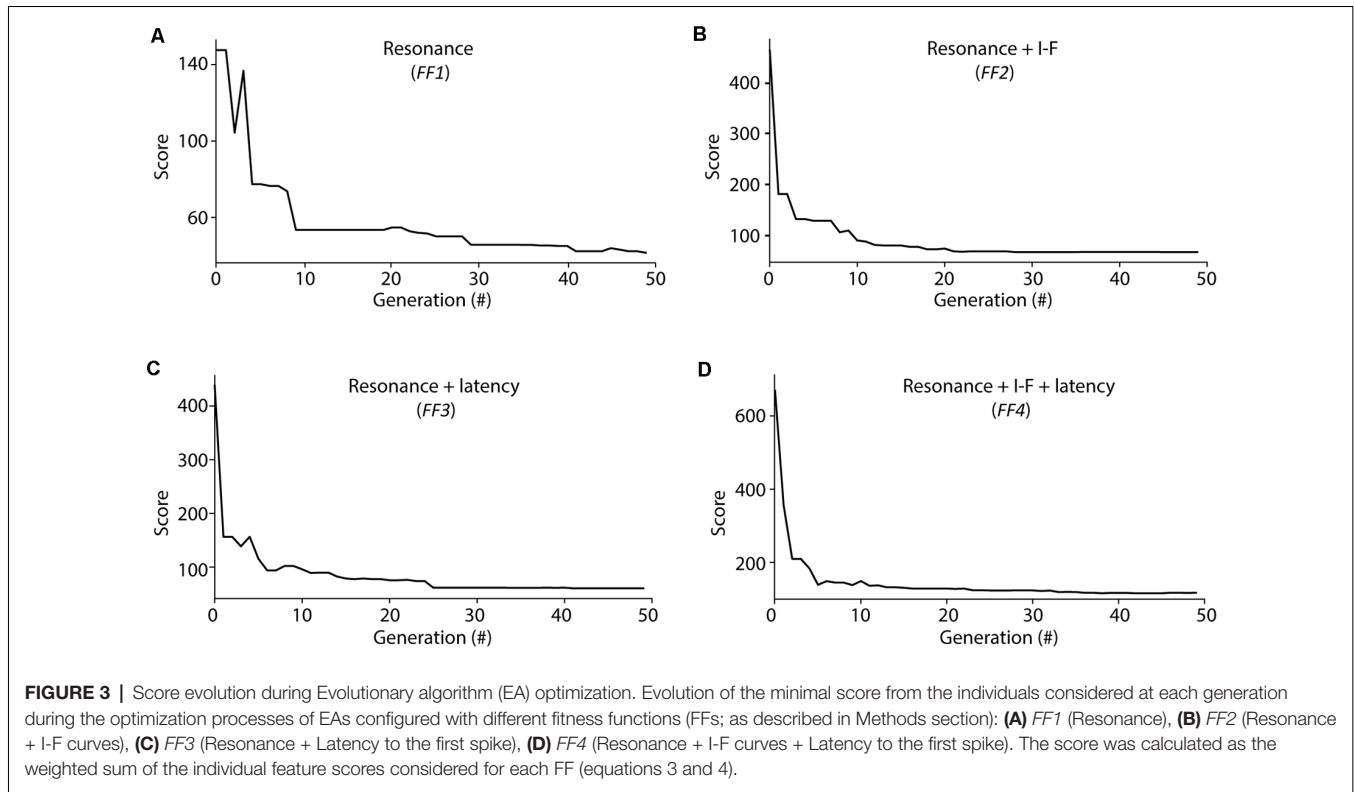
between 2.63 and 4.87 pF), low leakage conductance (g_L ranging between 0.49 and 4.31 nS) and low initial membrane voltage (V_{init} equal to E_L as specified in the “Materials and Methods” section; both ranging between -58.18 and -49.88 mV), so that the membrane potential required between cycles 1 and 4 until stable values were reached for several consecutive cycles (Figure 1A, yellow shaded area in the top plot); and (ii) the neuron configuration included long adaptation time constants (τ_w) so that the adaptation current (w) required six cycles to reach steady-state (Figure 1A, yellow shaded area in the bottom plot). Although the average burst frequency stays close to the experimental measures for every stimulation frequency, the standard deviation of the burst frequency over the measuring cycles is higher than desired, especially for high stimulation frequencies (Figure 1B, top plot).



Aiming to overcome the instability produced during the initial period of simulation, we tested whether averaging over 10 bursts (oscillatory cycles) after 2 s of initial stabilization produced different results. This period was chosen as it corresponds to twice the maximum allowed adaptation time constant (τ_w ; see **Table 1**). In this way, the neuron membrane potential reached steady state (**Figure 1A**, red shaded area at top plot) before measuring and averaging the burst frequency. Not unexpectedly, the EA set with this second estimation method resulted in neuron configurations whose average burst frequencies closely matched the experimental measures (**Figure 1B**, green and purple lines in the bottom plot). However, the standard deviation of the burst frequencies remained higher than desired (although remarkably lower than using the first estimation method) in response to high stimulation frequencies (**Figure 1B**, green, and purple shaded areas in the bottom plot). E.g., when stimulated with 14.23 Hz (**Figure 1B**, red arrow in the bottom plot) the average burst frequency is stable with almost

no standard deviation (55.04 ± 0.38 Hz; **Figure 1A**). On the contrary, when stimulated with 12 Hz (**Figure 1B**, a black star at bottom plot) the simulated neuron showed an increased standard deviation of the average burst frequency (74.96 ± 5.99 Hz). It occurred because the neuron did not fully recover from one oscillatory cycle to the next one (**Figure 1C**). This situation produces enhanced variability in the burst frequency values for some neuron configurations. To prevent this issue, we set the EA with a third method for calculating the score of each individual based on the 2-s-stabilization method (described in the “Materials and Methods” section).

Four implementations of FFs were considered once defined the period considered for burst frequency calculation and the inclusion of penalization for instability: (1) average burst frequency calculation over initial cycles (shortly, *initial cycles*); (2) average burst frequency calculation over initial cycles with the penalization of the standard deviation (shortly, *initial cycles + SD*); (3) average burst frequency calculation after



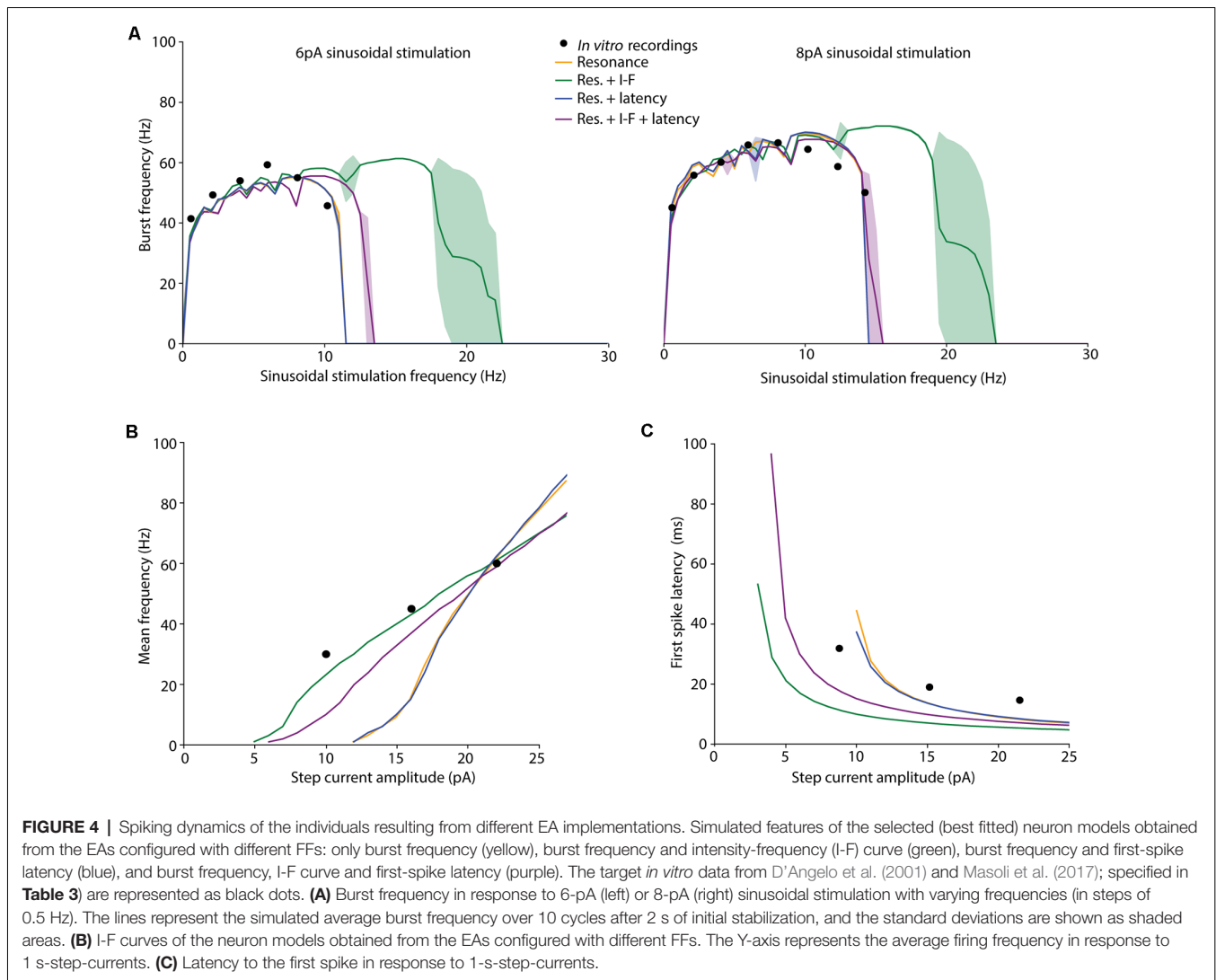
2-s simulation (shortly, *stabilization*); and (4) average burst frequency calculation after 2-s stabilization period with the penalization of the standard deviation (shortly, *stabilization + SD*). The score was calculated according to equation (3) in the cases of *initial cycles* and *stabilization* (cases 1 and 3), and according to equation (4) in the cases of *initial cycles + SD* and *stabilization + SD* (cases 2 and 4).

The EA was executed five times for each case considering different random seeds to obtain the neuron model configurations that best matched the experimental values of average burst frequencies (Table 3). The individuals with the lowest score were selected. Not unexpectedly, all the individuals presented similar values to the experimental data (Figure 2A), validating the operation of the EA. In response to low (0.58 Hz) stimulation frequency, negligible standard deviations were obtained with all the considered FFs (left plot in Figure 2A). However, higher stimulation frequencies (i.e., 5.96 Hz and 10.19 Hz) resulted in increased standard deviations for those functions which did not include SD penalization (namely, *initial cycles* and *stabilization*; Figure 2A, middle and right plots, respectively).

We then compared the spiking resonance curves of the individuals obtained using each FF (Figure 2B). When the penalization of standard deviation is not included in the FF (namely, *initial cycles* and *stabilization*), the average burst frequencies (Figure 2B, yellow and orange lines) are near the experimental values (the sum of the distances between simulated and experimental burst frequency features are 19.44 Hz and 43.15 Hz in *initial cycles* and *stabilization*,

respectively; Figure 2B, colored dots), but with large standard deviation (the sum of the SDs of burst frequency features are 104.62 Hz and 43.44 Hz in *initial cycles* and *stabilization*, respectively; Figure 2B, yellow and orange shadow). Additionally, resonance curves fall to zero (indicating one or zero spikes per oscillatory cycle) with remarkably higher stimulation frequencies (beyond 25 Hz), especially with the *stabilization* function. Thus, the model configuration resulting from the usage of the *initial cycles* FF appropriately reproduced spiking resonance at theta-frequency band but with considerable variability. Differently, the *stabilization* FF drove to the neuron models whose resonance peaks were beyond the theta-frequency band (around 20 Hz). This situation makes these two neuron models unsuitable for our aim.

When the penalization of standard deviation is included in the FF (namely, *initial cycles + SD* and *stabilization + SD*), average burst frequencies are also close to the experimental data (the sum of the distances between simulated and experimental burst frequency features are 50.79 Hz and 41.50 Hz in *initial cycles + SD* and *stabilization + SD*, respectively; Figure 2B, green and dark red lines) and they are stable, with almost negligible standard deviations (the sum of the SDs of burst frequency features are 0.69 Hz and 1.05 Hz in *initial cycles + SD* and *stabilization + SD*, respectively; Figure 2B, green and dark red shadow areas representing the standard deviations that are almost negligible and hardly visible in the plots). Interestingly, the neuron models resulting from these individuals show resonance curves falling to zero just above the last stimulation frequency points (10.19 Hz



at 6-pA and 14.23 Hz at 8-pA sinusoidal stimulations) as was experimentally tested in real GrCs, generating one or no spikes per cycle at higher frequency sinusoidal stimulations (**Figure 2B**, green and dark red lines; D'Angelo et al., 2001). Thus, these model configurations are considered to better reproduce the spiking resonance at the theta-frequency band.

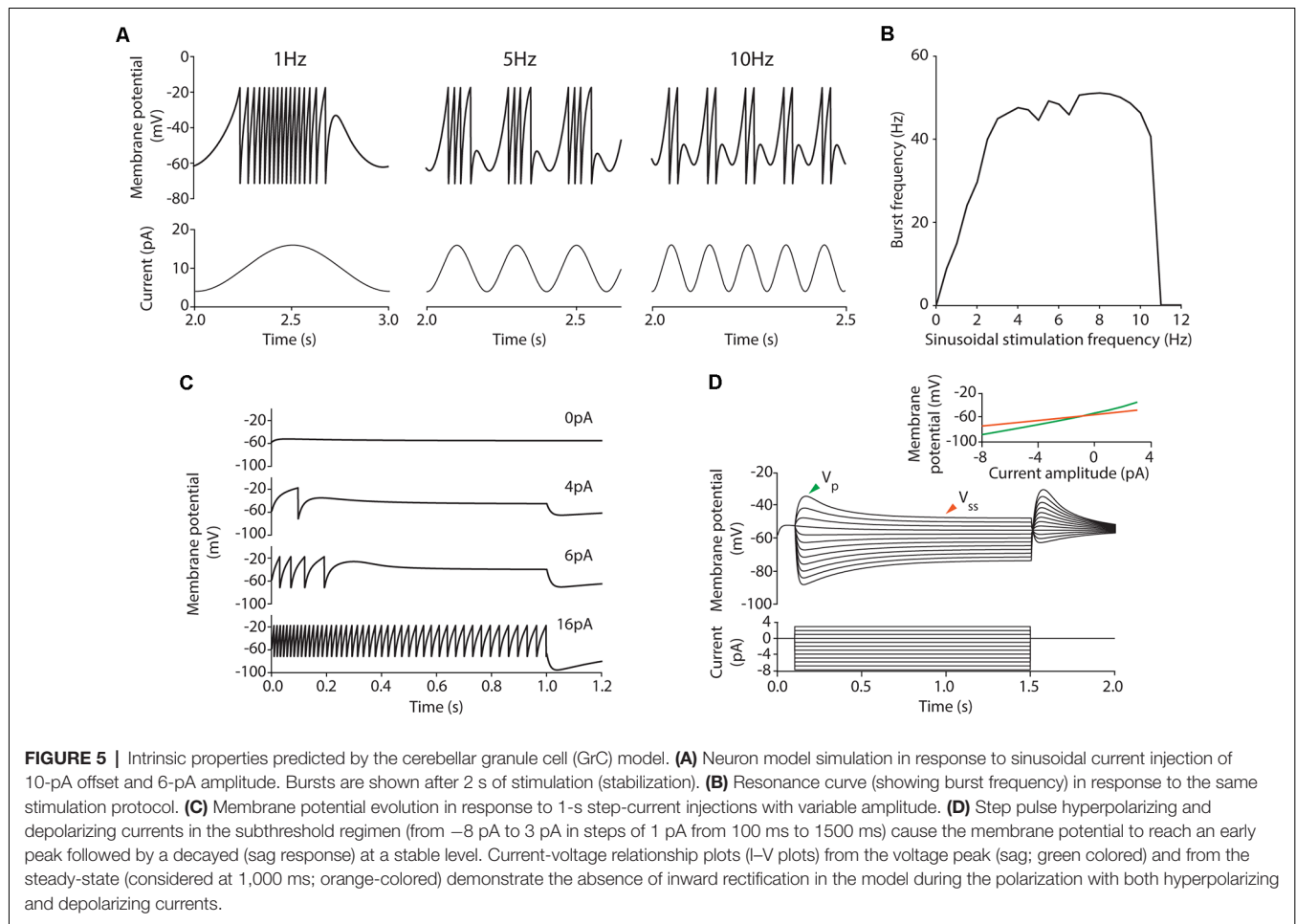
According to these preliminary results, it is preferable to calculate the burst frequency after the 2-s-stabilization period and including the standard deviation as part of the FF (*stabilization + SD*; named *FF1* in the next subsection). This FF drives our EA to penalize unstable configurations, resulting in neuron model configurations that match the spiking resonance at the theta-frequency band of biological cerebellar GrCs and maintain stable neuronal behavior during the oscillatory cycles.

Parameter Fitting With Other Suprathreshold Dynamics

Once, we had explored the most convenient definition of FF for burst frequency feature optimization, we aimed to

demonstrate whether additional electrophysiological properties could also be optimized and reproduced by the neuron model. Thus, we considered other representative firing properties of GrCs that are seemingly relevant in neural transmissions such as the intensity-frequency (I-F) curve and the latency to the first spike in response to different stimulation currents. We carried out additional optimization experiments with different combinations of features in the FF: burst frequency under sinusoidal stimulation (namely, *FF1*), burst frequency under sinusoidal stimulation and mean frequency (I-F) under step current injection (namely, *FF2*), burst frequency under sinusoidal stimulation and latency to the first spike in response to step current injection (namely, *FF3*), and all the three mentioned features together (namely, *FF4*).

The evolution of the minimum score of the individuals in the explored population from these EAs showed fast convergence during the optimization processes among generations (**Figure 3**). We aim to determine whether the usage of different FFs



affect the capability of the resulting neuron models to resonate in the theta-frequency band as well as determining whether the proposed AdEx model can reproduce all these different firing features in a single parameter configuration. The scores obtained from the evaluation of all the features (included or not in its EA implementation) simulated by the individuals are shown in **Table 2**, and the corresponding parameters of the best performing individuals with each EA configuration are in **Table 3**.

Spiking Resonance in the Theta-Frequency Band

Cerebellar GrCs have been demonstrated to resonate in a rather broad theta-frequency band. The spiking resonance peak has been described around 6–12 Hz (D'Angelo et al., 2001) in experimental measurements, and around 4–10 Hz in previous detailed GrC models (D'Angelo et al., 2001, 2009; Magistretti et al., 2006; Gandolfi et al., 2013; Masoli et al., 2017). The proposed EAs selected neuron models matching the burst frequency of the experimental curves when the configured FFs included only the burst frequency (*FF1*; preferred resonance frequency within 7–11 Hz), the burst frequency and the latency to the first spike (*FF3*; preferred resonance frequency within 7–11 Hz) and all the three features considered in this work

(*FF4*; preferred resonance frequency within 8–12 Hz; **Figure 4A**). The simulation of the selected individuals closely fitted the experimental data with stable burst frequencies (between 0.5–1.5 Hz SD) and burst frequency falling to zero (one or zero spikes per cycle) with stimulation frequencies beyond 10.19 Hz (6-pA amplitude) and 14.23 Hz (8-pA amplitude), respectively.

The best-fitted individuals for the experimental spiking resonance were the neuron model resulting from the EA with *FF1* (the sum of the distances between simulated and experimental burst frequency features is 40.65 Hz) and the neuron model from the EA with *FF3* (the sum of the distances between simulated and experimental burst frequency features is 40.94 Hz), closely followed by the neuron model from the EA with *FF4* (the sum of the distances between simulated and experimental burst frequency features is 49.90 Hz) and, finally, the neuron model from the EA with *FF2* (the sum of the distances between simulated and experimental burst frequency features is 56.16 Hz). Not unexpectedly, the EAs with FFs which included only burst frequency features resulted in neuron models with the best fitting of the resonance to the experimental data. On the contrary, the individuals resulting from EAs with the FF that included all the features (*FF4*) showed a shifted resonance curve only with 6-pA-amplitude sinusoidal stimulation (**Table 2** and

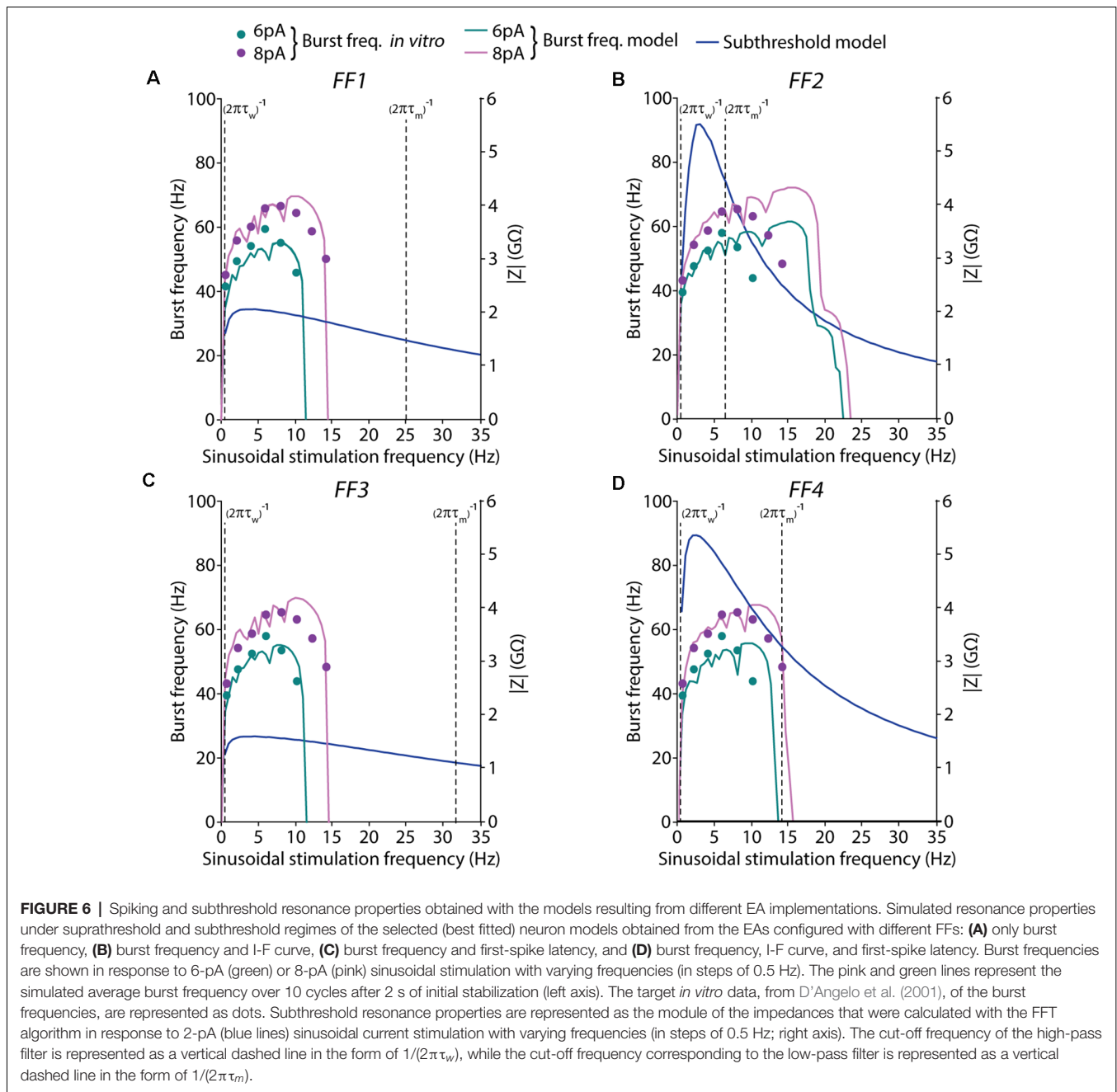


Figure 4A, purple line). The individuals resulting from the EAs with the FF including burst frequency and I-F curve (but not first spike latency; *FF2*) showed resonance beyond the theta range (**Figure 4A**, green-shaded lines) with unstable behavior (large standard deviations).

