Efficient Parallel LOD-FDTD Method for Debye-Dispersive Media

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Abstract—The locally one-dimensional finite-difference time-domain (LOD-FDTD) method is a promising implicit technique for solving Maxwell's equations in numerical electromagnetics. This paper describes an efficient message passing interface (MPI)-parallel implementation of the LOD-FDTD method for Debye-dispersive media. Its computational efficiency is demonstrated to be superior to that of the parallel ADI-FDTD method. We demonstrate the effectiveness of the proposed parallel algorithm in the simulation of a bio-electromagnetic problem: the deep brain stimulation (DBS) in the human body.

Index Terms—Distributed memory systems, electromagnetic fields, electromagnetic propagation in dispersive media, finite-difference methods, numerical analysis, parallel programming, time-domain analysis.

I. INTRODUCTION

C OMPUTATIONAL electromagnetic simulators have become an invaluable tool with applications ranging from telecommunications to radar systems and design of high-speed electronic circuit boards as well as healthcare device in biomedical engineering. There exist several approaches to solve Maxwell equations numerically. Among them, the finite-difference time-domain (FDTD) method has become the most widely used [1].

Even though the FDTD method is flexible and robust and easy to parallelize, its computational efficiency is limited by the Courant–Friedrich–Levy (CFL) stability condition [1]. This criterion imposes an upper limit on the maximum time-step $\Delta t_{\rm CFL}$, depending on the minimum space-step, which may lead

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to large numbers of FDTD iterations. We face such a situation, for instance, in highly resonant problems or in complex problems requiring very fine spatial discretization.

There are two major approaches to improve the computational efficiency of the FDTD method, developing either hardware or algorithmic methodology. The hardware approach involves the parallelization of the computation by 1) using multiple cores in shared and/or distributed memory architectures (or graphics processing units [2]) and 2) taking advantage of modern processors' features such as the register level parallelization, i.e., the streaming SIMD extensions (SSEs) [3] or the advanced vector extensions (AVXs).

Following the algorithmic approach, the development of implicit formulations of the FDTD method, overcoming the CFL limit, has attracted great attention in the recent literature. Most of them are based on some variation of the Crank–Nicolson fully implicit FDTD (CN-FDTD) method [4], [5]. The most usual ones are the alternating direction implicit FDTD (ADI-FDTD) method [6], [7], and the locally one-dimensional FDTD (LOD-FDTD) method [8]–[15]. Implicit CN-FDTD-based methods are not constrained by the CFL stability condition and permit time-steps Δt only constrained by an accuracy criterion [16], over the CFL limit (i.e., $N_{\rm CFL} \triangleq (\Delta t/\Delta t_{\rm CFL}) > 1$), with potential computational gains. When they are combined with hardware acceleration techniques, they provide an efficient alternative to the classical FDTD method.

However, unlike parallel implementations of the FDTD method [17], CN-FDTD-based algorithms require data, which are not just one cell neighbors as is used for the explicit FDTD method, at each time-step. Thus, parallel implementation of these methods using techniques such as message passing interface (MPI) [18] results in a huge amount of data communication, hindering the scalability of the implementation.

There are efficient implementations of the parallel ADI-FDTD method [19], [20]. Nevertheless, their efficiency is limited by the fact that these methods require the alternative use of data along two-space directions at each time-step. On the other hand, the LOD-FDTD method only requires data along one direction, making it more attractive for parallelization.

In this paper, we present a new parallel MPI algorithm for the LOD-FDTD method, including Debye-dispersive media, and demonstrate its efficacy with a biomedical problem: the simulation of a deep brain stimulation (DBS) scenario, where the choice of precise positions of the transmitters and the stimulation waveforms, which are the key for the successful noninvasive stimulation, may be properly tuned with numerical simulations.

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The remainder of this paper is organized as follows. Section II shows the mathematical procedure for including Debye media in the LOD-FDTD method. Section III presents the approach to parallelize the LOD-FDTD method with Debye media on distributed memory architectures. The results of performance and scalability tests are given in Section IV and are compared with the parallel ADI-FDTD and classical FDTD methods. Section V demonstrates the applicability of the parallel LOD-FDTD method to a real problem, more specifically, the DBS problem mentioned previously. Section VI provides concluding remarks.

II. LOD-FDTD METHOD FOR DEBYE MEDIA

The time-dependent Maxwell curl equations can be expressed for Debye media in a material independent form as

$$\nabla \times \boldsymbol{H} = \frac{\partial \boldsymbol{D}}{\partial t} \tag{1}$$

and

$$\nabla \times \boldsymbol{E} = \mu \frac{\partial \boldsymbol{H}}{\partial t} \tag{2}$$

together with the convolute constitutive relationship

$$\boldsymbol{D} = \boldsymbol{\epsilon} \otimes \boldsymbol{E} \tag{3}$$

where E, H, and D are the electric and magnetic fields and the electric flux density; ϵ and μ are dispersive permittivity and permeability, respectively. The symbol \otimes signifies convolution.