I-F Curve

We also evaluated the membrane voltage response while injecting step currents of increasing amplitude. Beyond specific thresholds of injected current fast repetitive firing was reproduced (**Figure 4B**). The individual resulting with *FF1* and *FF3* showed rheobases (understood as the minimum current injected required

to fire a single AP) at 10 pA, the individual resulting with *FF2* at 3 pA, and the individual resulting with *FF4* at 4 pA. This is in agreement with the experimental rheobases obtained for GrCs (ranging between 2 pA and 10 pA; D'Angelo et al., 2001; Bezzi et al., 2004; Gandolfi et al., 2013; Masoli et al., 2017). The best fitting to the experimental frequency values were obtained, as expected, by the neuron models resulted from those FFs that included the I-F curve in their features to optimize (*FF2* and *FF4*; **Table 2** and in **Figure 4B**, green and purple lines).

Linear coding of stimulus intensity (I-F curve) is usually used as a measure of the intrinsic excitability of GrCs. I-F plots were constructed (using 1-s current stimulation with amplitude

ranging between the rheobase and 25 pA; **Figure 4B**) and fitted to a linear function ($r > 0.9$). The slope of such a linear function is usually representative of the intrinsic excitability of the neurons. The output frequency values of the neuron model with the FF containing all the features (*FF4*) were slightly further away from the experimental values (slightly higher score; see mean frequency in **Table 2**) than those resulting from the EA with the FF including burst frequency and mean frequency (*FF2*). However, their I-F slopes were very similar (3.83 Hz/pA and 3.39 Hz/pA, respectively) and near the slope of the experimental points used in the EAs (2.5 Hz/pA, which was calculated from the experimental frequency values in **Table 2**). The neuron models that were not optimized for this frequency (using *FF1* and *FF3*) resulted in higher scores (their firing frequencies fell far from the experimental points) and higher I-F slopes (6.27 Hz/pA and 6.36 Hz/pA, respectively; **Figure 4B**, yellow and blue lines). Despite this, their I-F slopes were coherent to those slopes reported in previous GrC models (7 Hz/pA in D'Angelo et al., 2001; Bezzi et al., 2004; Masoli et al., 2017). Both the I-F slope ranges obtained (around 3.5 Hz/pA and around 6.3 Hz/pA) are then considered biologically plausible since they fall within the experimentally recorded values (6.5 ± 3.2 Hz/pA in D'Angelo et al., 1995).

Latency to the First Spike

Another central behavior of biological GrCs is that the latency to the first spike decreases and spike frequency increases when the injected current intensity is increased (D'Angelo et al., 2001). Similar behavior is observed in the neuron models resulting when using all the proposed FFs (**Figure 4C**). Experimental *in vitro* recordings evidenced that the latency to the first spike decreased from 31.9 ± 16.2 ms with 10-pA step current to 14.65 ± 9.4 ms with 22-pA current (Masoli et al., 2017). The closest latencies to these data were obtained by the neuron model resulted from the EA with the FF that included first-spike latency in its definition (*FF3*; **Figure 4C**, blue line). The neuron model resulting from the EA with *FF1* (**Table 2** and **Figure 4C**, yellow line) obtained fitted results too. Differently, those individuals from the EA with FFs that included the step-current firing rate (*FF2* and *FF4*) generated higher latencies than those reported, mainly with low stimulation currents (**Figure 4C**, green and purple lines). The individual from the EA with *FF2* reproduced the closest fitting to the I-F curve but the least suitable to fit either the theta-frequency band or latency to the first spike. However, according to other *in vitro* recordings (D'Angelo et al., 1995, 1998; Brickley et al., 1996; Cathala et al., 2003) and computational GrC models (D'Angelo et al., 2001; Diwakar et al., 2009; Masoli et al., 2017), latencies to the first spike decreased from around 100 ms at the rheobase to around 1 ms, similar to that from the individual resulting from the EA with the *FF4* (see first spike latency in **Table 2**).

Selecting a Biologically Plausible GrC Model

Overall, the most accurate neuron model according to all the features (with the lowest sum of the distances between experimental and simulated features of burst frequency, mean frequency and first spike latency) corresponded to the individual

obtained including all the features in the EA (the sum of the distances is 101.85 using *FF4*), followed by the neuron model obtained from the inclusion of the average burst frequency and latency to the first spike (the sum of the distances is 108.99 using *FF3*). The individual resulting from the FF only defined by the average burst frequency had, unexpectedly, a higher total score (the sum of the distances is 117.9 using *FF1*) than the individual from the FF of average burst frequency and I-F curve (the sum of the distances is 111.41 using *FF2*). Therefore, the simplified model configuration with the best fitting to the spiking dynamics of a real GrC is the individual resulted from the EA implementation that contains all the spiking properties (namely, *FF4*).

The behavior of this model is presented in **Figure 5**. When stimulated by just-threshold sinusoidal stimulation, the model generated spikes clustered in doublets-triplets or longer bursts (as in D'Angelo et al., 1998, 2001; Gandolfi et al., 2013; **Figure 5A**) with specific tuning in the theta frequency band (7–10 Hz; **Figure 5B**). In response to step-current stimulations, the model resulted in regular spike discharge (**Figure 5C**) with latency compatible with the experimental data in real cells. Additionally, the model exhibited other emergent properties (i.e., not selected during the EA optimization). First, the neuron is silent at rest (**Figure 5C**). When stimulated by depolarizing step-current injections, the neuron model elicited a single spike with 4 pA as in D'Angelo et al. (2001). The firing rate showed no adaptation with 0, 4, and 6 pA and little adaptation with 16 pA which is similar to the experimental recordings (Masoli et al., 2017; **Figure 5C**). However, we evaluated some other emergent properties from the subthreshold regime typical of a cerebellar GrC, such as the inward rectification (D'Angelo et al., 1995). The model did not reproduce the inward rectification during the application of current steps in the hyperpolarizing direction neither its I-V relationships (**Figure 5D**). Simulations using detailed neuron models based on *in vitro* recordings suggested that some well-demonstrated features of the intrinsic excitability of cerebellar GrCs—namely fast repetitive firing, oscillations, bursting and resonance in theta-range—had in common the dependence upon the same mechanism (a slow K^+ current component; D'Angelo et al., 2001; Gandolfi et al., 2013). However, the inward rectification of a cerebellar GrC was fully explained by another type of current (a fast K-dependent inward rectifier; D'Angelo et al., 2001). Despite there is evidence that an exponential integrate and fire model can fit and reproduce deflective I-V curves in the near-threshold range (Badel et al., 2008), it seems complicated to obtain an AdEx model configuration able to fully reproduce all these different behaviors in different regimes (suprathreshold and subthreshold, respectively) with a single set of parameters configuration (and especially considering that the optimization algorithm only fitted the spiking dynamics).

Bursting Resonance vs. Subthreshold Resonance in AdEx Neuron Models

The formal analysis of the resonance in integrate-and-fire neuron models represents a well-studied field. However, how this resonance extends to the suprathreshold regime is still under

exploration. The subthreshold intrinsic resonance in a biological neuron is shaped by the dynamics of voltage-gated ionic currents, which can be expressed in variable levels but may have a stable resonant frequency (Fox et al., 2017). The resonant frequencies result from a combination of low-pass and high-pass filter mechanisms produced by the interplay of the passive membrane properties and one or more ionic currents and their interaction with the oscillatory inputs (Hutcheon and Yarom, 2000; Fox et al., 2017). The slow resonant currents (or currents having resonant gating variables) oppose voltage changes and act as high-pass filters. Finally, fast amplifying currents (or currents having amplifying gating variables) favor voltage changes and can make resonance more pronounced (Hutcheon and Yarom, 2000; Fox et al., 2017).

One of the main advantages of the AdEx model is the low computational requirements derived from accounting only two differential equations (and state variables; equations 1 and 2). The AdEx model describes a capacitive current (CdV/dt) balanced by membrane currents compressed in three terms: (1) the leak current describes the passive membrane properties and determines an equivalent low-pass filter according to the membrane time constant (Hutcheon and Yarom, 2000); (2) the exponential term describes the activation-dependent on the Na^+ voltage; and (3) the adaptation current, which has proven effective in reproducing more complex subthreshold dynamics such as resonance (Richardson et al., 2003; Brette and Gerstner, 2005; Badel et al., 2008; Naud et al., 2008). The adaptation current could implement a high-pass filter (representative of slow voltage-gated current). This high-pass filter needs to have slow activation according to the adaptation time constant (τ_w), which drives it to turn on or off with a relative delay with respect to the passive membrane charge.

Many types of neurons show membrane potential resonance through a peak in the impedance in contrast with the frequency curve (Z-profile; Fox et al., 2017). The resonance frequency peak can be estimated depending on the adaptation time constant from the high-pass filter [cut-off frequency defined as $1/(2\pi\tau_w)$] and the membrane time constant from the low-pass filter [cut-off frequency defined as $1/(2\pi\tau_m)$, where $\tau_m = C_m/g_L$].

To better understand the oscillatory behavior of our resulting AdEx models, we have explored how resonance frequencies relate in both the subthreshold and suprathreshold regimes. To analyze the subthreshold resonance, we used the impedance profile measured as the amplitude of the membrane voltage response to sinusoidal current stimulation with different frequencies (applying the Fast Fourier Transform algorithm). We have compared both (subthreshold and suprathreshold) resonant peaks and evaluate if both falls within the cut-off frequencies range of the high-pass and low-pass filters that control subthreshold resonance.

In all the models under study, the resonance peaks resulting from the subthreshold regime fall remarkably far from the preferred frequency in the suprathreshold regime. In the case of individuals optimized using *FF1* and *FF3* (Figures 6A,C), spiking resonance peaks around theta-band (10 Hz) while subthreshold resonance peaks are under 3 Hz. Both types of resonance fall into the wide window between their

low-pass and high-pass filters. Even further, the neuron models obtained from the optimizations using *FF2* and *FF4* showed subthreshold resonance profiles notably sharper. However, the neuron model *FF2* showed a spiking resonance peak markedly shifted to higher frequencies (as it was highlighted in Figure 4A and addressed in the “Discussion” section), which falls out of the band between low-pass and high-pass cut-off frequencies (Figure 6B). On the other hand, the neuron model *FF4* showed spiking resonance peak around theta-band that falls into the interval between the low-pass and high-filter cut-off frequencies.

DISCUSSION

Computational models represent an essential strategy in neuroscience for researching the function of certain neuronal properties which remain insufficiently explored, as is the case of cerebellar resonance in the theta frequency band (4–12 Hz; Buzsáki, 2006). The convenience of having single-compartment GrC models (point neuron models) reconstructing this behavior with both biological realism and computational efficiency represents an initial step towards understanding these firing dynamics and their involvement in the cerebellar synchronization and learning. This study develops a methodological workflow and explores the best alternatives (in terms of FFs and biological features defined in them) for creating simplified models through optimization of their parameters using EAs. As a result, a set of efficient cerebellar GrC models that closely reflect realistic spiking dynamics are proposed.

The suggested methodology has shown to be successful in generating efficient neuron models capturing the fundamental properties of firing in real cells (e.g., cerebellar GrCs). Interestingly, just the inclusion of the burst frequency as an optimization criterion resulted in neuron models essentially reproducing the main properties of a biological GrC neuron. This seems to suggest that this property is dependent on the main parameters of the cell model and can thus be considered a pivotal property that integrates the main features of the GrC. In addition to this, the optimized neuron models proved suitable against a set of properties that could be relevant in neural information transmission and can be used as features for neuron model optimization. They include linear frequency coding (implemented as repetitive firing under step-current stimulation; D’Angelo et al., 2001, 2009) and the latency to the first spike upon current injection (D’Angelo et al., 1995, 2001; Masoli et al., 2017).

The resulting simplified model evidenced electrical properties characteristic in a biological GrC that were not explicitly integrated into the FF. These are rare spontaneous activity (Chadderton et al., 2004; Jörntell and Ekerot, 2006; Rössert et al., 2014) with high attainable spike frequency (low current needed for the spike generation; D’Angelo et al., 1995, 2001) and non-adapting spike discharge with high firing frequencies (D’Angelo et al., 1995, 1998; Brickley et al., 1996; Chadderton et al., 2004). The proposed model also reproduced properties not so closely related to the firing pattern, such as a strong inward rectification [as in the detailed models of

D'Angelo et al., 2001; Masoli et al., 2017, *in vivo* (Chadderton et al., 2004) and *in vitro* (D'Angelo et al., 1995) experiments]. These emergent properties were predicted uniquely from the suitability of the whole set of AdEx parameter values. This reinforces the biophysical plausibility (in terms of realistic firing dynamics) of the model with very low computational costs. These results make this neuron model of cerebellar GrC a good candidate for large-scale simulations of realistic networks and analysis of these spiking properties.

According to our results, a single set of parameters (specific configuration) of the AdEx model can reproduce a variety of spiking features (wrapped in the FF), but also some emergent behaviors (not explicitly integrated into the FF) since they are governed by compatible suprathreshold dynamics. However, the resulting model failed to reproduce other subthreshold properties like inward rectification (as observed in the I-V relationships). The oscillatory behavior of the cerebellar GrCs is governed by a slow K^+ current component (D'Angelo et al., 2001; Gandolfi et al., 2013), while the inward rectification of the subthreshold regime strongly depends on a fast K^+ -dependent component (D'Angelo et al., 2001). Thus, since the AdEx neuron model only includes an additional current component (the adaptation current), we do not have to expect a single set of AdEx parameters fitted to certain spiking properties to also describe both regimes appropriately. Given the computational efficiency but complex adjustment (following a formal analysis) of bursting behaviors of the AdEx model (Brette and Gerstner, 2005), the proposed methodology is presented as a valuable tool to generate a single combination of these few but highly-interrelated parameters for the spiking resonance. The application of this methodology further extending the FF with additional properties from the subthreshold regime would be of interest in helping us to understand how intrinsic properties could affect at the neuron- and also network- level.

The proposed model parameters selected by the EAs (Table 3) are consistent with those equivalent values of biological cerebellar GrCs reported both through the literature and the electrophysiological database (Tripathy et al., 2015; NeuroElectro database, 2019). The resting membrane potential (E_L) in our models are within the experimental range from the electrophysiological database (-73.91 ± 9.46 mV from Storm et al., 1998; Brickley et al., 2001; Cathala et al., 2003; Gall et al., 2003; Goldfarb et al., 2007; Prestori et al., 2008; Osorio et al., 2010; Usowicz and Garden, 2012; NeuroElectro database, 2019) and further bibliography (from -60 to -85 mV in D'Angelo et al., 1995, 2001; Brickley et al., 1996; Armano et al., 2000), and they are closer to the mono-compartmental detailed model's values (-65 mV in D'Angelo et al., 2001; Masoli et al., 2017). The spike emission (V_T) values are triggered close to the mean value from the database [at around -41.50 ± 6.43 mV (Brickley et al., 2001; Cathala et al., 2003; Goldfarb et al., 2007; Prestori et al., 2008; Usowicz and Garden, 2012; NeuroElectro database, 2019)] and the computational model of D'Angelo et al. (2001), with a spike peak (V_{peak}) near the experimental evidence [around 20.23 ± 7.04 mV (NeuroElectro database, 2019) from D'Angelo et al., 1998; Osorio et al., 2010; Usowicz and Garden, 2012]. The membrane capacitance (C_m) values appear low as it is notably

characterized in a typical GrC (D'Angelo et al., 1995, 2001; Gandolfi et al., 2013) within the range of experimental evidence [3.46 ± 0.82 pF (NeuroElectro database, 2019) from D'Angelo et al., 2001; Cathala et al., 2003; Gall et al., 2003; Goldfarb et al., 2007; Prestori et al., 2008; Osorio et al., 2010; Usowicz and Garden, 2012; Gandolfi et al., 2013; Masoli et al., 2017].

It should be noted that the proposed models resulting from EAs with the I-F curve featured in their FFs (FF2 and FF4) show resonance curves in response to sinusoidal current shifted out of the theta band (higher preferred frequencies). Also, the latencies to the first spike remain longer than those experimentally reported, mainly with low stimulation currents. These differences are more severe to the case of the individual from the FF2. This fact may indicate an incompatibility of both firing properties (mean frequency under step-current pulses vs. burst frequency resonance under sinusoidal currents) within the simplified AdEx model. Thus, the GrC behavior complexity being beyond the capabilities of these AdEx models with a single parameter configuration (GrCs have different functioning modes).

Based on the analysis of resonance in subthreshold and suprathreshold (spiking) resonance, it seems clear that the preferred frequencies in these two regimes fall in notably different ranges (while spiking resonance tends to fall between 8 and 10 Hz, as driven through the FF in the EA processes, subthreshold preferred frequency peaks about 2 Hz because this regime was not explicitly selected in the FF that drove the parameter tuning). These results may reassert the possibility that the complexity of the spiking resonance in the AdEx model cannot be directly addressed through the analytical adjustment of the parameters. It has to be noted that the subthreshold resonance analysis considers the neuron as the composite of a capacitive current, a passive current, and an adaptive current, neglecting in this way the influence of exponential current of spike firing and the effect of the dynamics of the refractory period. For this reason, the proposed optimization methodology represents a valuable tool to obtain neuron models fitted to complex features. The EA allowed us to tune the two differential equations of the AdEx model according to a complex set of spiking patterns (spiking resonance, regular firing, and delayed firing) under different stimulation protocols (sinusoidal and step current injections).

Realistic modeling based on recent experimental data has provided novel insights on how intrinsic and extrinsic mechanisms interact in other neural systems as the inferior olive (Negrello et al., 2019). According to these results, strong synaptic activity in the awake brain of mice could vanish the functional impact of subthreshold oscillations. Our methodology provides an initial but fundamental tool for the construction of computationally tractable but realistic computational models for future large-scale studies of the functional impact of neuronal resonance in information processing in the GrL. In the particular case of the cerebellar input layer, it remains unclear how spiking resonance (demonstrated *in vitro* in the granule cells and the Golgi cells) interacts in a recurrent inhibitory loop with feed-forward excitation of the Golgi cell. In this sense, theoretical models have addressed information processing in the GrL (Solinas et al., 2010; Garrido et al., 2013), but these models

either have not considered neuronal intrinsic resonance or they have neglected the role of the long-term plasticity in the GrC inputs. In addition to this, theoretical models have demonstrated that external oscillatory activity strongly facilitates learning in excitatory synapses (Masquelier et al., 2009) and inhibitory recurrent networks (Garrido et al., 2016). In any case, further experimental data will be required to fit future computational models to address the functional impact of oscillations in GrL operation.

Based on our results, the AdEx model has shown to be a computationally light approach for the close reproduction of the firing patterns reported from cerebellar GrCs. Recent articles in the literature have proposed modified GLIF point-neuron equations (the so-called Extended Generalized Leaky Integrate-and-Fire model) for the reproduction of experimental traces recorded in different cerebellar cells (Geminiani et al., 2018; Casali et al., 2019). That model allowed the direct application of some experimentally testable parameters together with other optimized ones. We, however, propose a methodology based on automatic parameter tuning through an EA-based exploration (all the behavioral target is integrated through FF definition). It has shown to be effective in fitting the model parameters to diverse spiking responses. Therefore, the optimization process is fast, versatile, and able to capture relevant firing features. Contrary to the methodology proposed in Geminiani et al. (2018) where the optimization algorithm fitted the recorded voltage traces, our approach aims to reproduce the firing characteristics (namely, the burst frequency, the firing rate, and the first-spike latency) of the biological neuron.

To sum up, in this study we present an automatic optimization strategy for the development of computationally efficient neuron models that reproduce realistic firing properties under different stimulation protocols. This methodology was applied to the case of the cerebellar GrC. As a result, a simplified GrC model is proposed, suitable for predicting the main suprathreshold dynamics, such as the spiking resonance at the theta range and the linear frequency coding. This contribution serves as an initial step towards a better understanding of the

functional implication of the theta-frequency-band resonance for information processing at the cerebellar cortex. This model provides both efficiency and biological plausibility which will facilitate further computational work in the reconstruction of large-scale models of microcircuits to better understand the computational role of the suprathreshold dynamics of the cell on a large scale.

DATA AVAILABILITY STATEMENT

The datasets generated for this study are available on request to the corresponding author.

AUTHOR CONTRIBUTIONS

MM, JG, and ER: study design. MM and MS-L: literature and database search. JG and MM: EAs methodology. MM, JG, and ER: analysis and interpretation of results. MM and JG: writing of the article. All the authors have read and approved the final manuscript. All the results included in this article are part of MM's Ph.D. thesis.

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Conflict of Interest: The authors declare that the research was conducted in the absence of any commercial or financial relationships that could be construed as a potential conflict of interest.

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3. Results

3. Estudio comparativo de optimizadores estocásticos para el ajuste de modelos neuronales. Aplicación a la célula granular del cerebelo

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A Comparative Study of Stochastic Optimizers for Fitting Neuron Models. Application to the Cerebellar Granule Cell

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Abstract. This work compares different algorithms to replace the genetic optimizer used in a recent methodology for creating realistic and computationally efficient neuron models. That method focuses on single-neuron processing and has been applied to cerebellar granule cells. It relies on the adaptive-exponential integrate-and-fire (AdEx) model, which must be adjusted with experimental data. The alternatives considered are: i) a memetic extension of the original genetic method, ii) Differential Evolution, iii) Teaching-Learning-Based Optimization, and iv) a local optimizer within a multi-start procedure. All of them ultimately outperform the original method, and the last two do it in all the scenarios considered.

Key words: granule cell, neuron model, model tuning, optimization, meta-heuristics.

1. Introduction

One of the main pillars in Computational Neuroscience is understanding the brain operation by studying information processing primitives of brain areas. For this purpose, it is necessary to simulate brain microcircuits using large-scale neural networks with thousands or millions of neurons. Neuron computational models aim to reproduce neuronal firing patterns as well as the information contained in electrophysiological recordings. However, biological realism frequently requires high computational resources. Thus, neuron models for large-scale simulations need to be computationally efficient.