The permittivity of a one-pole Debye medium in the frequency-domain can be expressed as

$$\epsilon = \epsilon_0 \left(\epsilon_{\infty} + \frac{\epsilon_{\rm S} - \epsilon_{\infty}}{1 + \jmath \omega \tau_{\rm D}} + \frac{\sigma}{\jmath \omega \epsilon_0} \right) \tag{4}$$

where ϵ_{∞} is the optical permittivity, $\epsilon_{\rm S}$ is the static permittivity, $\tau_{\rm D}$ is the characteristic relaxation time, σ is the static conductivity, and ω is the angular frequency.

The convolute relationship (3) can also be expressed in an auxiliary differential equation (ADE) form [21] as

$$\frac{\partial^2(\tau_{\rm D}\boldsymbol{D})}{\partial t^2} + \frac{\partial \boldsymbol{D}}{\partial t} = \frac{\partial^2(\epsilon_0\epsilon_{\infty}\tau_{\rm D}\boldsymbol{E})}{\partial t^2} + \frac{\partial(\epsilon_0\epsilon_{\rm S} + \sigma\tau_{\rm D})\boldsymbol{E}}{\partial t} + \sigma\boldsymbol{E}.$$
(5)

As in the classical CN-FDTD algorithm, the LOD-FDTD method is developed by first using central differences for the time and space derivatives and averaging the fields affected by the curl operators in time. For instance, for the x component of (2) we find (similarly for the y- and the z-components of (2))

1

$$\frac{1}{2} \left\{ \frac{E_z^{n+1}(i,j+1,k) - E_z^{n+1}(i,j,k)}{\Delta y} - \frac{E_y^{n+1}(i,j,k+1) - E_y^{n+1}(i,j,k)}{\Delta z} + \frac{E_z^n(i,j+1,k) - E_z^n(i,j,k)}{\Delta y} - \frac{E_y^n(i,j,k+1) - E_y^n(i,j,k)}{\Delta z} \right\}$$

$$= -\mu \frac{H_x^{n+1}(i,j,k) - H_x^n(i,j,k)}{\Delta t} \qquad (6)$$

where Δx , Δy , and Δz are the spatial discretization in the x-, y-, and z-directions, respectively. The basis of the LOD-FDTD procedure consists of splitting the curl operator into each space direction and building a split-step time-marching algorithm [22]. For example, (6) advances in the y-direction using

$$\frac{1}{2} \left\{ \frac{E_z^{n+\frac{2}{3}}(i,j+1,k) - E_z^{n+\frac{2}{3}}(i,j,k)}{\Delta y} + \frac{E_z^{n+\frac{1}{3}}(i,j+1,k) - E_z^{n+\frac{1}{3}}(i,j,k)}{\Delta y} \right\} \\
= -\mu \frac{H_x^{n+\frac{2}{3}}(i,j,k) - H_x^{n+\frac{1}{3}}(i,j,k)}{\Delta t} \\
\therefore H_x^{n+\frac{2}{3}}(i,j,k) - \frac{\Delta t}{2\mu\Delta y} \\
\times \left\{ E_z^{n+\frac{2}{3}}(i,j+1,k) - E_z^{n+\frac{2}{3}}(i,j,k) + E_z^{n+\frac{1}{3}}(i,j,k) \right\} \quad (7)$$

and in the z-direction as

$$\frac{1}{2} \left\{ -\frac{E_y^{n+1}(i,j,k+1) - E_y^{n+1}(i,j,k)}{\Delta z} - \frac{E_y^{n+\frac{2}{3}}(i,j,k+1) - E_y^{n+\frac{2}{3}}(i,j,k)}{\Delta z} \right\} \\
= -\mu \frac{H_x^{n+1}(i,j,k) - H_x^{n+\frac{2}{3}}(i,j,k)}{\Delta t} \\
\therefore H_x^{n+1}(i,j,k) \\
= H_x^{n+\frac{2}{3}}(i,j,k) + \frac{\Delta t}{2\mu\Delta z} \\
\times \left\{ E_y^{n+1}(i,j,k+1) - E_y^{n+1}(i,j,k) \\
+ E_y^{n+\frac{2}{3}}(i,j,k+1) - E_y^{n+\frac{2}{3}}(i,j,k) \right\}. \quad (8)$$

In the same way, spatial and temporal discretization is applied to (1) and (5), and the term of σE in (5) is averaged over time. After the discretization, the z-component of (1) is expressed as

$$\frac{1}{2} \left\{ \frac{H_y^{n+1}(i,j,k) - H_y^{n+1}(i-1,j,k)}{\Delta x} - \frac{H_x^{n+1}(i,j,k) - H_x^{n+1}(i,j-1,k)}{\Delta y} + \frac{H_y^n(i,j,k) - H_y^n(i-1,j,k)}{\Delta x} - \frac{H_x^n(i,j,k) - H_x^n(i,j-1,k)}{\Delta y} \right\} = \frac{D_z^{n+1}(i,j,k) - D_z^n(i,j,k)}{\Delta t} \qquad (9)$$

and the z component of (5) is described as

$$\tau_{\mathrm{D}(i,j,k)} \frac{D_{z}^{n+1}(i,j,k) - 2D_{z}^{n}(i,j,k) + D_{z}^{n-1}(i,j,k)}{(\Delta t)^{2}} + \frac{D_{z}^{n+1}(i,j,k) - D_{z}^{n}(i,j,k)}{\Delta t} = a_{1(i,j,k)} \frac{E_{z}^{n+1}(i,j,k) - 2E_{z}^{n}(i,j,k) + E_{z}^{n-1}(i,j,k)}{(\Delta t)^{2}} + a_{2(i,j,k)} \frac{E_{z}^{n+1}(i,j,k) - E_{z}^{n}(i,j,k)}{\Delta t} + \sigma_{(i,j,k)} \frac{E_{z}^{n+1}(i,j,k) + E_{z}^{n}(i,j,k)}{2}$$
(10)

where $a_{1(i,j,k)} = \epsilon_0 \epsilon_{\infty(i,j,k)} \tau_{D(i,j,k)}$ and $a_{2(i,j,k)} = (\epsilon_0 \epsilon_{S(i,j,k)} + \sigma_{(i,j,k)} \tau_{D(i,j,k)})$.

As before, (9) and (10) are split into the three different directions. For instance, the y part of (9) is

$$\begin{split} \frac{1}{2} \left\{ & -\frac{H_x^{n+\frac{2}{3}}(i,j,k) - H_x^{n+\frac{2}{3}}(i,j-1,k)}{\Delta y} \\ & -\frac{H_x^{n+\frac{1}{3}}(i,j,k) - H_x^{n+\frac{1}{3}}(i,j-1,k)}{\Delta y} \right\} \\ & = \frac{D_z^{n+\frac{2}{3}}(i,j,k) - D_z^{n+\frac{1}{3}}(i,j,k)}{\Delta t} \\ & \therefore D_z^{n+\frac{2}{3}}(i,j,k) \\ & = D_z^{n+\frac{1}{3}}(i,j,k) - \frac{\Delta t}{2\Delta y} \\ & \times \left\{ H_x^{n+\frac{2}{3}}(i,j,k) - H_x^{n+\frac{2}{3}}(i,j-1,k) \\ & + H_x^{n+\frac{1}{3}}(i,j,k) - H_x^{n+\frac{1}{3}}(i,j-1,k) \right\} \end{split}$$
(11)

and the y part of (10) is

$$\tau_{\mathrm{D}(i,j,k)} \frac{D_{z}^{n+\frac{2}{3}}(i,j,k) - 2D_{z}^{n+\frac{1}{3}}(i,j,k) + D_{z}^{n}(i,j,k)}{\left(\frac{1}{2}\Delta t\right)^{2}} \\ + \frac{D_{z}^{n+\frac{2}{3}}(i,j,k) - D_{z}^{n+\frac{1}{3}}(i,j,k)}{\frac{1}{2}\Delta t} \\ = a_{1(i,j,k)} \frac{E_{z}^{n+\frac{2}{3}}(i,j,k) - 2E_{z}^{n+\frac{1}{3}}(i,j,k) + E_{z}^{n}(i,j,k)}{\left(\frac{1}{2}\Delta t\right)^{2}} \\ + a_{2(i,j,k)} \frac{E_{z}^{n+\frac{2}{3}}(i,j,k) - E_{z}^{n+\frac{1}{3}}(i,j,k)}{\frac{1}{2}\Delta t} \\ + \sigma_{(i,j,k)} \frac{E_{z}^{n+\frac{2}{3}}(i,j,k) + E_{z}^{n+\frac{1}{3}}(i,j,k)}{2} \\ \therefore E_{z}^{n+\frac{2}{3}}(i,j,k) \\ = c_{1(i,j,k)}D_{z}^{n+\frac{2}{3}}(i,j,k) + c_{3(i,j,k)}D_{z}^{n}(i,j,k) \\ + c_{4(i,j,k)}E_{z}^{n+\frac{1}{3}}(i,j,k) - c_{5(i,j,k)}E_{z}^{n}(i,j,k)$$
(12)

where

$$c_{1(i,j,k)} = \frac{\tau_{D(i,j,k)} + \frac{1}{2}\Delta t}{a_{1(i,j,k)} + \frac{1}{2}\Delta t \cdot a_{2(i,j,k)} + \frac{\left(\frac{1}{2}\Delta t\right)^{2}\sigma_{(i,j,k)}}{2}}{c_{2(i,j,k)}}$$