The adaptive-exponential integrate-and-fire (AdEx) model (Brette and Gerstner, 2005) is a simplified neuron model that meets both requirements of realism and efficiency. It consists of only two differential equations and performs reasonably well in fitting real electrophysiological recordings with a few parameters and low computational cost (Naud

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et al., 2008). Nevertheless, some of the parameters in the AdEx model lack an experimental (measurable) counterpart, and finding an appropriate set of parameters becomes a challenging problem (Barranca *et al.*, 2014; Hanuschkin *et al.*, 2010; Venkadesh *et al.*, 2018). Fitting mathematical neuron models to real electrophysiological behaviour can be considered a suitable optimization problem that remains partially unsolved.

The cerebellum is a centre of the nervous system involved in fine motor control, somatosensory processing, and non-motor control (emotional, cognitive, and autonomic processes such as attention and language) (Schmahmann, 2019). In its anatomical structure, there exists one input layer named granular layer (GrL), and it is compounded of cerebellar granule cells (GrCs). The GrCs are the smallest and the most numerous neurons in the human brain (Lange, 1975; Williams and Herrup, 1988). The cerebellar GrCs are thought to regulate the information processing through the main afferent system of the cerebellum (Jörntell and Ekerot, 2006). These neurons show regular repetitive spike discharge in response to a continuous direct stimulus, and their first-spike latency under direct stimulation is well characterized (D'Angelo *et al.*, 2009; Masoli *et al.*, 2017). Besides, previous findings suggest that the theta-frequency oscillatory activity (around 4–10 Hz in rodents) contributes to signal integration in the GrL. Indeed, the spiking resonance (as enhanced bursting activity) at the theta-frequency band of single cerebellar GrCs in response to low-frequency sinusoidal stimulation has been proposed to strengthen information transmission in the GrL (D'Angelo *et al.*, 2009, 2001; Gandolfi *et al.*, 2013). However, the functional role of resonance at the theta band in the information processing of cerebellar GrCs remains elusive.

Previous work by Marín *et al.* (2020) proposed a methodology for building computationally efficient neuron models of cerebellar GrCs that replicate some inherent properties of the biological cell. Since the cerebellar GrCs show compact and simple morphology (D'Angelo *et al.*, 2001; Delvendahl *et al.*, 2015), it is appropriate to consider a mono-compartment model. Thus, the cerebellar GrC was modelled with the AdEx neuron model because of its computational efficiency and realistic firing modes. This fact has been supported by several comparisons with detailed models and experimental recordings (Brette and Gerstner, 2005; Nair *et al.*, 2014; Naud *et al.*, 2008). As part of their method, Marín *et al.* (2020) tuned the parameters of the AdEx model to fit the neuronal spiking dynamics of real recordings. In this context, the authors model the tuning procedure as an optimization problem and study different objective functions to conduct the optimization. These functions combine the accumulated difference between the set of *in vitro* measurements and the spiking output of the neuron model under tuning. However, their evaluation involves launching computer simulations with uncertainty and nonlinear equations. For this reason, the authors proposed a derivative-free, black-box or direct optimization approach (Price *et al.*, 2006; Storn and Price, 1997). Namely, they successfully implemented a standard genetic algorithm (Boussaïd *et al.*, 2013; Cruz *et al.*, 2018; Lindfield and Penny, 2017) to face the parametric optimization problem.

This work focuses on the optimization component of the methodology proposed by Marín *et al.* and evaluates alternative algorithms. Since no exact method is known to solve the nonlinear and simulation-based target problem, the choice of Marín *et al.* is sound.

Genetic algorithms are widely-used and effective meta-heuristics, i.e. generic problem resolution strategies (Boussaid *et al.*, 2013; Lindfield and Penny, 2017). Nevertheless, the optimization part of the referred work has been tangentially addressed, and this paper aims to assess the suitability of some alternative meta-heuristics that perform well in other fields. More precisely, this paper compares four more meta-heuristics in the context of the reference work. One of them is Differential Evolution (DE) (Storn and Price, 1997), which is arguably one of the most used methods for parametric optimization in Engineering. Another option is the Teaching-Learning-Based optimizer (TLBO) (Rao *et al.*, 2012), which features configuration simplicity, low computational cost and high convergence rates. A third option is the combination of a simple yet effective local optimizer, the Single-Agent Stochastic Search (SASS) method (Cruz *et al.*, 2018) by Solis and Wets (1981), with a generic multi-start component (Redondo *et al.*, 2013; Salhi, 2017). This compound optimizer will be referred to as MSASS. The last method, which will be called MemeGA, is an ad-hoc memetic algorithm (Cruz *et al.*, 2018; Marić *et al.*, 2014) that results from replacing the mutation part of the genetic method by Marín *et al.* (2020) by the referred local search procedure, SASS.

The rest of the paper is structured as follows: Section 2 describes the neuron model with the parameters to tune and the corresponding optimization problem. Section 3 explains the optimizers considered as a potentially more effective replacement of the genetic method. Section 4 presents the experimentation carried out and the results achieved. Finally, Section 5 contains the conclusions and states some possible future work lines.

2. Neuron Model

This section starts by describing the neuron model, whose parameters must be adjusted, and by defining the tuning process as an optimization problem to solve. After that, the section explains both the neuron simulation environment and how the experimental pieces of data have been recorded according to the reference paper.

2.1. Model Structure and Problem Definition

The adaptive exponential integrate-and-fire (AdEx) model consists of two coupled differential equations and a reset condition that regulate two state variables, i.e. the membrane potential (V) and the adaptation current (w):

$$C_m \frac{dV}{dt} = -g_L(V - E_L) + g_L \Delta_T \exp\left(\frac{V - V_T}{\Delta_T}\right) + I(t) - w, \quad (1a)$$

$$\tau_w \frac{dw}{dt} = a(V - E_L) - w. \quad (1b)$$

Equation (1a) describes how V varies with the injection of current, $I(t)$. When V exceeds the threshold potential (V_T), the slope factor (Δ_T) models the action potential. This depolarization persists until V reaches the reset threshold potential (V_{peak}), which defines the reset condition aforementioned. At that point, V resets to V_r , and w increases the

Table 1
Parameters to tune for configuring the AdEx model including the boundaries and units.

Parameter	Boundaries	Parameter	Boundaries
C_m (pF)	[0.1, 5.0]	V_T (mV)	[-60, -20]
Δ_T (mV)	[1, 1000]	a (nS)	[-1, 1]
E_L (mV)	[-80, -40]	b (pA)	[-1, 1]
V_r (mV)	[-80, -40]	g_L (nS)	[0.001, 10]
V_{peak} (mV)	[-20, 20]	τ_w (ms)	[1, 1000]

fixed amount b . The first term models the passive mechanisms of the membrane potential that depend on the total leak conductance (g_L), the leak reversal potential (E_L) and the membrane capacitance (C_m), which regulate the integrative properties of the neuron. The second exponential term models the spike generation and shape, whose dynamics depend on Δ_T and V_T (Naud *et al.*, 2008).

Equation (1b) models the evolution of w . It depends on the adaptation time constant parameter (τ_w), the sub-threshold adaptation (a), and the spike-triggered adaptation parameter (b).

There are ten parameters to tune for reproducing the firing properties or features of the cerebellar GrCs with the AdEx neuron model. Table 1 contains the list of model parameters to tune including their units and the range in which they must be adjusted.

Roughly speaking, the tuning process is equivalent to minimizing the accumulated difference between each firing feature for the studied parameter set and the corresponding experimental recordings. Let f be the function that models this computation. It is defined in (2) as an abstract function that depends on the ten model parameters included in Table 1. This configuration is that tagged as *FF4* in Marín *et al.* (2020), and it is further explained below.

$$f(C_m, \dots, \tau_w) = \sum_{i \in \{MF, LF\}} (|feat_i - \exp_i| \cdot w_i) + \sum_{j=1}^N (|\overline{BF_{sim_j}} - \overline{BF_{exp_j}}| \cdot W_{BF} \cdot (std(BF_{sim_j}) + 1)). \quad (2)$$

In practical terms, f implies a neuron simulation procedure gathering the output of the behaviour of interest. In order to obtain a neuron model that reproduces the properties of the cerebellar GrCs, the following features were integrated into f : i) repetitive spike discharge in response to continuous direct stimulation (measured as the mean frequency of spike traces) (*MF*), ii) first-spike latency under direct current stimulation (measured as the time to the first spike) (*LF*), iii) spiking resonance in the theta range under sinusoidal current stimulation (measured as the average burst frequency with different oscillation frequencies) (*BF*).

MF and *LF* are included in the first term of f , where the score of each feature is the accumulative absolute difference between the model output of the i feature ($feat_i$)

under different step-current amplitudes, and its experimental equivalent (exp_i), for $i \in \{MF, LF\}$. In order to integrate several components in this function, this term is multiplied by a weighting factor (w_i) as described in the next section.

Regarding BF , it is considered in the second part of f . This term accumulates the summation of each separate absolute difference for $j = 1, \dots, N$ sinusoidal stimulation frequencies. The score for each one results from the absolute difference between: i) the average burst frequency of the simulated neuron after a certain number of oscillatory cycles, $\overline{BF}_{\text{sim}_j}$, and ii) the experimental value, $\overline{BF}_{\text{exp}_j}$, at that stimulation frequency, j . This term is multiplied by the weight of this particular feature, w_{BF} (as detailed in the section below). It is also multiplied by the standard deviation of the simulated neuron burst frequency ($\text{std}(\overline{BF}_{\text{sim}_j})$) plus one. This additional multiplicative term promotes configurations both close to the target and stable.

The lower the value of f is for a given set of parameters, the more appropriate it is for replicating the desired neuronal behaviour. It is hence possible to formally define the target optimization problem according to (3). The constraints correspond to the valid range of every parameter, which is generally defined by the max and min superscripts linked to the parameter symbol referring to the upper and lower bounds, respectively. The numerical values considered are those shown in Table 1.

$$\begin{aligned}
 & \underset{C_m, \dots, \tau_w}{\text{minimize}} && f(C_m, \dots, \tau_w) \\
 & \text{subject to} && C_m^{\min} \leq C_m \leq C_m^{\max} \\
 & && \dots \\
 & && \tau_w^{\min} \leq \tau_w \leq \tau_w^{\max}.
 \end{aligned} \tag{3}$$

2.2. Model Context and Feature Measurement

According to Marín *et al.* (2020), the initial membrane potential starts with the same value as the leak reversal potential, i.e. $V_{\text{init}} = E_L$. The burst and mean frequency have been weighted by 1 because they are measured in hertz and are in comparable ranges. In contrast to them, since it is measured in seconds, the weight of the first spike feature was set to 1000. Consequently, for instance, an error of 1 Hz at burst frequency is weighted as an error of 1 Hz at repetitive spike discharge and a lag of 1 ms at latency to the first spike.

For the experimental measurements of the spiking resonance, the burst frequency is computed as the inverse of the average inter-spike interval (ISI) of the output neuron (the cerebellar GrC) during each stimulation cycle. Then, the average burst frequency is measured from 10 consecutive cycles during a total of 22.5 seconds of stimulation. The sinusoidal amplitude is of 6 and 8 pA (including a 12 pA offset), and the spike bursts are generated corresponding with the positive phase of the stimulus (sinusoidal phase of 270°). The burst frequencies with stimulation frequencies beyond 10.19 Hz in amplitude of 6 pA and 14.23 Hz in amplitude of 8 pA are set to zero because either one or no spikes were observed in the experimental measurements (D'Angelo *et al.*, 2001).

The typical behaviour of the cerebellar GrCs implements a mechanism of repetitive spike discharge in response to step-current stimulation. It could help to support the spiking

resonance of burst frequency at the theta-frequency band (D'Angelo *et al.*, 2001). According to recent literature (Masoli *et al.*, 2017), the fast repetitive discharge in the GrCs has been characterized based on the mean frequency and the latency to the first spike in response to three different step-current injections (10, 16 and 22 pA) of stimulation of 1 s.

3. Optimization Methods

As introduced, five numerical optimization algorithms have been considered for solving the problem stated in Section 2.1: i) the genetic algorithm used in the reference paper (GA) (Marín *et al.*, 2020), ii) a memetic optimizer based on it (MemeGA), iii) Differential Evolution (DE), iv) Teaching-Learning-Based Optimization (TLBO) (Rao *et al.*, 2012), and v) Multi-Start Single-Agent Stochastic Search (MSASS). The first four cover the two main groups of population-based meta-heuristics (Boussaïd *et al.*, 2013): Evolutionary Computation and Swarm Intelligence. The optimizers in the first group are inspired by the Darwinian theory, while those in the second rely on simulating social interaction. Namely, GA, MemeGA, and DE belong to the first class, and TLBO can be classified into the second one. Regarding MSASS, it is a single-solution-based meta-heuristic (Boussaïd *et al.*, 2013) that iteratively applies a local search process to independent random starts.

Since all the algorithms rely on randomness, they can be classified as stochastic methods. The following subsections describe these optimizers for the sake of completeness. However, the interested reader is referred to their corresponding references for further information.

3.1. Genetic Algorithm (GA)

Genetic algorithms, popularized by Holland (1975), were developed as an application of artificial intelligence to face hard optimization problems that cannot be rigorously solved (Boussaïd *et al.*, 2013; Salhi, 2017). Roughly speaking, genetic algorithms work with a pool of candidate solutions. Although they are randomly generated at first, the solutions are ultimately treated as a population of biological individuals that evolve through sexual reproduction (involving crossover and mutation). Based on these ideas, genetic algorithms define a general framework in which there are different options for every step and are used in a wide range of problems (Boussaïd *et al.*, 2013; Salhi, 2017; Shopova and Vaklieva-Bancheva, 2006). The problem addressed in this work has also been previously faced with a genetic algorithm in Marín *et al.* (2020). It will be referred to as GA, and it is described next as one of the methods compared.

GA starts by creating as many random candidate solutions as required by the parameter that defines the population size. Every one of these so-called 'individuals' is represented by a vector in which the i component corresponds to the i optimization variable. Random generation in each dimension follows a uniform distribution between the boundaries indicated in Table 1. After generating the initial individuals, they must be evaluated according to the objective function and linked to their resulting fitness. As the problem at hand is

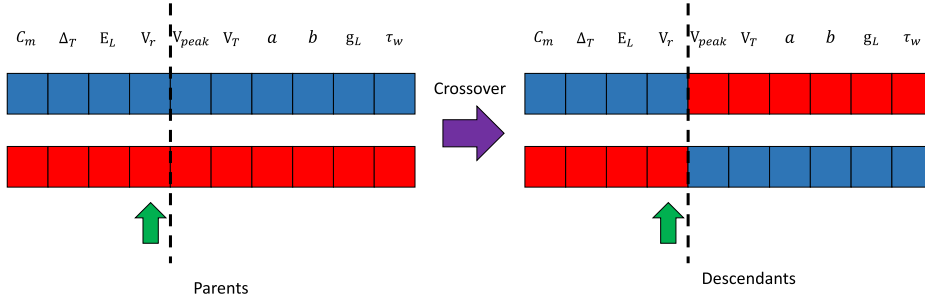


Fig. 1. Single-point crossover between two individuals.

a minimization one, the lower the fitness is, the better it is. The population size remains constant during the search even though individuals change due to evolution.

After creating the initial population, GA simulates as many generations as required by the parameter that defines the number of cycles. Each of them consists of the ordered execution of the following steps or genetic operators:

Selection: This step selects those individuals from the current population that might become the progenitors and members of the next one. It chooses as many individuals as defined by the population size according to a tournament selection process (Salhi, 2017; Shopova and Vaklieva-Bancheva, 2006). This strategy consists in choosing every individual as the best out of a random sample whose size is another user-given parameter. In contrast to other selection approaches, this one tends to attenuate strong drifts in the population because the scope of selection is limited by the tournament size (Salhi, 2017). Thus, not only the top best are selected, but also more regular ones, which increases variability and avoids premature convergence to local optima.

Crossover: This step simulates sexual reproduction among those individuals previously selected to explore new regions of the search space based on the information provided by the progenitors. The process iterates through the selected individuals and pairs those at even positions with those at odd ones. For each pair, there is a user-given probability of performing single-point crossover (Salhi, 2017; Shopova and Vaklieva-Bancheva, 2006). It consists in randomly selecting a dimension of the individuals and swapping the rest of the vector between the two involved. Figure 1 depicts the single-point crossover procedure. As shown, the two progenitors (left) result in the two descendants (right) after having selected the fourth as the splitting dimension.

Mutation: This step tries to randomly alter the offspring that comes from the two previous ones. While crossover explores in depth the area of the search space covered by progenitors, mutation aims to allow reaching new regions of it, which avoids stagnation at local optima. The mutation procedure has a user-given probability to be launched for every individual of the offspring. Every time that it happens to apply, the individual is traversed, and each of its components has another user-given probability to be randomly reset.

After the three evolutionary steps described, the individuals involved are evaluated according to the objective function (only those that changed after being selected) and replace the current population for the next cycle. It is also relevant to highlight that the algorithm keeps a record with the best individuals found through the process. The solution to the problem is taken as the best one among them.

3.2. Memetic Algorithm Derived from GA (MemeGA)

Memetic algorithms (Cruz *et al.*, 2018; Marić *et al.*, 2014) are an extension of standard genetic methods formalized by Moscato (1989). Their name comes from the term ‘meme’, defined by Dawkins (1976) as an autonomous and cultural entity similar to biological genes. However, while the individuals of genetic algorithms are mainly passive, those of memetic methods can be seen as active agents that improve their aptitude autonomously. In practical terms, this is achieved by adding the use of complementary local search techniques to the underlying process of Darwinian evolution. This approach, which is useful to avoid premature convergence while improving the exploitation of the search space, is popular in many different fields. For instance, in Marić *et al.* (2014), the authors design an effective and efficient parallel memetic algorithm for facility location, an NP-hard combinatorial optimization problem. A memetic algorithm is also the best-performing method for parametric heliostat field design in the study published in Cruz *et al.* (2018). Similarly, the optimization engine of the recent framework for drug discovery extended in Puertas-Martín *et al.* (2020) is a memetic method.

Considering the theoretical capabilities and the previous success cases of this kind of algorithms, a memetic method has been specifically designed and included in the present study. As introduced, the referred method is MemeGA, and it is based on the genetic method designed by Marín *et al.* (2020) for the problem at hand. The algorithm maintains the same structure as GA with the only exception of the mutation stage, which is replaced by the use of a local search algorithm. Namely, the original mutation probability is treated as the percentage of individuals to be randomly selected for the local search to improve them at each cycle. This approach is aligned with the proposal in Marić *et al.* (2014) since the local search is applied to a random subset of the population rather than to all of them, which increases diversity. As introduced, the local optimizer used is SASS, by Solis and Wets (1981), which is also the local method included in the memetic algorithms applied in Cruz *et al.* (2018), Puertas-Martín *et al.* (2020). Thus, every individual is a potential starting point for an independent execution of SASS.

As a method, SASS is a stochastic hill-climber with an adaptive step size that starts at a certain point of the search space, x . At the beginning of every iteration, SASS generates a new point, x' , according to (4). The term ξ is a random perturbation vector in which every component i (there is one for each decision variable) follows a Gaussian distribution with component-specific mean b_i and common standard deviation σ (assuming a normalized search space), i.e. $\xi_i = \mathcal{N}(b_i, \sigma)$. Both, the b vector (also known as the bias) and σ , will be varied during the search. However, b starts as a zero vector, and σ is a user-given parameter.

$$x' = x + \xi. \tag{4}$$

Having generated x' , SASS computes the value of the objective function at it. If x' represents a better solution, the algorithm moves its focus from x to x' , and the iteration is considered successful. The b vector is then recomputed as $b = 0.2b + 0.4\xi$ for the next iteration. Otherwise, SASS explores the opposite direction by computing an alternative new point, $x'' = x - \xi$. Again, if the evaluation of x'' returns a better value for the objective function, SASS moves from x to x'' , and the iteration is also considered successful. Under this circumstance, b is updated as $b = b - 0.4\xi$. However, if neither x' nor x'' were better than x , the iteration is supposed to be failed, and b is recomputed as $b = 0.5b$.

In contrast to the bias vector, the standard deviation of perturbation is not modified after every iteration but considering consecutive failures or successes for stability. Namely, if the number of consecutive successful iterations reaches a user-given parameter, $Scnt$, σ is expanded by a factor ex , which is also user-defined and supposed to be greater than 1, i.e. $\sigma = ex \cdot \sigma$. Analogously, if the number of consecutive failed iterations reaches a user-given parameter, $Fcnt$, σ is contracted by a factor c , which is also user-defined in $(0, 1) \in \mathbb{R}$, i.e. $\sigma = c \cdot \sigma$. However, notice that σ is also bounded by the user, and if it goes out from the valid range, σ is automatically reset to its upper bound.

SASS executes as many iterations, i.e. attempts to modify its current solution, as it can perform according to the number of objective function evaluations allowed by the user. After this process, the current solution of the method is finally returned. Under no circumstance will it move to a worse solution in the search space. Hence, the result of SASS will be the same initial point or a better one in the worst and best scenarios, respectively.

3.3. Differential Evolution (DE)

DE is a simple yet powerful genetic-like numerical optimizer that was proposed by Storn and Price (1997) and has become widely used (Dugonik *et al.*, 2019; Price *et al.*, 2006). It maintains a user-defined number (NP) of randomly-generated candidate solutions (individuals) and progressively alters them to find better ones. Like GA, every individual is a vector with a valid value for each optimization variable. The workflow of this method does not try to imitate aspects such as the selection of progenitors and sexual reproduction as closely as standard genetic methods like GA. However, the terminology of DE also comes from traditional Genetic Algorithms, so each iteration applies mutation, crossover, and selection stages to every individual.

The step of mutation follows (5) to compute for each individual S^j ($j = 1, \dots, NP$), a mutant vector v_{S^j} . Both r_2 and r_3 are different and random integer indexes in the range $[1, \dots, NP]$. Regarding r_1 , it can be either another random population index or that of the best candidate solution in the population. The former is known as ‘rand’ strategy, and the latter is called ‘best’. Regarding F , which controls the amplification of the differential variation, it is a user-given real and constant factor in the range $[0, 2]$ in the traditional method. However, it can be randomly redefined in the range $[0.5, 1]$ either for each iteration or for every mutant vector during the search. This approach is known as ‘dither’ and improves the rate of convergence with noisy objective functions. Finally, notice that the term $S^{r_2} - S^{r_3}$ defines a single difference vector between candidate solutions, but it is possible to use more than one. The most popular alternative uses two instead, which results in

$S^{r2} - S^{r3} + S^{r4} - S^{r5}$ (assuming that r_4 and r_5 are two random population indices more).

$$v_{S^j} = S^{r1} + F(S^{r2} - S^{r3}). \quad (5)$$

The step of crossover merges each candidate solution, S^j , with its mutant vector, v_{S^j} . The result is a mutated version of S^j , $S^{j'}$, which is known as ‘trial vector’. The computation follows (6), which is in terms of the i component of the trial vector. According to it, $S_i^{j'}$ can come from either the current individual S^j or its mutant vector. The component selection is controlled by the user-given crossover probability, $CR \in [0, 1]$, which is linked to uniform random number generation between 0 and 1. Regarding k , it is the index of one of the components defining the individuals, i.e. one of the optimization variables. This index is randomly selected for each computation of (6) to ensure that at least one of the components of the trial vector comes from the mutant one.

$$S_i^{j'} = \begin{cases} v_{S^j} & \text{if } \text{rand}() \leq CR \text{ or } i = k, \\ S_i^j & \text{otherwise.} \end{cases} \quad (6)$$

Additionally, there exists an additional stage that can be linked to crossover. It is a probabilistic random-alteration process proposed by Cabrera *et al.* (2011) to define a variant of DE aimed at mechanism synthesis. However, the addition is not limited to that field but is of general-purpose in reality. It entails an in-breadth search component that increases variability and is similar to the traditional mutation phase of genetic algorithms such as GA. This addition aims to help the algorithm to escape from local optima, especially when working with small populations. In practical terms, it follows (7) to make more changes to each trial vector. According to it, each i component of the input trial vector can be randomly redefined around its current value with a user-given probability. The origin of the components, i.e. the current individual or its associated mutant vector, is not relevant. Therefore, this stage only adds two expected parameters: the per-component mutation probability, MP , and the modification range, $range$.

$$S_i^{j'} = \begin{cases} \text{rand}() \in [S_i^{j'} \pm range] & \text{if } \text{rand}() \leq MP, \\ S_i^{j'} & \text{otherwise.} \end{cases} \quad (7)$$

After the previous steps, DE evaluates each trial vector as a solution according to the objective function. Only those trial vectors that outperform the candidate solutions from which they come persist and replace the original individuals. This process defines the population for the next iteration. DE concludes after having executed the user-defined number of iterations. At that point, the algorithm returns the best individual in the population as the solution found.