$$c_{2(i,j,k)} = \frac{2\tau_{D(i,j,k)} + \frac{1}{2}\Delta t}{a_{1(i,j,k)} + \frac{1}{2}\Delta t \cdot a_{2(i,j,k)} + \frac{\left(\frac{1}{2}\Delta t\right)^{2}\sigma_{(i,j,k)}}{2}}{\tau_{D(i,j,k)}}$$

$$c_{3(i,j,k)} = \frac{T_{D(i,j,k)}}{a_{1(i,j,k)} + \frac{1}{2}\Delta t \cdot a_{2(i,j,k)} + \frac{\left(\frac{1}{2}\Delta t\right)^{2}\sigma_{(i,j,k)}}{2}}{a_{1(i,j,k)} + \frac{1}{2}\Delta t \left(a_{2(i,j,k)}\right) - \frac{\left(\frac{1}{2}\Delta t\right)^{2}\sigma_{(i,j,k)}}{2}}{a_{1(i,j,k)} + \frac{1}{2}\Delta t \cdot a_{2(i,j,k)} + \frac{\left(\frac{1}{2}\Delta t\right)^{2}\sigma_{(i,j,k)}}}{a_{1(i,j,k)} + \frac{1}{2}\Delta t \cdot a_{2(i,j,k)} + \frac{1}{2}\Delta t \cdot a_{2(i,j,k)} + \frac{1}{2}\Delta t \cdot \frac{1}{2}\Delta$$

Substitution of (12) into (7) so as to remove $E_z^{n+(2/3)}(i+1,j,k)$ and $E_z^{n+(2/3)}(i,j,k)$ yields

$$\begin{aligned} H_x^{n+\frac{2}{3}}(i,j,k) &= -d_2 c_{1(i,j+1,k)} D_z^{n+\frac{2}{3}}(i,j+1,k) \\ &+ d_2 c_{2(i,j+1,k)} D_z^{n+\frac{1}{3}}(i,j+1,k) \\ &- d_2 c_{3(i,j+1,k)} D_z^{n}(i,j+1,k) \\ &+ d_2 c_{1(i,j,k)} D_z^{n+\frac{2}{3}}(i,j,k) \\ &- d_2 c_{2(i,j,k)} D_z^{n+\frac{1}{3}}(i,j,k) \\ &+ d_2 c_{3(i,j,k)} D_z^{n}(i,j,k) \\ &+ d_2 c_{5(i,j+1,k)} E_z^{n}(i,j+1,k) \\ &- (d_2 c_{4(i,j+1,k)} + d_2) E_z^{n+\frac{1}{3}}(i,j,k) \\ &+ (d_2 c_{4(i,j,k)} + d_2) E_z^{n+\frac{1}{3}}(i,j,k) \\ &- d_2 c_{5(i,j,k)} E_z^{n}(i,j,k) + H_x^{n+\frac{1}{3}}(i,j,k) \end{aligned}$$
(13)

where $d_2 = (1/2)\Delta t/\mu \Delta y$. Inserting (13) into (11) to remove $H_x^{n+(2/3)}(i, j, k)$ and $H_x^{n+(2/3)}(i, j-1, k)$ yields

$$\begin{split} d_{2}c_{1(i,j+1,k)}D_{z}^{n+\frac{2}{3}}(i,j+1,k)+d_{2}c_{1(i,j-1,k)}D_{z}^{n+\frac{2}{3}}(i,j-1,k) \\ &-\left(2d_{2}c_{2(i,j,k)}+\frac{\Delta y}{\frac{1}{2}\Delta t}\right)D_{z}^{n+\frac{2}{3}}(i,j,k) \\ &=d_{2}c_{2(i,j+1,k)}D_{z}^{n+\frac{1}{3}}(i,j+1,k) \\ &-d_{2}c_{3(i,j+1,k)}D_{z}^{n}(i,j+1,k) \\ &-\left(2d_{2}c_{2(i,j,k)}+\frac{\Delta y}{\frac{1}{2}\Delta t}\right)D_{z}^{n+\frac{1}{3}}(i,j,k) \\ &+2d_{2}c_{3(i,j,k)}D_{z}^{n}(i,j,k)+d_{2}c_{2(i,j-1,k)}D_{z}^{n+\frac{1}{3}}(i,j-1,k) \\ &-d_{2}c_{3(i,j-1,k)}D_{z}^{n}(i,j-1,k) \\ &-\left(d_{2}c_{4(i,j+1,k)}+d_{2}\right)E_{z}^{n+\frac{1}{3}}(i,j-1,k) \\ &-\left(d_{2}c_{4(i,j-1,k)}+d_{2}\right)E_{z}^{n+\frac{1}{3}}(i,j-1,k) \\ &+d_{2}c_{5(i,j+1,k)}E_{z}^{n}(i,j+1,k)+d_{2}c_{5(i,j-1,k)}E_{z}^{n}(i,j-1,k) \\ &+2\left(d_{2}c_{4(i,j,k)}+d_{2}\right)E_{z}^{n+\frac{1}{3}}(i,j,k) \\ &+2d_{x}c_{5(i,j,k)}E_{z}^{n}(i,j,k) \\ &+2H_{x}^{n+\frac{1}{3}}(i,j,k)-2H_{x}^{n+\frac{1}{3}}(i,j-1,k). \end{split}$$