3.4. Teaching-Learning-Based Optimization (TLBO)

TLBO is a recent numerical optimization method proposed by Rao *et al.* (2012). As a population-based meta-heuristic, this algorithm also works with a set of randomly-generated candidate solutions. However, instead of representing a group of individuals

that evolve through sexual reproduction like the previous method, TLBO treats the set of solutions as a group of students. The algorithm simulates their academic interaction, considering a teacher and plain pupils, to find the global optimum of the problem at hand. This optimizer has attracted the attention of many researchers in different fields, from Engineering to Economics, because of its simplicity, effectiveness and minimalist set of parameters (Cruz *et al.*, 2017; Rao, 2016).

The algorithm only requires two parameters to work, namely, the population size and the number of iterations to execute. Based on this information, TLBO first creates and evaluates as many random candidate solutions or individuals as indicated by the population size. As it occurs with the previous method, every individual is a plain vector containing a valid value for each optimization variable of the objective function. After this initial step, TLBO executes as many iterations as required, and every one consists of the teacher and learner phases.

The teacher phase models the way in which a professor improves the skills of his/her students. In practical terms, this step tries to shift each candidate solution towards the best one in the population, which becomes the teacher, T . After having identified that reference solution, TLBO computes the vector M . Every i component in M results from averaging those of the individuals in the current population. This information serves to create an altered or shifted solution, S' , from every existing one, S , according to (8). The computation is defined in terms of every component or optimized variable, i . r_i is a random real number in range $[0, 1]$ and linked to component i . Similarly, T_F , known as 'teaching factor', is a random integer that can be either 1 or 2. Both, r_i and T_F , are globally computed for the current step. Finally, every S' is evaluated and replaces S if it obtains a better value from the objective function (S' is discarded otherwise).

$$S'_i = S_i + r_i(T_i - T_F M_i). \quad (8)$$

The learner phase simulates the interaction between students to improve their skills. At this step, TLBO pairs every student, S , with any other different one, W . The goal is to generate a modified individual, S' , which will replace S if it is a better solution according to the objective function. Every i component of S' results from (9), where r_i is a random number in range $[0, 1]$ linked to component i and globally computed for the current step. According to it, the movement direction in every pair goes from the worst solution to the best.

$$S'_i = \begin{cases} S_i + r_i(S_i - W_i) & \text{if } error(S) < error(W), \\ S_i + r_i(W_i - S_i) & \text{otherwise.} \end{cases} \quad (9)$$

Additionally, although it is usually omitted, there is also an internal auxiliary stage to remove duplicate solutions in the population (Waghmare, 2013). At the end of every iteration, duplicity is avoided by randomly altering and re-evaluating any of the involved candidate solutions. Finally, after the last iteration, TLBO returns the best solution in the population as the result of the problem at hand.

3.5. Multi-Start Single-Agent Stochastic Search (MSASS)

The Multi-Start Single-Agent Stochastic Search, as introduced, consists in the inclusion of the SASS algorithm (already described as part of MemeGA in Section 3.2) within a standard multi-start component (Redondo *et al.*, 2013; Salhi, 2017). The former is a simple yet effective local search method that will always try to move from a starting point to a nearby better solution. The latter is in charge of randomly generating different initial points, provided that the computational effort remains acceptable.

Considering the local scope of SASS, the multi-start component serves to escape from local optima by focusing the local exploration on different regions of the search space. Namely, at each iteration, the multi-start module randomly defines a feasible point. It then independently starts SASS from there. Once the local search has finished, so does the iteration, and the process is repeated from a new initial point while keeping track of the best solution found so far, which will be finally returned as the result. As a compound method, MSASS works until consuming a user-given budget of objective function evaluations.

The multi-start component expects from the user the total number of function evaluations allowed. It will always launch SASS with its maximum number of evaluations set to the remainder to consume all the budget, and the rest of its traditional parameters as defined by the user (see Section 3.2). However, in this context, SASS is enhanced with an extra parameter, i.e. the maximum number of consecutive failures that force the method to finish without consuming all the remaining function evaluations. By proceeding this way, once SASS has converged to a particular solution, the method will not waste the rest of the evaluations. Instead, it will be able to return the control to the multi-start component to look for a new start. This aspect is of great importance to increase the probabilities of finding an optimal solution.

4. Experimentation and Results

4.1. Environment and Configuration

The present study inherits the technical framework defined by the reference work in Marín *et al.* (2020). Consequently, the GrC model is simulated with the neural simulation tool NEST (Plesser *et al.*, 2015), in its version 2.14.0, and using the 4th-order Runge-Kutta-Fehlberg solver with adaptive step-size to integrate the differential equations. The cost function, known as FF4 in the reference work as introduced, is implemented in Python (version 2.7.12) and linked to the NEST simulator. The simulation environment uses a common and fixed random-generation seed to define a stable framework and homogenize the evaluations. In this context, the GA method by Marín *et al.* (2020) was also implemented in Python 2.7.12 using the standard components provided by the DEAP library (Kim and Yoo, 2019).

Marín *et al.* configured their GA method to work with a population of 1000 individuals for 50 generations and selection tournaments of size 3. They adjusted the crossover, mutation, and per-component mutation probabilities to 60%, 10%, and 15%, respectively.

Table 2
 Varied parameters for each population-based method and computational cost.

Method	Parameters	Computational cost (f.e.)			
		15k	22.5k	30k	60k
GA	Population	1500	1500	1000	1000
	Cycles	16	25	50	100
MemeGA	Population	500	500	300	300
	Local f.e.	10	12	20	35
	Cycles	20	26	40	50
DE	Population	250	250	200	150
	Cycles	60	90	150	400
TLBO	Population	250	250	200	150
	Cycles	30	45	75	200

Approximately, this configuration results in 30 000 evaluations of the objective function (f.e.) and also defines a general reference in computational effort. This aspect is especially relevant since the development and execution platforms differ from the original work. Namely, the four new optimizers compared (MemeGA, DE, TLBO, and MSASS) run in MATLAB 2018b after having wrapped the objective function of Marín et al. to be callable from it. The experimentation machine features an Intel Core i7-4790 processor with 4 cores and 32 GB of RAM.

The comparison takes into account four different computational costs in terms of the reference results: 50%, 75%, 100%, and 200% of the function evaluations consumed by GA, i.e. 15 000, 22 500, 30 000, and 60 000, respectively. Nevertheless, before launching the final experiments, the population-based optimizers have been tested under different preliminary configurations to find their most robust set of parameters. After having adjusted them, the focus was moved to those parameters directly affecting the overall computational cost, i.e. function evaluations. In practical terms, those are limited to the population sizes and the number of cycles for DE and TLBO. Similarly, they are the only parameters of the reference method, GA, that have been ultimately re-defined to encompass the new execution cases. However, for its memetic version, MemeGA, the number of objective function evaluations for each independent local search (local f.e.) has also been varied with the computational cost. In contrast to them, MSASS is directly configured in terms of function evaluations. Its local search component has kept the constant configuration explained below.

Table 2 shows the previous information for each population-based optimizer and computational cost. Concerning the population sizes, the general paradigm followed opted for spawning larger populations with the lower computational costs to increase and speed up the exploration. More precisely, when the computational cost is below 100% of the reference method, the population is larger to accelerate the identification of promising regions in the search space and to compensate for the impossibility of allowing the optimizer to run more cycles. Numerically, the population sizes of GA remain in the range of the reference paper for the most demanding cases and get an increment of 50% for the others. Those of MemeGA come from GA but are approximately divided by 3 to allow for the

function evaluations of its independent instances of SASS, which grow from 10 to 35 for the 60k configuration. The population sizes of DE are in the range of multiplying by ten the number of variables, as suggested by the authors, and doubled to maximize diversity. TLBO successfully shares the same strategy.

Regarding the number of cycles, it is adapted from the corresponding population size to achieve the desired computational effort. GA has statistical components, but its approximate number of function calls is 60% of the population size each cycle. MemeGA keeps the crossover and mutation probabilities of GA and redefines the latter as the percentage of individuals to be locally improved. Hence, it approximately executes 60% of the population size plus 10% of the referred value multiplied by the number of local evaluations each cycle. DE consumes as many f.e. as individuals per cycle, and TLBO takes twice. The cost of evaluating the initial populations is neglected.

Concerning the rest of the parameters that have been fixed, the internal SASS component of MemeGA considers $Scnt = 5$, $Fcnt = 3$, $ex = 2.0$, and $c = 0.5$ with $\sigma \in \{1e-5, 0.25\}$. This is mainly the configuration recommended by Solis and Wets (1981) with the only exception of the upper bound of sigma being 0.25 instead of 1. It is because preliminary experimentation revealed that when allowing few function evaluations, most individuals were directly moved to the bounds by big perturbations without the possibility to improve. Thus, the smaller upper bound of σ allows for a better local exploration within MemeGA. However, for MSASS, all the parameters of SASS coincide with the recommended values because its execution approach does not have to share resources. That said, every instance of SASS will be stopped after 50 non-improving or failed iterations to save function evaluations for later independent starts. Regarding DE, after preliminary experimentation, it has been configured to use ‘rand’ selection, a single difference vector, and per-generation dither. Notice that the latter aspect avoids adjusting the F parameter of the optimizer and takes into account its potential convergence advantages. Finally, the crossover rate has been fixed to 0.8, which is in the general-purpose range and between the values used in the extension proposed in Cabrera et al. (2011).

4.2. Numerical Results

Table 3 contains the results achieved by each method. There is a column for every optimizer, and each one consists of groups of cells that cover the different scenarios of computational cost. The algorithms have been independently launched 20 times for each case considering their stochastic nature, i.e. their results might vary even for the same problem instance and configuration. The referred table includes the average (ave.) and standard deviation (STD) of each case. Since the problem addressed is of minimization, the lower the values are, the better result they represent. The best average of each computational cost is in bold font. Notice that the results of GA and 30 000 f.e. (i.e. 100%) combine the five ones obtained by Marín et al. (2020) plus the remaining executions to account for 20 cases in total. Finally, to orientate the readers about the real computational cost, it is interesting to mention that completing each cell of 15 000 f.e. approximately takes 9 hours in the experimentation environment and scales accordingly.

Table 3
Objective function values achieved for each compared optimizer.

Effort (f.e.)	GA	MemeGA	DE	TLBO	MSASS
15 000 (50%)	Ave.: 115.38 STD: 4.19	Ave.: 113.51 STD: 10.83	Ave.: 115.78 STD: 7.38	Ave.: 105.76 STD: 5.90	Ave.: 106.88 STD: 4.50
22 500 (75%)	Ave.: 110.32 STD: 5.98	Ave.: 111.46 STD: 8.03	Ave.: 112.18 STD: 5.96	Ave.: 104.61 STD: 7.09	Ave.: 104.71 STD: 5.29
30 000 (100%)	Ave.: 108.70 STD: 6.59	Ave.: 103.45 STD: 4.47	Ave.: 107.98 STD: 4.74	Ave.: 98.63 STD: 5.97	Ave.: 101.20 STD: 3.52
60 000 (200%)	Ave.: 104.17 STD: 6.70	Ave.: 100.06 STD: 5.60	Ave.: 99.44 STD: 4.08	Ave.: 97.67 STD: 3.37	Ave.: 100.52 STD: 3.04

4.3. Discussion

From the results in Table 3, it is possible to make several overall appreciations. Firstly, none of the optimizers stably converges to a single global solution even after doubling the computational effort allowed in the reference paper. This aspect indicates that the search space is hard to explore and features multiple sub-optimal points. For this reason, ensuring stable and global convergence might not be feasible in a reasonable amount of time. Fortunately, it is not a requirement in this context as long as the found configurations make the simulated neurons behave as expected. Secondly, all the optimizers tend to improve the average quality of their results when the computational cost increases, but TLBO always achieves the best average quality. It is also the method that has found the best individual solution known so far, with a value of 87.45. Thirdly and last, the reduction in standard deviations is not as regular as that of the averages, but for most methods, the standard deviation of the results after 60 000 f.e. is approximately half of that observed for 15 000 f.e. The only exception is the reference optimizer, GA, whose STD was better for the lightest configuration than for the heaviest. Hence, in general, the probability of obtaining particularly divergent results in quality is reduced when the optimizers are provided with enough computational budget.

As previously commented, all the methods provide better average results after increasing the computational budget, but they effectively evolve at different rates. Certainly, the average quality achieved by a certain optimizer with a particular computational cost turns out to be nearly equivalent to that of another one. Nevertheless, some of the algorithms require more computational effort to be at the same level as others. For instance, the average of GA for 60 000 f.e. is very similar to those of MSASS and TLBO for 22 500 f.e. In fact, between 15 000 and 30 000 f.e., MSASS and TLBO are a step beyond the rest. Moreover, not all the methods ultimately achieve the same degree of quality. More specifically, for 60 000 f.e., MemeGA, DE and MSASS perform similarly, but GA is worse than them, and TLBO remains numerically ahead. Thus, according to the computational cost, some of the methods stand out from the rest. TLBO and MSASS do it positively with the best averages, and GA does it negatively considering the two heaviest configurations. Regarding MemeGA and DE, the former starts to outperform the reference method with 30 000 f.e., and the latter does it after doubling this value.

After the preliminary analysis, it is necessary to test whether the methods exhibit statistically significant differences considering the impact of uncertainty. For this reason, the individual results have been studied according to the Kruskal-Wallis test (Kruskal and Wallis, 1952; Mathworks, 2021), which is a non-parametric method for testing whether the samples come from the same distribution. By proceeding this way, it is possible to assess if the results registered for each optimizer and cost seem to significantly differ from each other with reduced datasets and without making distribution assumptions. The overall significance of the tests is 0.05, i.e. the corresponding confidence level is 95%.

Observing in depth the results in Table 3 for the lightest computational cost, it seems that there are two groups. Specifically, TLBO and MSASS exhibit the best performance with close values between them, while GA, MemeGA, and DE show worse averages (and also numerically similar between them). According to the Kruskal-Wallis test, there is no significant statistical difference within each group either. Thus, for 15 000 f.e., TLBO and MSASS return indistinguishable results within a significance of 0.05. In other words, for half of the computational budget of the reference work, TLBO and MSASS are equivalent according to the results achieved. Moreover, both perform better than the rest with a statistically significant difference, including the reference method, GA. Analogously, the performances of GA, MemeGA, and DE are equivalent in this context, so there is no more expected difference than the effect of uncertainty between the three. Additionally, the fact that the memetic variant of GA, MemeGA, does not significantly outperform it can be attributed to the lack of computational budget to let local search be effective.

For 22 500 f.e., the previous situation persists: TLBO and MSASS define the group of the best-performing optimizers, without significant difference between using one or the other. GA, MemeGA, and DE remain the worst-performing methods without practical difference between them. However, for 30 000 f.e., the situation changes: MemeGA moves from the group of GA and DE to that of TLBO and MSASS, which feature the best average. At this point, the methods achieving the worst results are GA and DE, which keep being statistically indistinguishable. Those with better performance are now TLBO, MSASS, and MemeGA. Among them, TLBO and MSASS keep being statistically indistinguishable within a significance of 0.05, but the same occurs between MemeGA and MSASS. Finally, the previous trend is confirmed with 60 000 f.e: another method, DE, separates from the reference one, GA, and outperforms it. Therefore, GA persists as the only member of worse-performing methods in the end, while MemeGA, DE, TLBO, and MSASS become statistically indistinguishable between them and achieve better results than the reference method.

Based on the previous analysis, TLBO and MSASS are the best choices for 50 and 75% of the function evaluations allowed in the reference paper. For the same computational budget considered by Marín *et al.* (2020), the performance of MemeGA reaches the level of those two referred methods, which remain ahead. Finally, with the highest computational cost, MemeGA, DE, TLBO, and MSASS significantly outperform the reference method, and there is no meaningful difference between the four. Thus, the reference method, GA, is always outperformed by at least TLBO and MSASS. MemeGA and DE also tend to separate from it to join the other two at 30 000 and 60 000 f.e., respectively.

Additionally, for the sake of completeness, the significance of the difference between the results of each method has also been systematically assessed with the Kruskal-Wallis test under the previous significance level. According to the study, there is no statistically significant difference between the results of GA after 22 500 and 30 000 f.e. Hence, it seems possible to reduce the computational effort in the reference work by 25% without expecting worse results for any cause apart from stochasticity. TLBO, MemeGA and DE experience the same phenomenon, but they do between 15 000 and 22 500 f.e, while the performance of the last two is still similar to that of GA. Finally, MSASS stagnates between 30 000 and 60 000 f.e., which is well aligned with its conceptual simplicity and lack of sophisticated components to globally converge.

4.4. Insight into the Best Solution

To conclude this section, the best result found will be analysed with further details in Fig. 2. The best-fitted neuron model according to all the features (with the lowest score) is an individual obtained by TLBO featuring a quality of 87.45 (blue lines). The neuron model from the reference work (GA optimizer) (Marín *et al.*, 2020) with a score of 104.24 is also compared (orange lines). Finally, the *in vitro* data used to define the fitness function are also represented (black dots) (D'Angelo *et al.*, 2001; Masoli *et al.*, 2017).

The selected neuron model has successfully captured the well-demonstrated features of the intrinsic excitability of cerebellar GrCs, i.e. repetitive spike discharge in response to injected currents (implemented as the mean frequency), latency to the first spike upon current injection (implemented as the time to the first spike), and spiking resonance in the theta-range (implemented as the average burst frequencies in response to sinusoidal stimulations). The neuron model resonates in the theta frequency band as expected, i.e. 8–12 Hz (Fig. 2(A)). The model practically reproduces identical resonance curves as the model of reference (GA model) (Marín *et al.*, 2020). These resonance curves are the graphical representation of doublets, triplets, or longer bursts of spikes generated when stimulated by just-threshold sinusoidal stimulation at different frequencies (Fig. 2(B)). The main behaviour of biological GrCs is the increase of spike frequency when the latency to the first spike decreases as current injections increase. A sample of the neuron behaviour from which these features are calculated is shown in Fig. 2(E). The repetitive spike discharge of the TLBO model is similar to that of the model of reference and in accordance with the experimental measurements in real cells (Fig. 2(C)). The real improvement obtained by the neuron model of the proposed optimizer lies in the first-spike latency feature. The model from the reference work exhibited longer latencies than those experimentally reported, mainly with low stimulation currents (Fig. 2(D)). However, the TLBO model achieves an adjustment in its score of 7.95 ms compared to the 34.95 ms-error obtained by the GA model, both with respect to the *in vitro* data. Thus, the TLBO optimizer proves not only to be effective in fitting the model parameters to diverse spiking features, but also to improve both the quantitative and qualitative predictions of these supra-threshold characteristics against the methodology of reference (GA).

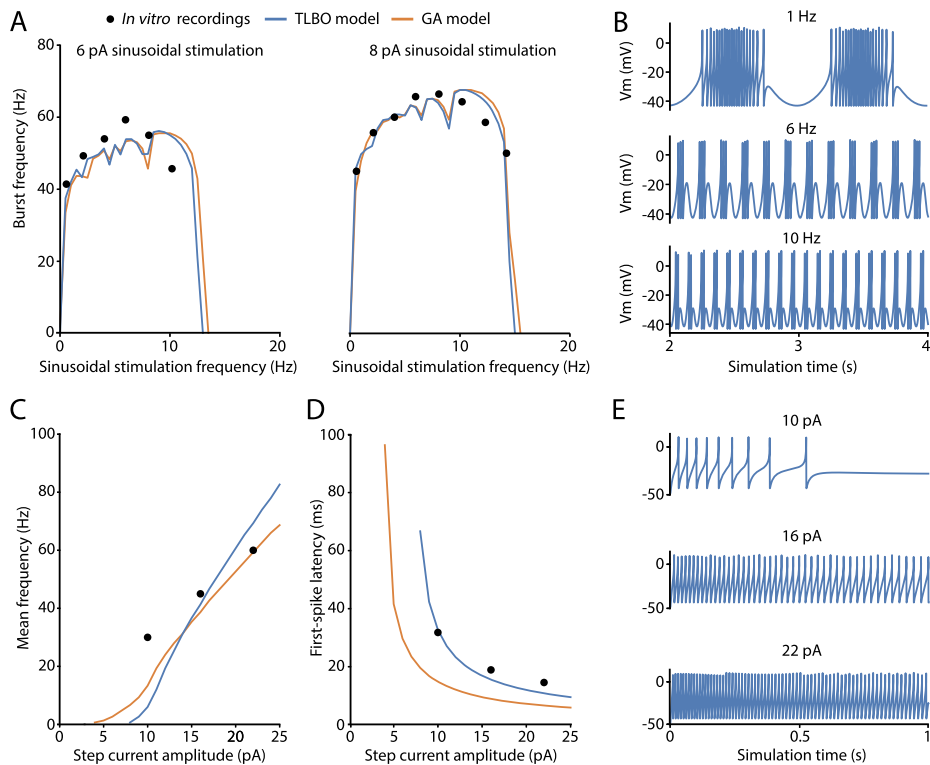


Fig. 2. Spiking properties predicted by the best-fitted cerebellar granule cell (GrC) model obtained by TLBO optimizer. Simulated features and electrophysiological traces of the best solution from TLBO (blue) and compared to the neuron model from the reference work (orange) and the target *in vitro* recordings used in the fitness function (black dots). A) Spiking resonance curves of the models computed as average burst frequencies in response to sinusoidal stimulation of 6 pA (left) and 8 pA (right) with increasing frequencies (in steps of 0.5 Hz). B) Membrane potential evolution of the TLBO model generates spike bursts in response to sinusoidal current injections with offset of 10 pA and amplitude of 6 pA. This is shown after 2 s of stimulation (stabilization). C) Repetitive spike discharge (intensity-frequency curves) of the models computed as the mean frequency in response to step-currents of 1 s. D) Latency to the first spike in response to step-currents of 1 s. E) Membrane potential traces of the TLBO model in response to step-current injections of 1 s with various amplitudes.

5. Conclusions and Future Work

This article has studied the optimization component of a recent methodology for realistic and efficient neuron modelling. The referred method focuses on single-neuron processing, relies on the use of the adaptive-exponential integrate-and-fire (AdEx) model, and has been applied to cerebellar granule cells. It requires fitting its parameters to mimic experimental recordings, which can be defined as an optimization problem of ten variables. The original paper implemented a traditional genetic algorithm (GA) to address the resulting problem. This work has compared that optimizer to four alternatives: an ad-hoc memetic version of the referred genetic algorithm (MemeGA), Differential Evolution (DE), Teaching-Learning-Based Optimization (TLBO), and a multi-start method built on the same local optimizer used for MemeGA (MSASS).

All of the methods are stochastic heuristic algorithms based on solid principles that exhibit high success rates in different problems, which is why they have been selected. The comparison has been performed in terms of the context defined by the reference paper. It has considered four computational budgets for the problem resolution: 50, 75, 100, and 200% of that invested in the referred work. The effect of stochasticity at optimization has been considered by making 20 independent executions for each method and computational budget. Moreover, the assessment has not been limited to comparing their average quality. It has been complemented by studying whether the different sets of results significantly differ according to the Kruskal-Wallis test.

The original hypothesis for this work was that the optimization engine defined for the referred method could be improved, and it has been confirmed. The reference optimizer is outperformed by some of the candidates in all the scenarios, while the others equal it at least. Moreover, they tend to positively differentiate from GA as the computational budget increases. Namely, either TLBO or MSASS is equally the best choice for 15 000 and 22 500 function evaluations. Once the computational budget is the same as in the reference work, i.e. 30 000 function evaluations, MemeGA joins TLBO and MSASS. Before that point, there were not enough function evaluations to fully exploit the theoretical advantage of using a dedicated local search component over its original version. Then, no unambiguous evidence supports one of them over the other two, but the three outperform GA and DE in that scenario. Ultimately, with 60 000 f.e., DE also achieves better results than GA and merges itself with TLBO, MSASS and MemeGA.

The real benefit of increasing the computational cost has also been separately studied. According to the analysis performed, the results achieved by the reference method do not significantly vary between 22 500 and 30 000 function evaluations, so the computational cost of just applying GA can be reduced by 25% without expecting a reduction in its performance. Regarding MemeGA, DE, and TLBO, they experience the same situation between 15 000 and 22 500 function evaluations. Similarly, the computational effort if using any of them could be reduced by 25% without executing more than 15 000 evaluations (logically, unless the budget can reach 30 000). Concerning MSASS, this phenomenon occurs between 30 000 and 60 000 evaluations. In this situation, 50% of the computing time could be saved by not doubling the budget for this method.

Additionally, the best configuration known so far has been found at experimentation. TLBO is the method that achieved it, and the resulting model features higher temporal accuracy of the first spike than that of the reference paper. This aspect is key for the reproduction of the relevant properties that could play a role in neuronal information transmission. This finding supports the relevance of using an effective and efficient optimization engine in the referred methodology. The gain in biological realism in simple neuron models is expected to allow the future simulation of networks compounded of thousands of these neurons to better mimic the biology. Obtaining more realistic yet efficient neuron models also allows research at levels in which *in vitro* or *in vivo* experimental biology is limited. Thus, simulations of sufficiently realistic neuronal network models can become valid to shed light on the functional roles of certain neuronal characteristics or on the interactions that may have various mechanisms among each other.

In future work, the existence of multiple sub-optimal solutions will be further studied. For that purpose, the aim is to use a state-of-the-art multi-modal optimization algorithm that can keep track of the different regions throughout its execution. That study might identify patterns that allow reducing the search space proposed in the reference work.

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3. Results

4. Sobre el uso de un optimizador multimodal para el ajuste de modelos neuronales. Aplicación a la célula granular del cerebelo

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3. Results



On the Use of a Multimodal Optimizer for Fitting Neuron Models. Application to the Cerebellar Granule Cell

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This article extends a recent methodological workflow for creating realistic and computationally efficient neuron models whilst capturing essential aspects of single-neuron dynamics. We overcome the intrinsic limitations of the extant optimization methods by proposing an alternative optimization component based on multimodal algorithms. This approach can natively explore a diverse population of neuron model configurations. In contrast to methods that focus on a single global optimum, the multimodal method allows directly obtaining a set of promising solutions for a single but complex multi-feature objective function. The final sparse population of candidate solutions has to be analyzed and evaluated according to the biological plausibility and their objective to the target features by the expert. In order to illustrate the value of this approach, we base our proposal on the optimization of cerebellar granule cell (GrC) models that replicate the essential properties of the biological cell. Our results show the emerging variability of plausible sets of values that this type of neuron can adopt underlying complex spiking characteristics. Also, the set of selected cerebellar GrC models captured spiking dynamics closer to the reference model than the single model obtained with off-the-shelf parameter optimization algorithms used in our previous article. The method hereby proposed represents a valuable strategy for adjusting a varied population of realistic and simplified neuron models. It can be applied to other kinds of neuron models and biological contexts.

Keywords: granule cell, cerebellum, neuron model, optimization, adaptive exponential integrate-and-fire, multimodal evolutionary algorithm

Abbreviations: AdEx, Adaptive exponential integrate-and-fire; EA, Evolutionary algorithm; GLIF, Generalized leaky integrate-and-fire; GA, Genetic algorithm; GoC, Golgi cell; GrC, Granule cell; HH, Hodgkin-Huxley; PSO, Particle swarm optimization; I-F, Intensity-frequency.

INTRODUCTION

Large-scale neural network simulations composed of thousands or millions of neurons are useful for better understanding brain information processing primitives. Simplified single-neuron models of low computational cost and based on a few parameters have been proposed to reproduce neuronal firing patterns to encode and decode the information contained in electrophysiological recordings (Izhikevich, 2004; Shan et al., 2017; Marín et al., 2020). These models are required to meet efficiency and biological realism for hypothesizing the functional impact of relevant neuron properties within large-scale simulations. Since most simplified models (e.g., the integrate-and-fire neuron model family) contain abstract parameters that prevent direct adjustment with the biological counterpart biophysical features, optimization algorithms represent an attractive approach for precisely setting the parameters in this kind of neuron models (Druckmann et al., 2007; Jolivet et al., 2008; Friedrich et al., 2014; Pozzorini et al., 2015). However, accurately fitting their parameters to reproduce biological data can be considered a challenging optimization problem that still remains partially unsolved.

The cerebellum is a major center of the nervous system involved in fine motor control, somatosensory processing, and many other non-motor tasks (Schmahmann, 2019). One of the cerebellar neuron types, the granule cells (GrCs) are the most abundant neurons in the human brain (Lange, 1975; Williams and Herrup, 1988). The GrCs are thought to regulate the information transmission through the main afferent system of the cerebellum (Jörntell and Ekerot, 2006). Experimental recordings have characterized two of their main firing features, such as regular repetitive firing and latency to the first spike under injected step currents (D'Angelo et al., 1995, 1998, 2001; Masoli et al., 2017). Also, previous findings suggest intrinsic spiking resonance (as enhanced bursting activity during low-frequency sinusoidal current injections) preferentially in the theta-frequency band (around 5–12 Hz *in vitro* recordings of cerebellar GrCs in rodents; D'Angelo et al., 2001). This complex behavior has been proposed to strengthen the transmission of information in the cerebellar input layer (D'Angelo et al., 2001, 2009; Gandolfi et al., 2013). The definition of cerebellar GrC models that replicate these complex patterns represents an initial step towards understanding the functional role of resonance in information processing and the involvement of the GrCs in the synchronization and learning of the cerebellum.

The relevance of heterogeneity in the population of neurons of the same type with variances in their properties has been highlighted in computational experimentation (Lengler et al., 2013; Migliore et al., 2018). However, the benefits of high variance in terms of biodiversity of neurons in the signal processing of the brain remain largely unexplored. The variances in the neuron properties were demonstrated to enhance the speed, responsiveness and robustness of the spiking neuron networks. Thus, the intrinsic variability of neurons in the brain is proposed to crucially change the network dynamics and could have a role in information processing. The generation of heterogeneous populations of spiking neurons

whose properties are closely matched with biological data is of utmost necessity as a first-step in the demonstration of this novel assumption.

As the complexity of neuron models and the available computational power have increased, the use of different optimization algorithms for tuning this kind of simple models has also grown (Van Geit et al., 2008). Consequently, there have been used optimizers for tuning the parameters of computationally efficient neuron models and reproducing certain biological behaviors in previous works. Some authors opt for algorithms with a solid mathematical component, such as the Sequential Quadratic Programming (SQP) method used to tune the modified generalized leaky integrate-and-fire (E-GLIF) model of a cerebellar Golgi cell (GoC; Geminiani et al., 2018). Other examples are the Downhill simplex method and L-BFGS-B, which are included in the open-source optimization framework “Optimizer” (Friedrich et al., 2014). However, the use of optimizers relying on randomness and nature-inspired principles with generic and minimal mathematical components (Lindfield and Penny, 2017) is also very popular among authors (Van Geit et al., 2008). For instance, the referred “Optimizer” framework offers Evolutionary algorithms (EAs) and Simulated Annealing too (Friedrich et al., 2014). The “BluePyOpt” framework also relies on multi-objective EAs such as Non-dominated Sorting Genetic Algorithm-II (NSGA-II), Multi-Objective Covariance Matrix Adaptation Evolution Strategy (MO-CMA-ES), and IBEA (Van Geit et al., 2016). Similarly, Nair et al. (2015) fits the AdEx model of a cerebellar GrC using Particle Swarm Optimization (PSO), and Masoli et al. (2017) opts for the IBEA Genetic Algorithm (GA) to tune the detailed Hodgkin-Huxley (HH) model of a cerebellar GrC with the maximum ionic conductances.

Our previous work (Marín et al., 2020) proposed a tuning procedure based on traditional GAs (EAs based on basic genetic operators, such as crossover and mutation) for creating an adaptive exponential integrate-and-fire (AdEx) model of the cerebellar GrC. We proposed a complex objective function defined by the inherent properties mentioned above and measured as the accumulated distance between the *in vitro* recordings and the simulated responses of the neuron model that is being tuned. Finally, we selected and proposed a GrC model (a specific set of parameters of an AdEx generic neuron model) as the result of the process.

According to the previous literature review and independently of their class, the most used optimization strategies are either multi-objective (which by definition return a set of candidate solutions considering several criteria concurrently) or single-objective yet aimed at converging to a single optimal solution. However, the application of multimodal optimizers (Sareni and Krähenbühl, 1998; Jelasity et al., 2001; Shir et al., 2010) does not seem to be popular even though it has been found that it is possible to find real neurons and neuron models with very similar behavior but different parameters (Van Geit et al., 2008). Multi-Objective algorithms require working in parallel with different objective functions. They can find large sets (Pareto fronts) of equally valuable configurations at the expense of higher conceptual complexity than single-objective methods. On the

contrary, standard single-objective methods work in a simpler background and aim at converging to a single solution, but this behavior can be problematic since evaluations rely on models and some of them might not be as valid as estimated. In this context, the use of a multimodal optimizer arises as a mid-term solution between the algorithms designed for converging to a single solution and those considering different objective functions and returning a set of equally valuable options for an expert to decide. More precisely, a multimodal algorithm will focus on a single objective function, but it will also identify different equivalent solutions that should be ultimately filtered by an expert on the neuron model. Moreover, taking into account potential problems such as noise in the experimental data, low model accuracy, and degenerate cases of the selected objective function, experts might prefer some promising solutions over those theoretically better (strictly in terms of the referred objective function).

The present workflow aims to overcome the intrinsic limitations of the current optimization approaches by identifying a sparse population of different optimal solutions in the search space for a single objective function integrating various features. In this regard, this article extends the methodology presented in Marín et al. (2020) proposing an alternative optimization component based on a multimodal EA for building realistic and computationally efficient neuron models. We base our proposal on the same complex parametric optimization problem as in Marín et al. (2020): optimizing cerebellar GrC models that replicate the essential firing properties of the biological cell, which are essentially the decrease of latency to the first spike and spike frequency increase when the injected step-current intensity is raised [intensity-frequency (I-F) curves], and spiking resonance at the theta-frequency band during sinusoidal current injections. The final population of candidate solutions has to be analyzed and evaluated according to the biological plausibility and their objective to the target features. In order to illustrate the value of this approach, we explore the resulting diversity of the population of cerebellar GrC models and their functional spiking dynamics. Our results show the variability of plausible sets of values that this type of neuron can adopt underlying these complex characteristics.

The rest of the article is structured as follows: “Methodological Workflow” section describes the methodological workflow proposed in this article. “Materials and Methods” section explains the neuron model whose parameters must be tuned, the corresponding optimization problem, and the multimodal optimizer. “Results” section presents the results achieved and the spiking dynamics simulated by the selected neuron configurations. Finally, “Discussion” section contains the conclusions and states some possible future work lines.

METHODOLOGICAL WORKFLOW

In this section, we present the structure of the proposed optimization workflow. **Figure 1** briefly depicts the workflow chart of the methodology. The course of action runs as follows:

Data Preparation

Firstly, the user has to select the particular firing properties of interest of the cell under study extracted from *in vitro* or *in vivo* electrophysiological recordings under specific stimulation protocols. These features (also named objectives) and their protocols define the target function that will drive the selection during the optimization procedure.

Optimization Algorithm

The objective or fitness function, the optimization algorithm parameters and the neuron model parameters (all described in the sections below) correspond to the initial set-up of the optimization architecture. The multimodal algorithm performs an exploration of the parameter space using a simplified (point-neuron) model template. The neuron models with specific sets of parameters which are obtained during the search (also named candidate solutions) are evaluated according to the objective function. Those model configurations with the lowest total score and different enough from the rest are selected in each iteration and passed to the next optimization iterations during the optimization process. The output of this stage is a sparse population of candidate solutions that correspond to different sets of parameters that stand out in their zone of the search space.

Selection and Interpretation of the Candidate Solutions

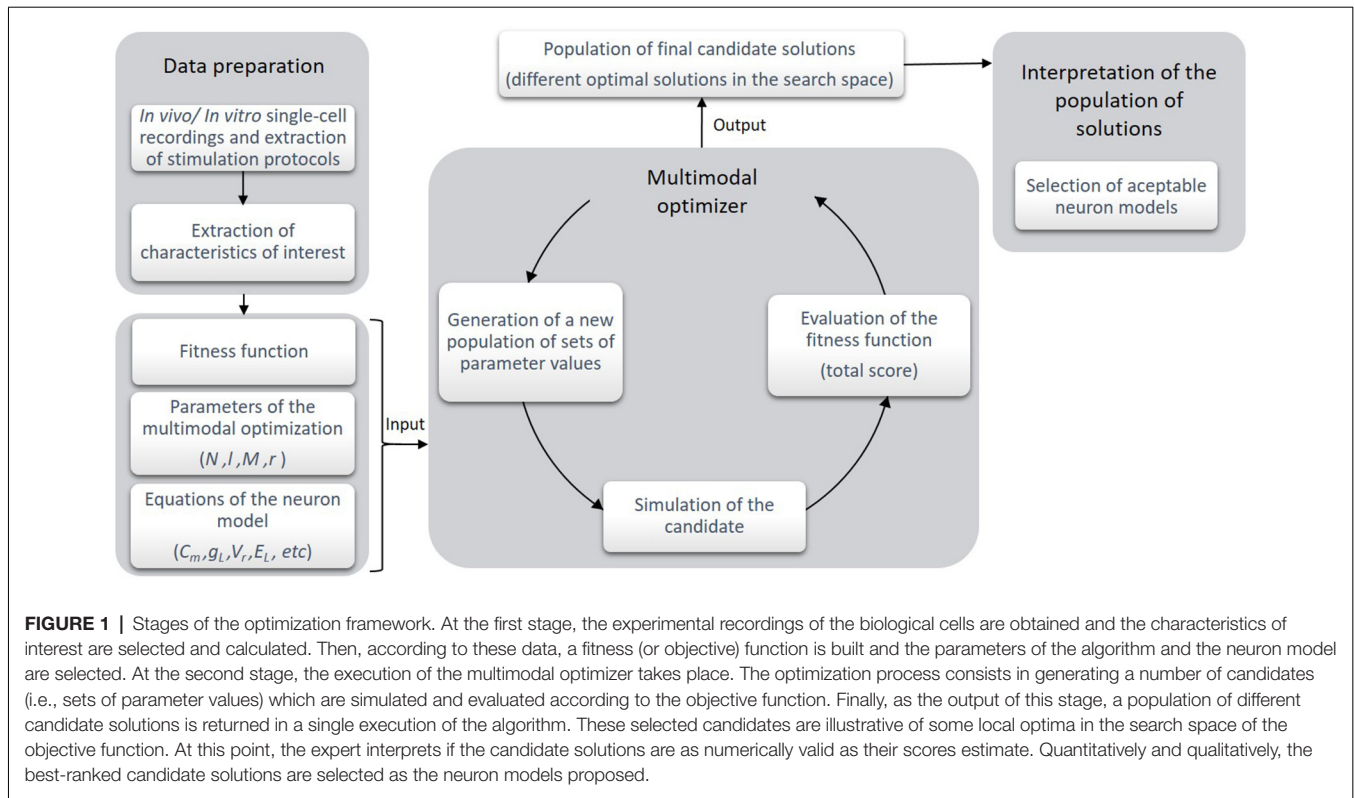
Once the algorithm has selected different promising model configurations, the user will validate the most suitable neurons among them. This selection runs in accordance with those neuron models which show biological plausibility of their parameters and reproduce with high realism the firing behavior of the real neuron.

MATERIALS AND METHODS

In order to demonstrate the potential of the optimization workflow, we applied this methodology to the case of the cerebellar granule cells (GrCs) as a proof-of-concept. This approach allows us to validate the sparse population of candidate solutions obtained and according to the features defined in the existing literature. This section starts by describing the computational neuron model, defining the optimization problem to solve and the experimental pieces of single-cell recordings. It ends with the technical details for simulation reproducibility and data analysis.

Neuron Model Structure

Since GrCs have a compact electrotonic structure (Silver et al., 1992; D’Angelo et al., 1995; Delvendahl et al., 2015), single-compartment modeling is appropriate. One of the widely used computationally-efficient neuron models is the adaptive exponential integrate-and-fire (AdEx) model (Brette and Gerstner, 2005), but other types of point-neuron models could be considered in this first stage of the workflow (**Figure 1**). The AdEx model is capable of reproducing a diversity of neuronal dynamics customizing a few parameters (Naud et al., 2008). Its realism and great computational efficiency have been supported



by several comparisons with detailed models and experimental recordings (Brette and Gerstner, 2005; Jolivet et al., 2008; Naud et al., 2008; Nair et al., 2015; Marín et al., 2020). Accurately fitting the model with respect to experimental measurements is not straightforward. The adaptation state variable of the AdEx model allows good fitness with different firing modes (e.g., regular discharge, bursting, delayed spiking, etc.) depending on specific parameters values (Jolivet et al., 2008; Naud et al., 2008). However, its nonlinearity makes the optimization of its parameters, challenging.

The AdEx model consists of only two coupled differential equations and a reset condition.

$$C_m \frac{dV}{dt} = -g_L (V - E_L) + g_L \Delta_T \exp\left(\frac{V - V_T}{\Delta_T}\right) + I(t) - w \quad (1)$$

$$\tau_w \frac{dw}{dt} = a (V - E_L) - w \quad (2)$$

$$\text{if } V > V_{peak} \text{ then } V \leftarrow V_r \text{ and } w \leftarrow w + b \quad (3)$$

Equation (1) describes the evolution of the first state variable, namely membrane potential (V), during current injection ($I(t)$). Equation (2) describes the evolution of the second state variable, namely adaptation current (w). When the current $I(t)$ drives V beyond the threshold potential (V_T), then the exponential term of the slope factor (Δ_T) in equation (1) dominates the

action potential until V reaches the reset threshold potential (V_{peak}). Then, the reset condition (3) determines that V is instantaneously set to V_r and w is increased a fixed amount named b . Both equations (1) and (2) contain 10 free parameters that can be optimized in order to minimize an arbitrary objective function (namely the difference of the obtained neural model behavior with respect to a “desired behavior” for instance, reproducing firing characteristics of cell recordings). These parameters are: the total leak conductance (g_L), the leak reversal potential (E_L) and the membrane capacitance (C_m) in equation (1) that model the passive membrane mechanisms; the parameters Δ_T and V_T in the exponential term of equation (1) model the spike generation and shape; the time constant parameter (τ_w), the subthreshold adaptation (a) and the spike-triggered adaptation parameter (b) define the evolution of the state variable w in equation (2); the parameters V_{peak} and V_r that drive the reset condition as mentioned above. These parameters have been set within fixed ranges to constrain the exploring process (Table 1). The membrane potential was initially set to the same value as the leak reversal potential ($V_{init} = E_L$).

Model Context and Problem Definition

Selection of Features

In order to obtain a neuron model that replicates the behavior of the cerebellar GrCs we have selected some features which quantify some of the most characteristic firing properties of this neuron type: (1) mean frequency through repetitive firing discharge under direct current stimulation [equation (4)];

TABLE 1 | Model parameter ranges established for the search space of the optimization process.

Parameters	Min. value	Max. value	Parameters	Min. value	Max. value
C_m	0.1 pF	5.0 pF	V_T	-60 mV	-20 mV
ΔT	1 mV	1,000 mV	a	-1 nS	1 nS
E_L	-80 mV	-40 mV	b	-1 pA	1 pA
V_r	-80 mV	-40 mV	g_L	0.001 nS	10.0 nS
V_{peak}	-20 mV	20 mV	τ_w	1 ms	1,000 ms

(2) latency to the first spike under direct current stimulation [equation (5)]; and (3) burst frequency in response to different sinusoidal current stimulation (stimulation with different oscillation frequencies) [equation (6)]. These features will be combined into a single objective or fitness function to be considered by the selected multimodal evolutionary optimizer.

Parameter Optimization

The parameter optimization is carried out minimizing the fitness function by weighting the difference of these quantified features with a reference taken from real electrophysiological recordings. Thus, the objective function is defined as the weighted sum of the scores of the specific features (*feature_score*) related to the spiking features, according to equations (4, 5 and 6). The definition of the objective function that contains all these features is extracted from Marín et al. (2020).

$$\begin{aligned} & \text{feature_score}_{\text{Mean frequency}} \\ &= \sum_{i=1}^n \left[\text{abs}(MF_{\text{sim}_i} - MF_{\text{exp}_i}) \cdot w_{\text{Mean frequency}} \right] \quad (4) \end{aligned}$$

$$\begin{aligned} & \text{feature_score}_{\text{First-spike latency}} \\ &= \sum_{i=1}^n \left[\text{abs}(LAT_{\text{sim}_i} - LAT_{\text{exp}_i}) \right. \\ & \quad \left. \cdot w_{\text{First-spike latency}} \right] \quad (5) \end{aligned}$$

$$\begin{aligned} & \text{feature_score}_{\text{Burst frequency}} \\ &= \sum_{i=1}^n \left[\text{abs}(BF_{\text{sim}_i} - BF_{\text{exp}_i}) \cdot w_{\text{Burst frequency}} \right. \\ & \quad \left. \cdot \left(\text{std}(BF_{\text{sim}_i}) + 1 \right) \right] \quad (6) \end{aligned}$$

The feature score (score function of each feature or objective) is calculated as the absolute distance (*abs*) between the feature values extracted from the *in vitro* electrophysiological recordings (*exp_i*) and the feature values extracted from the simulated traces from the neuron model (*sim_i*). This is multiplied by the weight associated with each feature ($w_{\text{Mean frequency}}$, $w_{\text{First-spike latency}}$ and $w_{\text{Burst frequency}}$). The weights of the burst frequency ($w_{\text{Burst frequency}}$) and the mean frequency ($w_{\text{Mean frequency}}$) were set to 1 as they both were measured in hertz (Hz) and show values in comparable scales. The weight of the first-spike latency ($w_{\text{First-spike latency}}$) was weighted to 1,000 as it was measured in seconds (s). Hence, the algorithm equally weights 1 Hz-error at mean frequency feature, 1 ms-lag at first-spike latency and 1 Hz-error at burst frequency. However, the feature score can be modified (if enhancing the focus on a particular feature with respect to the others) or extended if some extra aspect is to be taken into consideration. For instance, a penalization was used in the definition of the burst frequency

score (*feature_{score} Burst frequency*) to assure the stability of bursts [as proposed in Marín et al. (2020); Equation (6)].