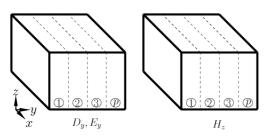


Fig. 1. Data partitioning scheme for D_y , E_y , and H_z . D_y , E_y , and H_z are all partitioned along the y-axis. Core numbers are shown in circles

Equation (14) forms a set of simultaneous equations. Thus, $D_z^{n+(2/3)}(i, j, k)$ is obtained by solving a tri-diagonal matrix structured using (14). $D_z^{n+(2/3)}(i, j, k)$ and (12) produce $E_z^{n+(2/3)}(i,j,k)$. This newly updated $E_z^{n+(2/3)}(i,j,k)$ and (7) generate $H_x^{n+(2/3)}(i, j, k)$. The remainder of the components in each direction are derived using the same approach. The following algorithm is the complete procedure for the LOD-FDTD method with Debye media:

1) x-direction part:

- a) implicitly calculate $D_y^{n+(1/3)}$ and $D_z^{n+(1/3)}$; b) explicitly calculate $E_y^{n+(1/3)}$, $E_z^{n+(1/3)}$; c) $H_z^{n+(1/3)}$ and $H_y^{n+(1/3)}$;

2) y-direction part:

- a) implicitly calculate $D_z^{n+(2/3)}$ and $D_x^{n+(2/3)}$; b) explicitly calculate $E_z^{n+(2/3)}$, $E_x^{n+(2/3)}$, $H_x^{n+(2/3)}$ and $H_z^{n+(2/3)}$;

3) z-direction part:

- a) implicitly calculate D_x^{n+1} and D_y^{n+1} ; b) explicitly calculate E_x^{n+1} , E_y^{n+1} , H_y^{n+1} and H_x^{n+1} .

III. PARALLELIZATION STRATEGY

A. Data Partitioning Approach

Typical parallelization starts by dividing the computational domain between cores; for example, in slices along a singlespace direction, as is shown in Fig. 1. In the case of the explicit FDTD parallelization, each core updates both E and H inside its slab at each time-step, afterwards sharing **H** at the interface between the slabs with the cores in charge of the adjacent slices, thus requiring only a one-to-one sending/receiving communication [17] on the interface planes.

When it comes to the LOD-FDTD method with Debye media more data communication and synchronization are involved, described in the following.

1) **D** and **E** Partitioning: Partitioning D_y and E_y along the y-axis works for the parallelization of the computation of D_y and E_u in procedures 1)a) and 3)a) (described in the previous section). Similarly, D_x and E_x are partitioned along the x-axis. D_z and E_z are partitioned along the z-axis.

2) **H** Partitioning: There are two partitioning directions for each of H_x , H_y , and H_z . For instance, H_z is calculated according to procedures 1)a) and 2)b). At procedure 1)b) H_z is obtained using D_y and E_y . Since D_y and E_y are partitioned along the y-axis, H_z also needs to be partitioned along the y-axis. The data partitioning of H_z in procedure 1)b) is depicted in Fig. 1. At procedure 2)b), H_z is obtained using D_x and E_x . Since D_x and E_x are partitioned along the x-axis, H_z also needs to be partitioned along the x-axis. Fig. 2 depicts the data partitioning of

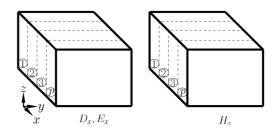


Fig. 2. D_x and E_x are partitioned along the x-axis.

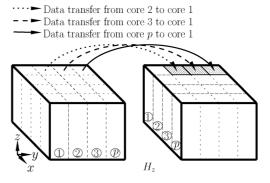


Fig. 3. Data transfers from all other cores to core 1. Arrows depict the direction of data transfer.

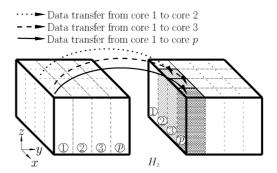


Fig. 4. Data transfers from core 1 to all other cores.

 H_z at procedure 2)b). By comparing Figs. 1 and 2, it is clearly seen that the H_z space allocated to the core 1 at procedure 1)b) does not include the entire H_z space allocated to the core 1 at procedure 2)b). Thus H_z needs to be communicated between cores to carry out computations in procedure 2)b).

In summary, in this data partitioning scheme, no data communication is required for **D** and **E** but $(1-(1/m)) \times 100\%$ of **H** of the entire FDTD space needs to be exchanged between the cores, where m is the number of cores involved in the computation.

B. Data Communication

For simplicity, only the data communication required for H_z , just after procedure 1)b), is discussed here. At the end of procedure 1)b), each core communicates with all the other cores in order to acquire updated values of H_z to update D_x and E_x in procedure 2)a).

The data transfer required to acquire all the H_z blocks needed by core 1 is depicted in Figs. 3. Fig. 4 illustrates the H_z blocks sent from core 1 to all the other cores.

The major performance driver in this data partitioning strategy is the parallelization of **D** and **E** calculations in all three direction parts. Furthermore, no memory rotation is

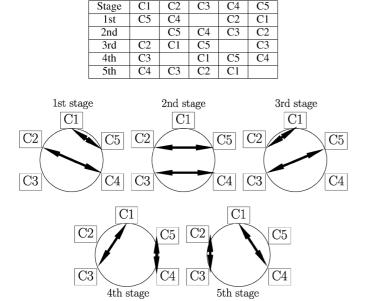


TABLE I A LOOKUP TABLE FOR SCHEDULING INTERCORE COMMUNICATION IN CASE OF FIVE CORES INVOLVED

Fig. 5. One-to-one communication between cores at each stage of Table I in the case of five cores involved. C1 means core 1. The arrow between C1 and C5 means the data communication between C1 and C5. A set of these five stages is carried out at the end of procedures 1)b), 2)b), and 3)b).

required when data is transferred from one core to another. The drawback of this scheme is that all the cores in the computation have to communicate with each other in order to exchange recently updated values of \boldsymbol{H} , not only those on the interface plane but also those in the FDTD space, unlike the transfer in the classical FDTD method.

C. Implementation

MPI is the most commonly used method of implementing parallel algorithms on distributed memory architectures [18]. The parallel LOD-FDTD algorithm for Debye media was implemented using the Fortran programming language and the MPICH 2.0 library [23].

Instead of using the library MPI_Alltoall routine, our implementation involves a custom routine based on MPI_Send and MPI_Recv routines to order communication and send data between all the cores.

The custom routine involves a lookup table that is automatically generated based on the number of cores involved in the simulation. For example, when there are 5 cores for computation, Table I is automatically generated before the FDTD iteration at each core. Each core communicates with the others at the stage suggested by Table I. Table I states that there are five stages of communication at the end of procedures 1)b), 2)b), and 3)b), and the communication is depicted in Fig. 5.

IV. COMPUTATIONAL EFFICIENCY

A scalability test of the parallel LOD-FDTD method with Debye media was carried out on RIKEN's Massively Parallel

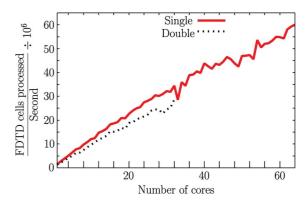


Fig. 6. Number of cells per second processed in single and double precision.

Cluster (MPC), which is a part of the RIKEN Integrated Cluster of Clusters (RICC) facility. The MPC cluster consists of a total of 1048 PRIMERGY RX200S5,¹ and each node consists of two quad-core Intel Xeon processors and contains 12 GB RAM. The code was compiled using the Fujitsu Fortran compiler (configured to use the maximum level of optimization).

Benchmarking tests on the parallel LOD-FDTD code were conducted in both single and double precision. A computational domain of 140^3 cells per core was used to keep the computational load per core constant, independent of m. m is varied from 2 to 64.

In order to measure the performance of the MPI implementation correctly, we avoided communication between cores within a node since such communication is faster than the communication between two different nodes. Thus, only one core was used within each node. In other words, job submission was carefully tailored so that any cores, which participated in the parallel computation, could not share a motherboard.

A total of 100 FDTD time-steps were calculated in each simulation. Each simulation was repeated four times to average the elapsed time. Fig. 6 plots the number of processed FDTD cells per second as a function of the number of cores. A computational efficiency figure-of-merit \mathcal{R} was defined by normalizing the computational speed to that found where only one core was used for computation:

$$\mathcal{R} = \frac{\text{cells per second using } m\text{-nodes}}{(\text{cells per second in } 2 \text{ nodes})/2}$$

Fig. 7 shows \mathcal{R} of the parallel LOD-FDTD method with Debye media.

In single precision, \mathcal{R} steadily and gradually deteriorates to 75% of the ideal case when the number of cores is 40 and, in double precision, 66% of the ideal case when the number of cores is 32.

We also studied how our implementation of the parallel LOD-FDTD method with Debye media compares with another implicit scheme, the alternating direction implicit finite-difference time-domain (ADI-FDTD) method [20]. Its computational efficiency had been measured by fixing the FDTD space size to 500^3 cells, recording the run time for 8 to 32 cores. In order to allow comparison between the ADI-FDTD and LOD-FDTD

¹http://www.pcpro.co.uk/reviews/servers/354196/fujitsu-primergyrx200-s5/specifications

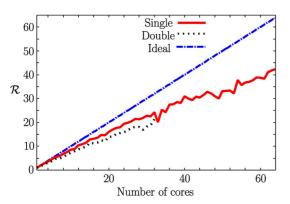


Fig. 7. \mathcal{R} of the parallel LOD-FDTD method with Debye media. The "Ideal" line represents linear increase in efficiency with respect to increase in number of cores. The "Single" and "Double" lines present \mathcal{R} from the single- and double-precision computation, respectively.