Feature Measurement

The experimental recordings of the repetitive discharge are the mean frequency (defined as the number of spikes divided by the stimulation time) during 1-s length step-current injections of 10, 16 and 22 pA. The latency to the first spike is defined as the time the neuron takes to elicit its first spike upon current stimulation. Both features are extracted from *in vitro* patch-clamp recordings performed from acute cerebellar slices of a population of cerebellar GrCs (Masoli et al., 2017). The spiking resonance in the theta-frequency range is a complex behavior determined by the burst frequency [as the inverse of the average inter-spike interval (ISI) of the output neuron] during each stimulation cycle. Then, the average burst frequencies are measured throughout 10 consecutive cycles of sinusoidal stimulation. As it occurred in the *in vitro* recordings, we have set the burst frequency to zero when one or no spike per cycle has been obtained in the simulated neurons. The stimulation protocol consists of sinusoidal current injections with 6-pA and 8-pA amplitudes, sustained by a 12-pA offset during 22.5 s. They generate spike bursts in correspondence with the positive phase of the stimulus (sinusoidal phase of 270°). These features are extracted from *in vitro* patch-clamp recordings performed from acute cerebellar slices of a single cerebellar GrC (D'Angelo et al., 2001). It is worth mentioning that since the number of cells differ in both reference sources (the former from a population of cells and the latter from a single cell), and for the sake of equality, we selected the mean feature value of the mean frequency and the first-spike latency as a target type of neuron. On the other hand, the reference data points for the resonance frequency used in the fitness function are based on a single neuron measurement.

Optimization Method

As introduced, the problem stated in “Model Context and Problem Definition” section has been addressed with a multimodal optimizer, i.e., an optimization algorithm designed to concurrently obtain multiple different global and local solutions to a problem (Sareni and Krähenbühl, 1998; Shir et al., 2010). It is the Universal Evolutionary Global Optimizer (UEGO) proposed by Jelasity et al. (2001).

As can be deduced from its name, UEGO is an evolutionary optimization algorithm (Lindfield and Penny, 2017), so it works with a population of solutions and simulates their Darwinian evolution to progressively achieve better solutions. However, it belongs to the memetic category of EAs (Moscato, 1989; Molina et al., 2011). This kind of

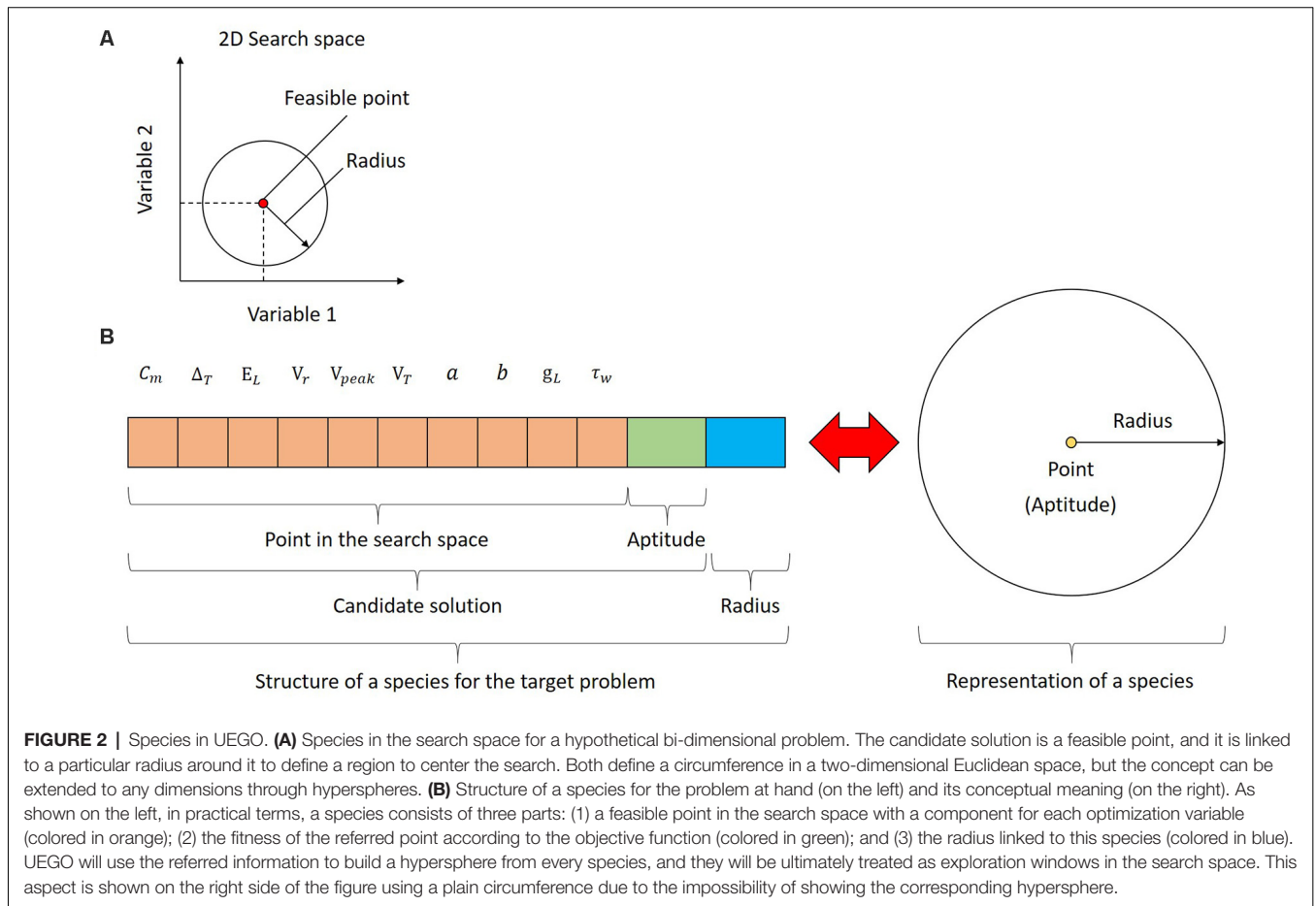
method is characterized by promoting the autonomous behavior of candidate solutions as self-evolving agents in conjunction with the underlying evolutionary environment. Thus, in practical terms, a memetic method combines a generic evolutionary stage of global scope with a replaceable local search component. UEGO meets this requirement, which makes it highly adaptable to different optimization problems (Ortigosa et al., 2007; Redondo, 2009; Cruz et al., 2018).

The population of UEGO consists of different species, which is a fundamental concept for this method. Species are not plain candidate solutions as it occurs with standard GAs. Instead, every species combines a feasible and ranked candidate solution with an assigned radius around it in the search space. The radius is defined as a Euclidean distance to study the separation between different candidate solutions, i.e., to assess their similarity. Thus, a species defines a (hyper)sphere in the search space, and it is treated as an exploration window to center the independent local search component. **Figure 2A** depicts a sample species for a hypothetical optimization problem of two variables. As can be seen, the species represents both a candidate solution and a region in the search space on which the local search will focus. Since the referred example assumes two variables, the species can be easily visualized as circumferences. This is not the case for the

problem at hand because the search space has 10 dimensions, i.e., the parameters to fit, and species will be hyperspheres in a 10-dimensional Euclidean space. Nonetheless, the underlying idea remains unaltered, and species will be generally depicted as circumferences for practical reasons. **Figure 2B** shows the structure of every species for the target problem and how UEGO perceives it.

As an algorithm, UEGO focuses on managing a population of different species, which defines its evolutionary part. It executes the steps shown in Algorithm 1. They are summarized next for the sake of self-completeness, but the interested reader is referred to Jelasyity et al. (2001) and Ortigosa et al. (2001) for further details.

The algorithm takes the following parameters as input: (1) the maximum number of species to keep in the population (M); (2) the maximum number of evaluations of the objective function (N); (3) the minimum radius to keep between different species (r); and (4) the number of search levels or full cycles (l). After preliminary experimentation, these parameters have been set to $M = 100$, $N = 10,000,000$, $r = 0.7$, and $l = 50$ for the present study. The maximum number of species and function evaluations agree with the reference values proposed by Ortigosa et al. (2001), radii below 0.7 resulted in too many almost-equivalent solutions in this case, and the number of levels was progressively increased up

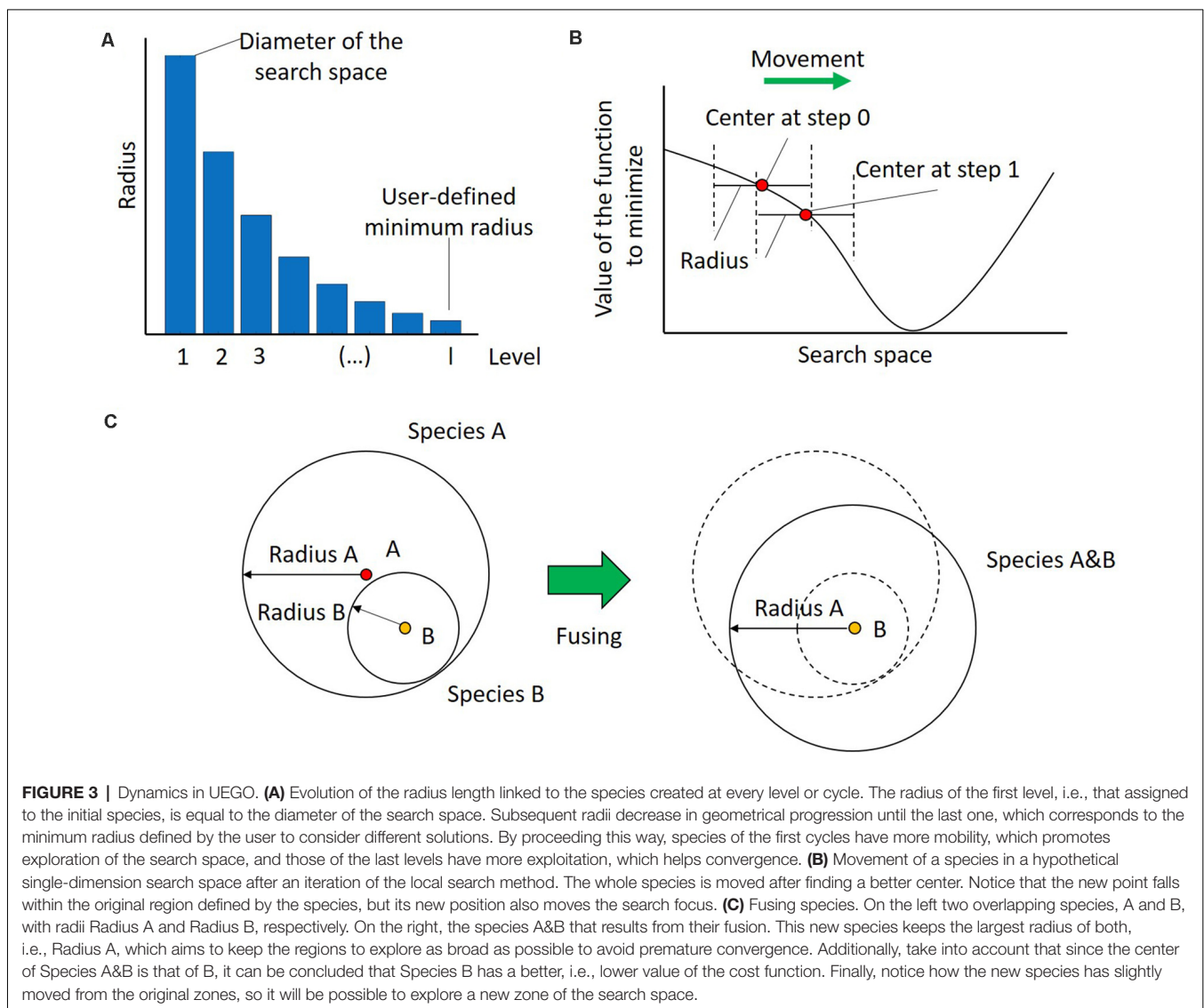


to ensure that the search lasts enough, and the best-performing solutions are competitive.

Having gathered the input, the first step of UEGO is the initialization of its population. For this purpose, it randomly selects a point in the search space, evaluates it, and assigns the first radius to it. By definition, the radius of the first species is equal to the diameter of the search space, which is computed as the Euclidian distance between the lower and upper bounds. Therefore, the region defined by the initial species covers the whole search space, and no solution will be unreachable. After that, the radii assigned to species at creation, and hence the region that they cover, will decrease. They do in geometrical progression with the number of levels until the last one, which is linked to the minimum radius specified by the user (see **Figure 3A**). This strategy of progressively reducing the mobility at search is known as cooling in the field of Optimization, and it is inspired by the process of annealing metal (Lindfield and Penny, 2017). It promotes

exploration at the beginning to find the best zones of the search space, avoids premature stagnation, and forces convergence at the end.

The second step in Algorithm 1 shows the memetic nature of UEGO. Namely, it consists of launching the local search component. This stage, also seen in step 8, independently affects every species in the population, but at this point there only exists the initial one. As introduced, local search is treated as an isolated component, and the method selected is briefly described at the end of this section. It is only required to start at the center of the species and find a better point in its region after several movements. Theoretically, the local search algorithm is limited by the region of the species, i.e., the radius linked to its starting point. Thus, no single step made by the optimizer in a given species can be larger than the radius. However, every time that the local search component finds a better point in the region, it becomes the new center of that species, so they are continuously moving in the search space. **Figure 3B**



illustrates this concept. Aside from defining the initial point and the maximum step size for the local search method, UEGO also controls its computational budget, i.e., its number of function evaluations. The details about how UEGO distributes the total function evaluations allowed are out the scope of this work, but they are covered in depth in Jelasyt et al. (2001) and Ortigosa et al. (2001). Regardless, the principle followed is to allow more function evaluations for later search levels, when it should be more interesting to explore the promising regions previously found. Also, notice that the local search algorithm should try to save function evaluations by early terminating when it finds itself unable to locate a better solution, so not all the allowed function evaluations might be consumed.

The two previous steps form the first level of search for UEGO. For this reason, the loop in Step 3 counts from 2. Notice that if the number of levels were set to 1 by the user, the algorithm would be mainly equivalent to launching the local search method from a random point. The result would hence be the single species after being locally optimized. Nonetheless, this situation is mostly theoretical. A standard configuration of UEGO is expected to execute several levels of search or cycles. Each of them consists of Steps 4–9.

Step 4 defines the computation of the radius that will be assigned to any new species created at the current level. As introduced, they decrease in geometrical progression. This step also involves determining the number of function evaluations that can be consumed for creating and locally optimizing species in Steps 5 and 8, respectively. The budget for creation is always three times the maximum number of species allowed, but that of local optimization increases with the number of levels as summarized above. See Jelasyt et al. (2001) and Ortigosa et al. (2001) for further information.

Step 5 is where UEGO tries to increase its population. It first divides the creation budget among the existing species to calculate how many points will be allowed to evaluate. After that, within the region defined by every species, the algorithm randomly takes the permitted number of candidate solutions. Then, the points of every species are systematically paired with each other, and their middle points are evaluated. If the solution at any of the middle point is worse than that at its extremes, both members of the pair define new species. This is done under the assumption that they are on different sub-areas in the search space. The radius assigned to these new species will be the one that corresponds to the current level, which should be lower than any previous one. By proceeding this way, multiple new species will appear within the limits of every existing one and focusing on smaller regions to concentrate the search. Additionally, notice that UEGO will update the center of the initial species if any of the candidate points considered in their regions is a better solution, so they can move.

Step 6 scans the current population to check if the center of any pair of species is closer to each other than the radius of the current level. The goal is to avoid spending too much computing time separately exploring the same region. Species that overlap according to this criterion are fused into a single one. More specifically, the center of the resulting one is that which

represents a better solution. The radius will be the largest one of them, which aims to keep the scope of search as broad as possible to avoid premature convergence. **Figure 3C** depicts this step assuming that species B is better than A, but it has a shorter radius. Notice that this definition ensures that there will always be a species whose radius covers the whole search space derived from the initial one, so it is always possible to reach any point in the search space.

Step 7 checks the length of the current population. If there are more species than allowed by the user through parameter M , those with the shortest radius are removed until the population size is in the valid range again. The removal criterion is aligned with the previous idea of maintaining species that allow escaping from low-performing local optima. The last two steps are both procedures already described. Namely, Step 8 will independently launch the local search component from every existing species, which will make them move around the search space. Step 9 rescans the population to identify and fuse any species that overlap after having been moved. The UEGO algorithm ends with step 11 by returning the surviving species. According to the process described, they are expected to be different promising solutions. The separation between them in the search space, i.e., degree of difference, will be the minimum radius defined by the user at least. Therefore, as intended, the users of this method and framework (**Figure 1**) have several options to study (final candidate selection) in case those solutions with the best numerical fitness do not appropriately meet the qualitative requirements that can be further analyzed in a subsequent stage.

Regarding the local search component previously referred to, the SASS or Solis and Wets' method (Solis and Wets, 1981; Molina et al., 2011) has been used. It is a stochastic hill-climber that starts at the center of the given species and randomly decides a direction to move. The amplitude of every jump cannot exceed the radius of the species, and it is scaled depending on the number of positive (improving) and negative (non-improving) movements. This optimizer has been selected because it does not require any specific properties of the objective function. Besides, it has already been successfully used within UEGO (Ortigosa et al., 2007; Redondo, 2009). The configuration of this method is the recommended one. Namely, movements are made by adding a normally-distributed random perturbation vector with a standard deviation between $1e-5$ and 1, starting at the upper bound and ultimately rescaled by the radius of the species. The standard deviation is doubled after five consecutive successful movements or halved after three consecutive failed ones. Notice that the local search method will terminate after 32 consecutive failed or discarded movements, no matter the remaining budget.

Data Analysis

Multidimensional Scaling

To further illustrate the multimodal distribution of the different optimal solutions, we have applied the Classical Multidimensional Scaling (MDS) method (using scikit-learn Python library; Pedregosa et al., 2011). The distribution of the parameter values of the solutions through n dimensions (in our case, $n = 10$ parameters that define a neuron model, also named candidate solution) is denoted as landscape. Using MDS,

the differences among landscapes were visualized as distances in the bi-dimensional plane. The input vector of distance to the MDS is calculated as a simple Euclidean distance between landscapes (as in other analysis works, such as in Rongala et al., 2018). Given a distance dot matrix, this algorithm recovers a representation of D -dimensional coordinates of data (in our case, $D = 2$ dimensions). This method allows studying the different landscapes chosen during the algorithm execution and represents their values in a 10-dimensional space embedded in a 2D plot.

Algorithm 1.- UEGO Algorithm

Input: M, N, r, l	//Max. species, max. evaluation, min. radius, levels
1.- Initialize_List_Of_Species	//Create the first species
2.- Optimize_Species	//Launch the local search on it
3.- for $i = 2$ to l do :	//Main loop (Steps 1 and 2 are define the first level)
4.- Compute_Level_Config	//Manage the use of function evaluations and radii
5.- Create_Species	//Create species in the zones of the existing ones
6.- Fuse_Species	//Avoid that species overlap each other at this level
7.- Shorten_Species_List	//Remove species if there are more than allowed
8.- Optimize_Species	//Launch the local search on every existing species
9.- Fuse_Species	//Avoid that species overlap each other at this level
10.- end for	
11.- Return_Surviving_Species	//The remaining species become the set of results

Technical Details for Reproducibility

Python (version 2.7.12) and MATLAB (version 2018b) implementations were used to launch the second stage of the workflow (the exploration processes of the multimodal algorithm). The proposed pipeline allows simulating the neuron models and calculating the features scores through the Python-NEST environment (Python Software Foundation Python 2.7.12, 2016; van Rossum, 1995) and NEST simulator 2.14.0 (Peyser et al., 2017) and evaluating and exploring different candidate solutions in optimization cycles through Python-MATLAB implementations. After considering 10 independent executions with different seeds, UEGO executes 50,000 function evaluations on average. The one selected for further analysis in “Results” section used 47,951, which approximately results in 32 h of run time in the execution platform. In the last stage of the workflow, the reproduction and validation of the resulting neuron models (candidate solutions) were analyzed using Python-NEST scripts. The Figures were generated using Matplotlib (version 2.2.5; Hunter, 2007; Caswell et al., 2020) and Numpy (version 1.16.6; Harris et al., 2020) libraries. The simulations were run with an Intel Core i7-4790 processor with 4 cores and 32 Gb of RAM. The source code and data are available in this public repository: <https://github.com/MilagrosMarin/Multimodal-optimization-for-fitting-cerebellar-GrCs>.

RESULTS

Analytical Results

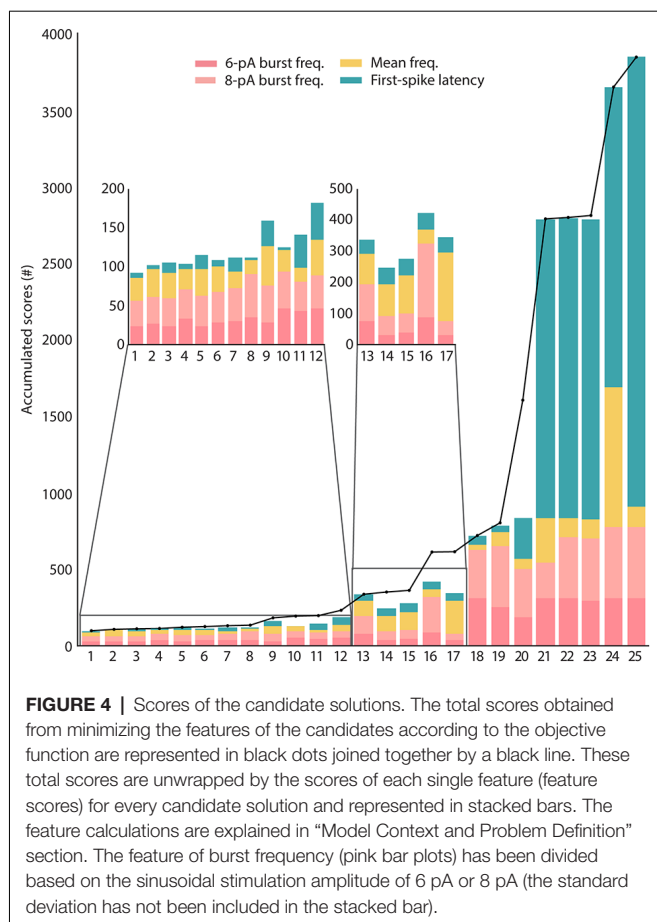
The results achieved by the optimization stage consist of a population of up to 100 candidate solutions, which is a user-given parameter. More accurately, the multimodal optimizer tries to find different yet promising parameter sets in the search space, and it uses a minimum user-given separation radius for this purpose (see the “Materials and Methods” section). For this purpose, through the search, the optimizer manages a population of feasible configurations that are distributed over the search space, can produce new ones, move, and absorb others when they are considered to represent the same parameter set. Thus, the number of candidate solutions that ultimately survive as results for further consideration by an expert might vary. Since the optimizer is stochastic, its results might vary between different executions, so it has been launched 10 times as mentioned in “Technical Details for Reproducibility” section. **Supplementary Figure 1** shows that the results are similar between executions in terms of search space coverage and overall numerical quality. The one selected for further analysis in this section resulted in a final population of 25 different candidate solutions.