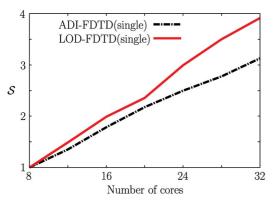


Fig. 8. S obtained for FDTD space size of 500^3 and up to 32 cores in case of the parallel LOD-FDTD method with Debye media and the parallel ADI-FDTD method in single precision.

methods using published data [20], we defined a speed-up factor as

$$S = \frac{\text{Run time with 8 cores}}{\text{Run time}}$$

Using our parallel LOD-FDTD code, we carried out the same simulations as [20]. Fig. 8 presents S for the LOD-FDTD and the ADI-FDTD methods. As the number of cores is increased, the parallel LOD-FDTD method performs better than the parallel ADI-FDTD method. This is mainly due to the fact that only H needs to be communicated between the cores. The rest of the computations, in particular the D calculations which require solution of a linear system, are performed in parallel in the LOD-FDTD method. The fact that the LOD-FDTD method has a lower communication overhead than the ADI-FDTD method.

We also compared the parallel LOD-FDTD method with an MPI parallel FDTD method we have developed, also including Debye-dispersive media. The parallel LOD-FDTD implementation is roughly 8.4 times slower than the parallel FDTD simulator (tested using 64 cores for a 560^3 cell problem). As a consequence, the LOD-FDTD method allows gains over the classical FDTD method, as far as we can take a CFL number $N_{\rm CFL}$ higher than 8.4 while maintaining accuracy under control.

TABLE II Example of One-Pole Debye Media Parameters of the Human Tissues Around the Head

Tissue	Code	σ [S/m]	$\epsilon_{\rm S}$	ϵ_{∞}	$ au_{\mathrm{D}}$ [ps]
white matter	2	0.35	41.28	24.37	33.59
midbrain	4	0.35	41.28	24.37	33.59
eyeball	5	1.45	67.71	10.31	8.27
thalamus	10	0.60	56.44	33.06	35.20
tongue	13	0.69	56.52	28.26	20.45

Regarding the accuracy, [15] involved an extensive study on the numerical dispersion of the 3D LOD-FDTD method. Ahmed *et al.* [15] showed that the error of the LOD-FDTD method rises to 5% at $N_{\rm CFL} = 10$ and 10% at $N_{\rm CFL} = 20$ when a wavelength is sampled by 100 points. Keeping $N_{\rm CFL}$ constant, the error decreases with increases in the spatial sampling resolution. Thus, we can set $N_{\rm CFL}$ as high as 20, as long as the acceptable error is above the error predicted by [15].

V. APPLICATIONS

A DBS scenario has been simulated to demonstrate a practical application of the LOD-FDTD method. DBS is a surgical operation that involves implantation of an electrode in the brain to deliver electrical stimulation to a precisely targeted area. In the treatment of Parkinson's disease, the subthalamic nucleus (STN) of a patient is stimulated by a electromagnetic field [24].

Although DBS can provide therapeutic benefits for Parkinson's disease, it has a number of risks, such as infection, skin erosion, electrode fracture, electrode dislocation, hardware failure, and associated difficulties due to the invasive electrode implantation [25]. Therefore, the application of electromagnetic wave, which may be able to provide noninvasive STN stimulation, could be an alternative method of treatment. In order to focus the electromagnetic energy on the targeted location inside the head, the waveforms on the skull, which originated from the invasive stimulation of STN, have to be known. Thus, numerical simulation of wave propagation from inside the brain to the skull is performed.

The radio environment of this practical numerical simulation was set using the digital human phantom (DHP), as in [26], provided by RIKEN, Saitama, Japan, whose usage was approved by the RIKEN ethical committee. The spatial resolution of the DHP was 1 mm in all three directions. The DHP consisted of $265 \times 490 \times 1682$ voxels and 53 distinct tissues. We fitted the one-pole Debye media parameters of human tissues [27] using the measurements provided by the United States Air force. Table II lists some of this data. The one-pole media parameters for all 53 human tissues are available in [28].

The head part above the shoulders was placed in free space, in a total domain $900 \times 900 \times 300$ cells (i.e., $90 \text{ cm} \times 90 \text{ cm} \times 30 \text{ cm}$), meshed with a constant space-step of 1 mm.

We placed a z-directed hard source [29] at $(i_{\rm src}, j_{\rm src}, k_{\rm src}) = (450, 450, 550)$, which corresponds to the center of the thalamus in the DHP, as shown in Table II, excited with a Gaussian pulse with spectral content up to 3.82 GHz (according to the definition given in [29]), which corresponds to a free-space wavelength of 79 mm.