These candidate solutions are minimized to the target multi-feature objective function and their scores are represented in **Figure 4**. The candidate solutions show different combinations of feature adjustments in order to reach the minimal total score, which reveals a well-balanced definition of the multi-feature objective function. Not unexpectedly, the spiking resonance feature contributed the most to the score (pink bars in **Figure 4**; as this is the feature with the highest number of *in vitro* reference points). Although they were selected by their well-ranked solutions, some of them (from 18 to 25) have low-performing configurations for some of the considered properties (mostly for the feature of latency to the first spike, green bars in **Figure 4**).

The different solutions in the search space expected to be returned by the algorithm are visualized using the MDS algorithm, evidencing the multimodality of the search space (**Figure 5A**). The candidate solutions with the lowest scores (under 250 units, which are the solutions from 1 to 12 and in warmer reddish colors) correspond to different high-quality solutions. They are sparsely located along the 2-dimensional display (zoom of the most representative candidates, and colored based on the total score of each candidate solution, in **Figure 5A**). The parameter configurations that define each of these solutions explored a variety of values from within their boundaries (e.g., V_{reset} , E_L , τ_w), which means that the algorithm successfully went over the parameter space (i.e., landscapes; **Figure 5B**).

Reproduction of Spiking Dynamics

In the section above, the candidate solutions of most interest (from 1 to 12) showed quantitative fitting to the supra-threshold characteristics defined in the multi-feature objective function with minimized scores. In this section, the top-ranked solutions are qualitatively analyzed regarding their accuracy in capturing this intrinsic excitability of cerebellar GrCs, i.e., firing discharge with a mean frequency increased whereas latency to the first spike



firing decreased under injected currents and spiking resonance in the theta range under sinusoidal currents.

Although the top-ranked solutions achieved lower score values, this fact might not imply reproducing the complex firing dynamics of the neuron. The case of the spiking resonance is an appropriate example of this possibility: although the experimental points are suitably adjusted to the graphic curve, the neuron responses are larger when the neuron behavior is extrapolated to higher sinusoidal frequencies. That is, as mentioned in “Feature Measurement” in “Materials and Methods” section, the burst frequencies generated with stimulation frequencies beyond 10 Hz fell to zero because the *in vitro* measurements contained either one or no spikes. Since there are no points of burst frequencies in higher frequencies in the biological measurements, we have avoided including them in the objective function.

The whole subset of interesting candidates (from 1 to 12) reproduced the complex spiking behaviors within the limits of our electrophysiological observations. The parameter values obtained for the set of solutions are contained in **Table 2**. Candidates 1–8 manage to reproduce all the three spiking features mentioned above (**Figure 6**). The spiking resonance curves (left plots in **Figure 6**) were successfully replicated (with preferred frequencies around 6–20 Hz) by the whole subset of candidates. The intensity-frequency (I-F) plots (middle

plots in **Figure 6**) were almost linear between 0 and 100 Hz and the latencies to the first spike were also replicated (right plots in **Figure 6**) as in the biological piece of evidence (D’Angelo et al., 2001).

With respect to the qualitative adjustment of the best-ranked solutions, the top-four candidates reproduce all the three spiking behaviors. More specifically, candidate 2 reproduces the spiking behaviors according to experimental registers of real cells (**Figure 6A**). Other best-ranked candidates, such as 1, 3 and 4, also reproduce qualitatively these behaviors as the reference reports, but with resonance curves (around 5–20 Hz, as seen in left plots in **Figure 6A**) slightly shifted out of the concrete theta band of *in vitro* cerebellar GrCs (around 6–12 Hz in D’Angelo et al., 2001).

Regarding the quantitative comparison of these best-ranked solutions (the distance of the feature values from the experimental measurements defined in the integrated objective function), candidate 2 obtained the highest score for the concrete points of the mean frequency feature (yellow bar in the dashed box in **Figure 6A**), but the lowest score for the first-spike latency feature (green bar in the dashed box in **Figure 6A**). That is, candidates 1, 3 and 4 obtained lower scores for the mean frequency feature than candidate 2.

This fact together with the shifted resonant curves in higher preferred frequencies may indicate an incompatibility of both firing properties (i.e., the repetitive spike discharge and the spiking resonance), within the AdEx models, as we previously hypothesized in Marín et al. (2020). Thus, the GrC behavior complexity in reproducing these features, being beyond the capabilities of these AdEx models with a single parameter configuration (GrCs have different functioning modes).

Similarly, candidates 5, 6, 7 and 8 reproduce all the features but with the resonance curves in slightly higher preferred frequencies (around 6–15 Hz; left plot in **Figure 6B**). In addition, candidates 5, 6 and 7 showed larger initial latencies (around 100, 80 and 300 ms, respectively) than the candidates mentioned before (i.e., 1,2,3,4 and 8, with initial latencies around 50–60 ms) which are closer to the experimental recordings used as reference (right plots of **Figure 6B**). Example traces generated from two of the best candidate solutions are shown in **Figure 6C**. In particular, the left plots of **Figure 6C** show the generation of spike bursts clustered in triplets or longer bursts in time slots corresponding to the positive phase of the sinusoidal current, as described in the reference report (D’Angelo et al., 2001). It is worth mentioning that the ISI during the burst duration (i.e., the oscillatory burst frequency defined in the fitness function) is very similar to that from real traces. In addition, the repetitive spike discharge, experimentally evidenced in cerebellar GrCs (D’Angelo et al., 1995, 2001), generated by these candidates are shown in the right plots of **Figure 6C**.

DISCUSSION

The present study illustrates the application of a novel optimization framework to the case of the cerebellar GrCs: the automated identification of different and promising configurations of the neuron model parameters to reproduce

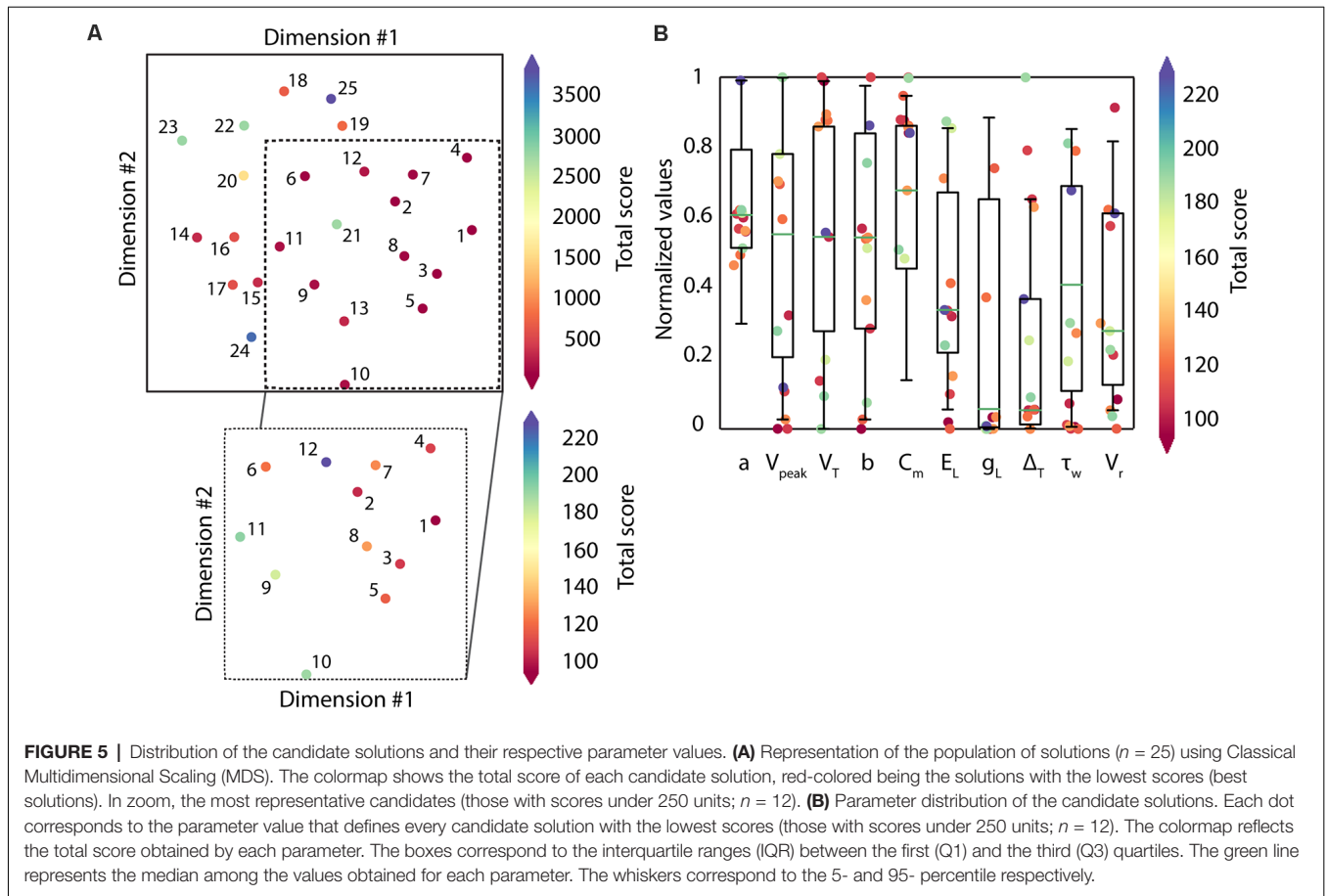


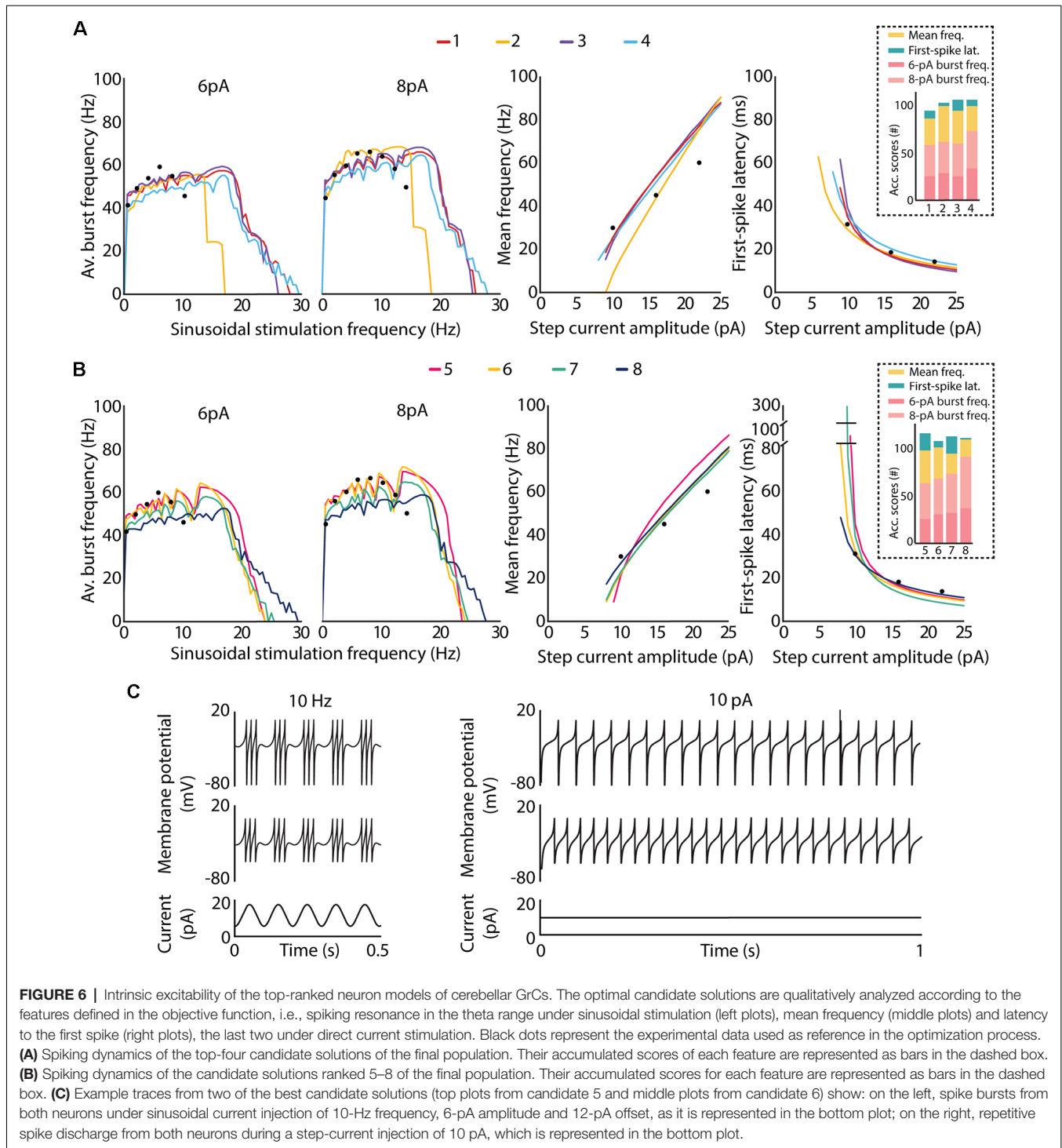
FIGURE 5 | Distribution of the candidate solutions and their respective parameter values. **(A)** Representation of the population of solutions ($n = 25$) using Classical Multidimensional Scaling (MDS). The colormap shows the total score of each candidate solution, red-colored being the solutions with the lowest scores (best solutions). In zoom, the most representative candidates (those with scores under 250 units; $n = 12$). **(B)** Parameter distribution of the candidate solutions. Each dot corresponds to the parameter value that defines every candidate solution with the lowest scores (those with scores under 250 units; $n = 12$). The colormap reflects the total score obtained by each parameter. The boxes correspond to the interquartile ranges (IQR) between the first (Q1) and the third (Q3) quartiles. The green line represents the median among the values obtained for each parameter. The whiskers correspond to the 5- and 95- percentile respectively.

TABLE 2 | Parameter configurations of the best-ranked candidate solutions and their total score.

Candidate solution	Parameter configuration										Total score
	a (nS)	V_{peak} (mV)	V_T (mV)	b (pA)	C_m (pF)	E_L (mV)	g_L (nS)	Δ_T (mV)	τ_w (ms)	V_r (mV)	
1	0.123	-19.981	-20.446	-0.999	4.226	-79.225	0.333	55.881	7.138	-76.638	93.992
2	0.202	-7.078	-38.149	0.140	4.400	-67.194	0.001	54.382	73.441	-43.458	102.906
3	0.223	-19.984	-54.527	-0.429	4.408	-66.527	0.003	653.468	1.700	-71.568	106.522
4	0.139	-15.731	-20.000	1.000	4.998	-76.037	0.001	792.296	12.717	-56.917	108.708
5	0.244	7.841	-24.830	-0.946	4.741	-79.985	7.413	55.820	1.039	-79.972	116.652
6	-0.010	3.859	-24.929	0.081	4.324	-63.421	3.742	36.480	790.811	-55.069	121.169
7	-0.069	-18.914	-24.208	0.089	4.303	-51.501	0.342	1.116	273.243	-77.872	126.610
8	0.126	8.171	-25.613	-0.267	3.423	-73.981	0.005	631.309	8.875	-67.973	130.303

complex spiking behavior through multimodal algorithms for an expert to decide. The solutions produced by the multimodal optimization process represent a valuable analysis tool that facilitates better understanding of how certain neural model properties are supported by a specific parameter configuration. Two challenges were addressed: (1) the optimization of efficient neuron models that allow the replication of complex dynamics such as the spiking resonance in the theta frequency band while maintaining other typical GrC dynamics such as the regular repetitive firing and the spike timing; and (2) the generation of a diverse population of neuron models with widely explored configurations in sparse local minima. These challenges were addressed by optimizing a multi-feature fitness function defined

with the distinctive characteristics of cerebellar GrCs. In this case, the spiking resonance in the theta-frequency band of the GrCs is a complex behavior believed to improve the information processing in the cerebellum (D'Angelo et al., 2001, 2009; Gandolfi et al., 2013). The mean frequency of repetitive firing and the spike timing (latency to the first spike) are the main properties of the GrC used to measure their intrinsic excitability. Addressing this approach through the optimization workflow resulted in the full-fledged exploration of a population of efficient neuron models that sufficiently reproduce highly realistic dynamics. Finally, it is also important to take into consideration a validation of the neuronal firing dynamics in order to analyze in detail the behavior of the obtained neuron



models and how the parameter diversity can be steered to adapt the model to specific purposes or studies. The selected neuron models are presented as efficient tools that can formulate biological network hypotheses and shed some light on future neuroscientific research.

To solve neuron model tuning problems, it is possible to opt for methods based on robust mathematical principles

whenever the objective function has some properties, such as being expressed by a particular type of analytical formulation and being differentiable. For instance, the point-neuron model of a cerebellar GoC proposed by Geminiani et al. (2018) was modified in order to optimize part of its parameters using a SQP algorithm from spike voltage traces under input current steps. The SQP algorithm uses differential calculus in locating

the optimum points and allows to simultaneously minimize the objective function and the constraint function. An alternative to these methods are the EAs, such as GAs, and the PSO, which allow solving parameters tuning problems that classical methods might fail for multidimensional non-linear systems, such as the AdEx model. These algorithms provide high flexibility, universality (being able to be applied to different cases) and proved to be fast and efficient strategies to take into consideration for fitting neuron models (Cachón and Vázquez, 2015; Van Geit et al., 2016; Shan et al., 2017). This is the case of the optimization of an AdEx model of a cerebellar granule cell (GrC) and a Golgi cell (GoC) proposed in Nair et al. (2015). The fitness function measured the similarity between spike trains from spiking traces. However, the PSO algorithm was modified since all the solutions of the search did not result in a feasible solution due to the non-linear dynamics of the AdEx equations. In our previous study (Marín et al., 2020), we optimized an AdEx neuron model of a cerebellar GrC based on specific features (not whole traces) from *in vitro* recordings using “simple GA”. In Marín et al. (2020), we proposed a single final candidate solution as the best approximation of the multi-feature fitness function of the cerebellar GrCs. However, in this work we take a step further in finding and fitting multiple neuron model configurations in a single run based on such a complex fitness function. This allows a detailed analysis of how neuron properties are supported by specific parameter configurations.

The objective of the present study is not to promote UEGO as the most effective algorithm in plain values of the objective function. Instead, the aim is to define an alternative framework that relies on this multimodal method for gathering and studying heterogeneous model configurations with independence of strictly being the best ranked. However, notice that UEGO can numerically compete with the results achieved by the GA used in the reference work (Marín et al., 2020). For the sake of completeness, the mean results of the GA proposed in Marín et al. (2020), which was the initial option for solving the problem at hand, have been compared to the mean results of the best-ranked solutions of the UEGO execution described in this article (Table 3). The referred GA took 30,000 function evaluations, but UEGO executes 50,000 on average with the configuration proposed, which is almost twice. For this reason, the number of cycles of the genetic method has been doubled to increase its exploration possibilities and take comparable computational effort. While the GA allows obtaining a unique best solution (low score), a multimodal algorithm such as UEGO allows generating multiple candidate solutions that reproduce reasonably well the neuron behaviors with wider parameter configurations (Figure 7).

Our aim is to provide a set of feasible, promising, and well-distributed solutions that result from numerical optimization for an expert to select the most appropriate one. The multimodal algorithms allow adjusting the exploration and consequent extraction of more than one candidate solution through the parameter landscapes (understood as the “space” of possible parameter values that a solution can take after the optimization process). An advantage of using a multimodal

TABLE 3 | Comparative table of best solutions from UEGO and regular GA.

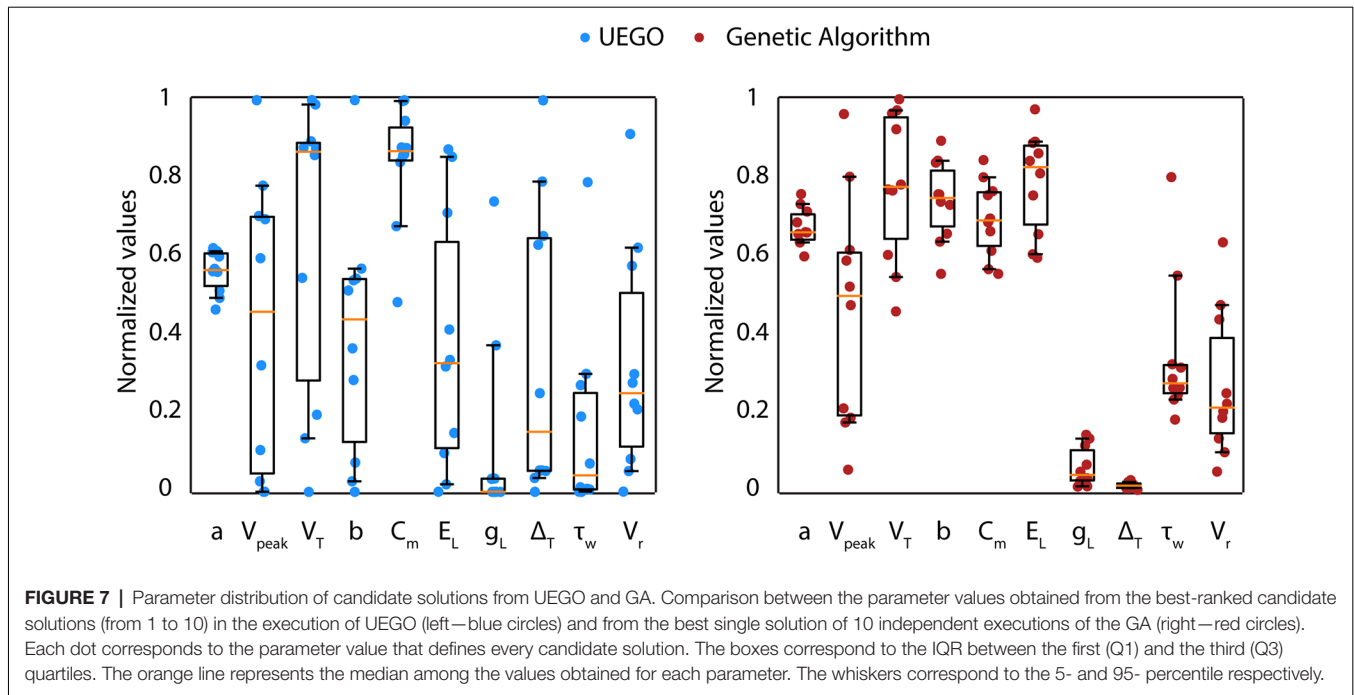
Method	a (nS)	V _{peak} (mV)	V _r (mV)	b (pA)
UEGO	0.12 ± 0.10	-3.06 ± 14.25	-34.48 ± 14.67	-0.22 ± 0.59
GA	0.34 ± 0.09	-1.69 ± 11.24	-28.96 ± 7.23	0.48 ± 0.20
	C _m (pF)	E _L (mV)	g _L (nS)	Δτ (mV)
UEGO	4.23 ± 0.72	-64.87 ± 12.61	1.18 ± 2.35	353.29 ± 357.56
GA	3.49 ± 0.45	-48.59 ± 4.95	0.63 ± 0.48	15.53 ± 7.33
	τ _w (ms)	V _r (mV)	Total score	
UEGO	166.41 ± 236.07	-66.93 ± 11.04	127.43 ± 30.13	
GA	346.13 ± 177.24	-69.26 ± 7.06	107.61 ± 5.04	

The table shows the mean values and standard deviations of each neuron parameter from the best candidate solutions of UEGO (candidate solutions from 1 to 10) and each of the single best solutions from 10 independent executions of regular GA (with different seeds). Note that the dispersion of the parameters is considerably wider in UEGO.

optimization method is that it results in a population of candidate solutions which is diverse in terms of parameters values as they best fit the target features at different areas in the parameter space. This allows using the candidate solutions as the substrate for a detailed parameter analysis with respect to the neuron model desired properties. In addition, the algorithm can adjust the parameter exploration according to different working ranges (wide exploration within the parameter boundaries). This population of final candidate solutions characterizes the behavior of the neuronal dynamics across the parameter space, i.e., how neuronal dynamics change as the parameters are modified (they can complement or conflict with each other towards optimizing a multi-feature fitness function, finding trade-offs among parameters in a solution). The expert is able to match the best parameter set ups towards optimizing one specific feature or another, or rather select a parameter set up to fit all the different target features at the same time (avoiding one feature to dominate against other ones within the combined cost function). The exploration and extraction of a diverse population of solutions facilitate the analysis process of how specific parameters ranges help to adjust particular features (the algorithm might perform an unbalanced adjustment of features, focusing more on some of them and distances to others). The multimodal optimization, in spite of being a more specific and robust engine (and so, more laborious), implies a suitable alternative for detailed exploration and analysis of the neuronal dynamics against the single candidate solution obtained by other simpler algorithms which might lose biological information necessary for the subsequent study.

Future Implications

The novel workflow presented here constitutes a flexible and versatile tool that can be generally applied to this level of complexity with other commonly used point-neuron models, such as the GLIF or integrate-and-fire neuron models, and with other types of spiking dynamics, as long as the electrophysiological data is available. The multimodal optimization algorithm is only led by the value of the objective function, but this approach does not determine the goodness of the solution (the minimized score), although it is capable of exploring a biodiverse population of solutions according



to pre-optimized solutions with interrelated parameters. The pre-optimization allows filtering the solutions according to numerically promising configurations. This facilitates the analysis of the parameter space in relation to the desired neuron properties. The post-optimization is based on the decision of the user. This proposal is an automatization of the population diversity of plausible neuron models for complex spiking behaviors.

In our results we already have seen certain biodiversity in the parameter configurations of the final population that can lead to a specific behavior shown by biological cells. If the heterogeneity of GrCs is a real fact in the biology of granule cells, then it could be also reflected in the variability of neuronal dynamics of the neuron models that reproduce the same target behavior (Lengler et al., 2013; Migliore et al., 2018). Regarding the biological data used as reference, in this article we generate a heterogeneous population of neurons based on different parameter configurations of the AdEx model and mimicking the neuronal behavior extracted from biological data. In future work, it would be of outstanding interest to optimize from a population of real cerebellar neurons that show variations in the target behaviors so that diversity can be explicitly captured. The construction of a multi-objective fitness function, compounded by several error functions that all have to be optimized simultaneously, could be a future extension of the presented workflow in order to analyze the Pareto front of all the possible parameter configurations. This would allow exploring the direct relationships among parameters and single features.

Concluding Remarks

In this article, we present a novel and robust optimization framework integrating a multimodal algorithm that co-optimizes

the spiking resonance in the theta-frequency band, the repetitive spiking discharge and the latency to the first spike in efficient models of cerebellar GrCs. The validity of the framework is confirmed by analyzing the electrophysiological predictions of the biological characteristics. The proposed methodology will be reflected as ease-of-use through the following workflow, even though a multimodal algorithm usually requires high knowledge of the field and it is difficult to use for non-expert users. The UEGO algorithm exhibits its strength in adapting to the complex data structure associated with the neuron dynamics. The optimization workflow helps to easily generate a population of functional neuron models. In addition, employing a multimodal algorithm plays a key role in the proposed workflow to help the exploration of different local minima. The outcomes of the optimization study show promising results that successfully establish the solution repository considering multiple features in the function. Such results are verified by presenting the spiking resonance, repetitive firing and timing curves and the dominated solutions. According to the analytical results, the candidate solutions exhibit a consonant relationship between the features, meaning that the algorithm does not need to make a decision to balance the trade-off benefits (equilibrated distributions). The efficient models and features obtained in this work are mainly to demonstrate the feasibility of the proposed optimization workflow. It can be easily modified by other types of point-neuron models (such as GLIF) or other neuron characteristics in future work. The application to the case of cerebellar GrCs implies taking a step further towards advanced exploration of candidate solutions. It facilitates the evaluation of models based on different neuronal parameters which represent various internal neuronal mechanisms to achieve the target spiking behaviors defined in a complex fitness function.

DATA AVAILABILITY STATEMENT

The methodology and datasets presented in this study can be found in an online repository. The repository can be found at: <https://github.com/MilagrosMarin/Multimodal-optimization-for-fitting-cerebellar-GrCs>.

AUTHOR CONTRIBUTIONS

MM and NC: study design. MM, MS-L, and EO: literature and database search. NC and EO: methodology. MM, JG, MS-L, and RC: analysis and interpretation of results. MM, NC, and JG: writing of the article. All the results included in this article are part of MM's PhD thesis. All authors contributed to the article and approved the submitted version.

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SUPPLEMENTARY MATERIAL

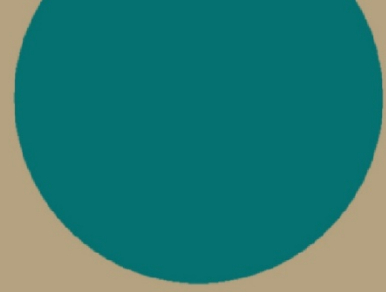
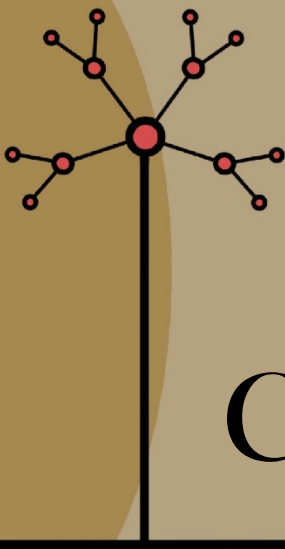
The Supplementary Material for this article can be found online at: <https://www.frontiersin.org/articles/10.3389/fninf.2021.663797/full#supplementary-material>.

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Conflict of Interest: The authors declare that the research was conducted in the absence of any commercial or financial relationships that could be construed as a potential conflict of interest.

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Capítulo 4

Discusión general

Este capítulo muestra un resumen de las principales aportaciones presentadas en esta tesis y una propuesta de trabajo futuro.

4.1 Revisión de los objetivos de la tesis

Especificamos los artículos de revistas incluidos en esta tesis que han abordado los objetivos específicos inicialmente previstos, de la siguiente manera:

1. Profundización en el conocimiento bioquímico y fisiológico del cerebro	<ul style="list-style-type: none">•Marín et al. (2019)•Marín et al. (2020)
2. Desarrollo de una metodología de simulación y simplificación de modelos neuronales	<ul style="list-style-type: none">•Marín et al. (2020)•Marín et al. (2021)•Cruz et al. (2021)
3. Desarrollo de modelos neuronales computacionalmente eficientes que integran dinámicas celulares no lineales	<ul style="list-style-type: none">•Marín et al. (2020)•Marín et al. (2021)•Cruz et al. (2021)
4. Estudio de la resonancia a nivel celular en las células granulares cerebelosas y evaluación de sus capacidades computacionales en el cerebro	<ul style="list-style-type: none">•Marín et al. (2020)•Marín et al. (2021)•Cruz et al. (2021)
5. Desarrollo de un modelo de célula granular de cerebelo que integre dinámicas celulares no lineales (como la resonancia de disparo)	<ul style="list-style-type: none">•Marín et al. (2020)•Marín et al. (2021)•Cruz et al. (2021)
6. Evaluación de las capacidades y la eficiencia en la transmisión de información de la capa granular con modelos celulares no lineales	<ul style="list-style-type: none">•Future work

Debido a las limitaciones de tiempo, los objetivos específicos relativos a la evaluación de las capacidades de aprendizaje en el procesamiento de la información de las propiedades celulares no lineales son los próximos pasos a abordar en nuestra investigación futura (como detallamos en la siguiente sección de este capítulo "**4.3 Trabajo futuro**").

También es digno de mención que esta tesis incluyó una experimentación adicional relativa a una exploración preliminar de la conexión entre la dinámica neuronal no lineal y sus potenciales manifestaciones clínicas y causas genéticas. En particular, esta tesis ha perseguido dos objetivos específicos complementarios:

7. Profundizar en el conocimiento de las enfermedades cerebelosas. En particular, explorar las posibles enfermedades neurológicas que permitan conectar los diferentes niveles de la genética, la electrofisiología, el nivel neuronal y el nivel de red.

•Marín et al. (2019)

8. Desarrollo de una metodología para la identificación de los genes y las manifestaciones más relevantes de una enfermedad neurológica compleja y sus potenciales dianas farmacológicas. Este objetivo permitirá extraer características reproducibles a nivel computacional.

•Marín et al. (2019)

4.2 Contribuciones principales

La experimentación preliminar de esta tesis se orienta a una mejor comprensión de la etiopatogénesis y el tratamiento de las enfermedades neurológicas. Nuestra primera contribución principal es la presentación de un flujo de trabajo integrador semiautomático que identifica las influencias poligénicas más comunes y sus manifestaciones asociadas (y aún basadas en mecanismos moleculares similares) a lo largo de un conjunto de enfermedades, contribuyendo a la comprensión global de sus patomecanismos. Esta contribución permite arrojar algo de luz sobre el conocimiento actualizado de los patomecanismos de los trastornos neurológicos y las manifestaciones relacionadas, así como su diagnóstico y posibles terapias. En particular, el conjunto de trastornos complejos a analizar es el caso de las canalopatías.

Metodológicamente, el flujo de trabajo propuesto explota bases de datos multi-dimensionales y plataformas basadas en enfoques de biología de sistemas, como las redes de interacción proteína-proteína. Esta línea de trabajo pretende ser fácil de usar para un usuario no experto en biología de sistemas. También permite extraer los genes más relevantes de una enfermedad compleja e interpretar sus procesos biológicos y posibles comorbilidades con otras enfermedades.

Esta contribución establece un nuevo puente entre los campos que extraen resultados tan productivos como otros sistemas de búsqueda tradicionales (como las búsquedas exhaustivas o sistemáticas) y las herramientas de software para la anotación funcional. Además, el flujo de trabajo propuesto extrae incluso información que *a priori* no parece relevante cuando se parte de un grupo muy amplio de genes en enfermedad.

La segunda contribución principal que ha logrado esta tesis está dirigida a la comprensión del funcionamiento del cerebro en cuanto al impacto que pueden tener las dinámicas intrínsecas de las neuronas. Así, hemos contribuido desarrollando una metodología para la simulación y simplificación de modelos matemáticos de neuronas. En concreto, el objetivo de la metodología es crear modelos neuronales computacionalmente eficientes que reproduzcan las dinámicas celulares no lineales. Esto es, encontrar conjuntos adecuados de parámetros del modelo para capturar dinámicas de disparo específicas bajo diferentes protocolos de estimulación (incluyendo diferentes propiedades de disparo en la configuración de los algoritmos utilizados). Estos modelos facilitarán la realización de nuevas simulaciones *in silico* de microcircuitos a gran escala para comprender mejor el papel computacional de la dinámica supra-umbral de la célula a gran escala.

En este sentido, hemos estudiado estrategias de exploración automática de parámetros para desarrollar modelos neuronales simplificados basados en el modelo genérico AdEx. Teniendo en cuenta tanto la relevancia biológica como la eficiencia computacional, las estrategias propuestas pretenden capturar aspectos esenciales del procesamiento de una sola neurona. También hemos comparado métodos de optimización alternativos y sofisticados ampliamente utilizados en otros campos como la ingeniería.

La tercera contribución principal de esta tesis se centra en la aplicación de estas metodologías al caso de las células granulares del cerebelo (GrCs) para replicar las propiedades más esenciales de la célula biológica. Es decir, las dinámicas neuronales que son clave para la frecuencia y el tiempo de los patrones de disparo en el código neuronal. Esta contribución implica el estudio de diferentes definiciones matemáticas de la electrorrespuesta de la neurona (denominadas funciones objetivo o funciones *fitness*, FF) evidenciadas experimentalmente en estudios previos para llevar a cabo la optimización de esta actividad de disparo.

Finalmente, hemos contribuido estudiando diferentes definiciones matemáticas de la electrorrespuesta neuronal (en lo que se denomina funciones objetivo) evidenciadas experimentalmente en estudios previos para llevar a cabo la optimización de la actividad de disparo. Más concretamente, esta parte de la tesis se ha dirigido al estudio de un potencial mecanismo celular en las representaciones y procesamiento de la información somatosensorial en la corteza cerebelosa, esto es, la resonancia intrínseca en la banda de frecuencia *theta* de las GrCs cerebelosas. Así, la última contribución principal es la generación de diferentes modelos neuronales computacionales de GrCs cerebelosos que replican este complejo comportamiento. Hemos complementado esta contribución presentando también poblaciones heterogéneas de modelos de GrCs que replican las variaciones intrínsecas de sus propiedades.

4.3 Trabajo futuro

Como trabajo futuro, es posible definir nuevos objetivos en las dos principales líneas de investigación cubiertas.

En cuanto a la presentación de una metodología integradora para identificar genes relevantes en enfermedades complejas, las aplicaciones a largo plazo se dirigen a la exploración de la dinámica disfuncional de las neuronas. En particular, aquellas dinámicas celulares resultantes de la alteración de estos genes relevantes. La replicación del comportamiento resultante de estas alteraciones permitiría simular modelos de enfermedad a nivel celular y de red.

Con respecto al estudio de la implicación funcional de la resonancia en la banda de frecuencia *theta* para el procesamiento de la información en la corteza cerebelosa, el primer paso tras esta tesis será abordar la evaluación de las capacidades computacionales de este complejo comportamiento. Para ello, simularemos una capa de red neuronal compuesta por varias GrCs cerebelosas utilizando los modelos neuronales propuestos en esta tesis. Esperamos demostrar que la resonancia intrínseca en la banda *theta* de las GrCs regula la transferencia de información potenciando la transmisión de señales y las capacidades de aprendizaje en la capa granular, tal y como se ha hipotetizado en trabajos anteriores (D'Angelo et al., 2001, 2009; Solinas et al., 2007; Gandolfi et al., 2013; Garrido et al., 2016). Así, la integración de regímenes de disparo realistas en los modelos de neuronas presentados (como el *bursting* y la resonancia) en tareas de aprendizaje complejas mejoraría la comprensión de los mecanismos de aprendizaje.

4.4 Conclusiones

1. Hemos demostrado la utilidad de un flujo de trabajo integrador semi-automático que explota con éxito las bases de datos y plataformas disponibles en la actualidad basadas en redes de interacción proteína-proteína aplicadas a las canalopatías. Este flujo de trabajo ha demostrado ser capaz de producir resultados tan significativos como un sistema de búsqueda no automático, pero de una manera más eficiente, funcionando como un constructor de puentes entre campos de investigación. También es capaz de extraer información que a priori podría no parecer relevante cuando el punto de partida es un grupo muy grande de genes potencialmente relacionados con una enfermedad.

2. Hemos presentado una estrategia de optimización automática basada en GAs (algoritmos genéticos) tradicionales para el desarrollo de modelos de neurona computacionalmente eficientes y que reproducen propiedades de disparo realistas bajo diferentes protocolos de estimulación. Hemos propuesto modelos de GrCs cerebelares que predicen adecuadamente las principales dinámicas supra-umbrales, como la resonancia de disparo en la banda de frecuencia *theta*, la descarga repetitiva de disparo y la latencia al primer disparo. Estos modelos proporcionan tanto eficiencia como plausibilidad biológica, facilitando nuevos estudios sobre el papel computacional de estas células en el marco de las redes neuronales a gran escala.
3. El contexto de optimización anterior se ha estudiado más a fondo para encontrar métodos más eficaces. Se han comparado cuatro optimizadores meta-heurísticos diferentes, algunos de ellos utilizados con éxito en diversos problemas de otros campos de investigación, con el algoritmo genético (GA) propuesto anteriormente. Según los resultados, superan cuantitativa y cualitativamente al método de referencia. El modelo resultante gana en realismo biológico, presentando una mayor precisión temporal al primer disparo que aquella obtenida en el artículo anterior. Este hallazgo apoya la relevancia de utilizar un motor de optimización eficaz y eficiente en la metodología referida.
4. También hemos estudiado la existencia de múltiples soluciones sub-óptimas utilizando un algoritmo de optimización multimodal que puede rastrear las diferentes regiones. Este trabajo ha sido presentado como un marco de optimización novedoso y robusto que integra un algoritmo multimodal aplicado al mismo reto de optimizar modelos eficientes de GrCs cerebelares. El flujo de trabajo propuesto destaca por la facilidad de uso a pesar de que un algoritmo multimodal suele requerir un alto conocimiento de la materia y podría ser difícil de utilizar para usuarios no expertos. Este flujo de trabajo ha explorado diferentes mínimos locales y ha generado fácilmente una población de modelos de neurona funcionales que consiguen un logrado realismo biológico en las características objetivo seleccionadas utilizando diferentes configuraciones de parámetros. Así, la optimización multimodal representa una estrategia de optimización eficiente para la exploración del espacio de parámetros de este tipo de modelos neuronales.
5. En función de los resultados analíticos, los modelos de neurona resultantes muestran una relación significativa entre las características, lo que significa que el algoritmo logra un buen equilibrio entre las diferentes características objetivo. Los modelos de neurona eficientes y las características obtenidas en este trabajo demuestran la viabilidad del flujo de trabajo de optimización propuesto, que puede personalizarse para otro tipo de modelos de neurona punto (como el modelo GLIF) u otras características neuronales. Este flujo de trabajo facilita la evaluación de modelos basados en

diferentes parámetros neuronales que representan varios mecanismos neuronales internos para lograr los comportamientos de disparo objetivo definidos en una función fitness compleja.

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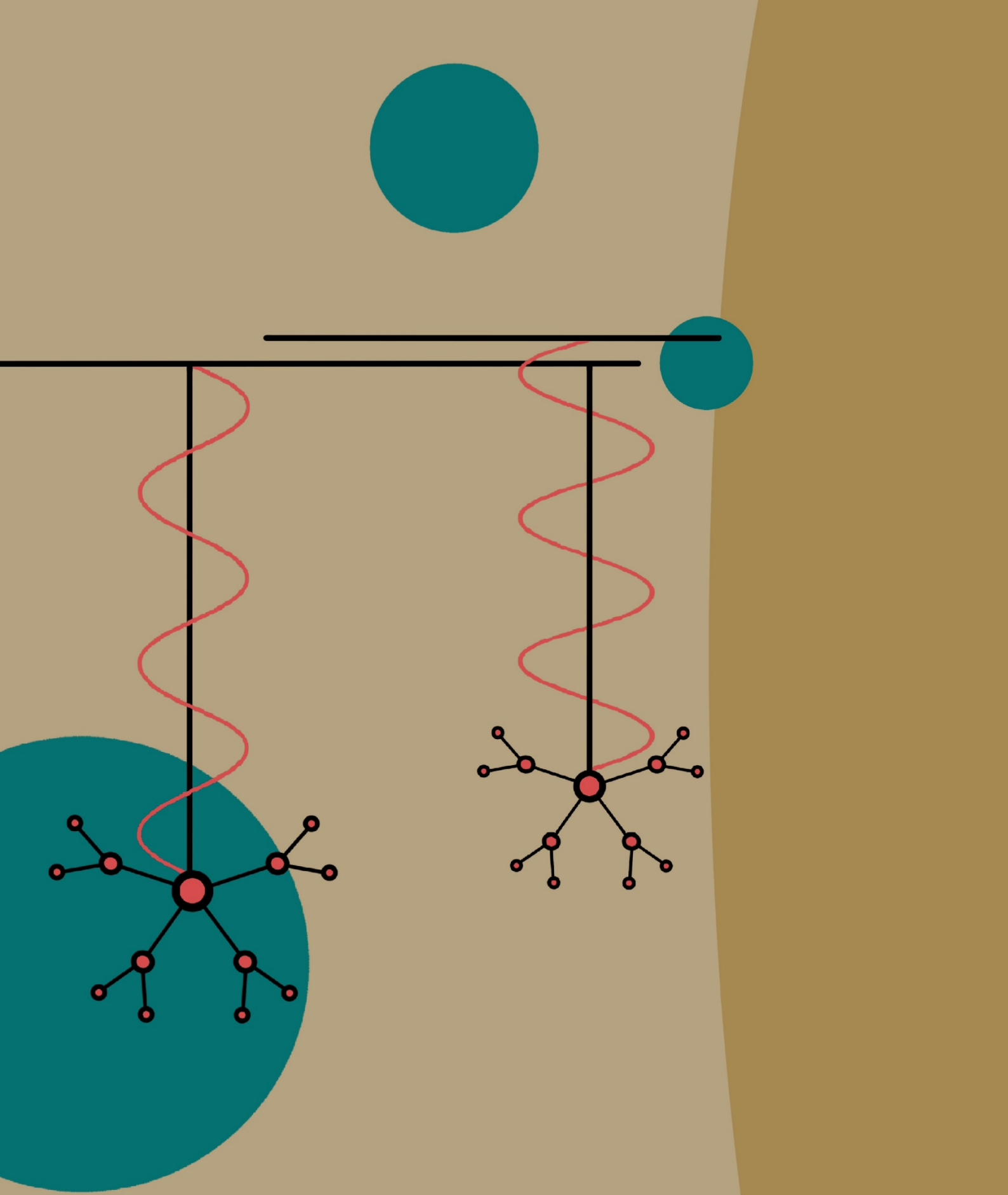
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