Fig. 9(a) and (b) shows the excitation point with a + mark on the $x = i_{\rm src}$ plane and $z = k_{\rm src}$ plane, respectively. The eyeballs exist 10 ~ 35 mm below the excitation point. Fig. 9(c)

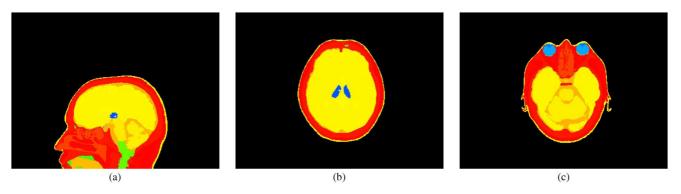


Fig. 9. Radio environment setting using the DHP and the excitation point in the FDTD space. An individual color, available in the online version, is allocated to each human tissue. (a) $x = i_{\rm src}$ plane. + shows the excitation point which is in the middle of STN. (b) $z = k_{\rm src}$ plane. + is situated in the left STN. (c) $z = k_{\rm src} - 28$ plane, which is 28 mm below the excitation location in z-direction.

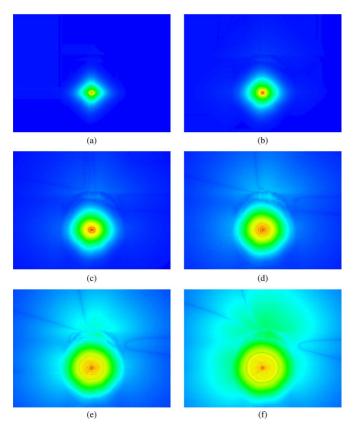


Fig. 10. Contour plot of E_z on the $z = k_{\rm src}$ plane; the computational results from the LOD-FDTD method with $N_{\rm CFL} = 20$ at $100 \cdot n \cdot \frac{10^{-11}}{3\sqrt{3}}$ seconds, where $n = 1 \sim 6$. The orientation is the same as in Fig. 9(b). They are obtained 2.4 times faster than the parallel explicit FDTD method. In the online version, the area in red has the maximum field values, and the one in blue has the minimum field values. (a) $100 \times \frac{10^{-11}}{3\sqrt{3}}$ seconds. Maximum E_z on the plane is 1. (b) $200 \times \frac{10^{-11}}{3\sqrt{3}}$ seconds. Maximum E_z on the plane is 15. (c) $300 \times \frac{10^{-11}}{3\sqrt{3}}$ seconds. Maximum E_z on the plane is 2.6. (d) $400 \times \frac{10^{-11}}{3\sqrt{3}}$ seconds. Maximum E_z on the plane is 2.6. (e) $500 \times \frac{10^{-11}}{3\sqrt{3}}$ seconds. Maximum E_z on the plane is 1.6.

is 28 mm below Fig. 9(b). The DHP closes its eyes with the eyelids.

The E_z distribution on the $z = k_{\rm src}$ plane obtained from the LOD-FDTD computation with $N_{\rm CFL} = 20$ is visualized in Fig. 10. Its orientation is the same as Fig. 9(c), but the cropped area differs from Fig. 9(c). The signal comes out of eyes first and

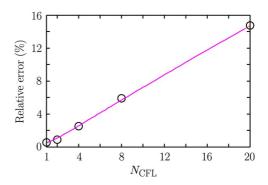


Fig. 11. Error of LOD-FDTD method relative to the explicit FDTD method when $N_{\rm CFL}$ changes from 1 to 20.

second from the left ear (due to the excitation of the left STN) and reach the $z = k_{\rm src}$ observation plane at about $300\Delta t_{\rm CFL}$ and $400 \ \Delta t_{\rm CFL}$, respectively. An animation of the detailed movement of the electromagnetic wave propagation from this simulation is presented in color at http://personalpages.man-chester.ac.uk/staff/fumie.costen/LODFDTDpropagation.html These results were obtained about 2.4 times faster than the in-house parallel explicit FDTD code.

We have performed the same computation, varying the $N_{\rm CFL}$ parameter between 1 and 20, and we have calculated the error of the LOD-FDTD method with respect to the usual explicit FDTD method (Fig. 11). For $N_{\rm CFL} = 8.4$, the error of the parallel LOD-FDTD method is found to be around 6%, requiring the same computational time than the parallel explicit FDTD method to reach a given physical time. For values over 8.4, the parallel LOD-FDTD method presents gains in the computational time over FDTD, linearly increasing with $N_{\rm CFL}$. For instance, for $N_{\rm CFL} = 2.4 \cdot 8.4 = 20$, the parallel LOD-FDTD takes 2.4 times less CPU time than FDTD to reach a solution, while the error becomes, as expected, 14.2%.

VI. CONCLUSION

The locally one-dimensional FDTD method is an alternative to the classical FDTD method, permitting us to model electrically small details with a temporal sampling larger than that governed by the CFL stability condition. In this paper, we presented an efficient parallel implementation of the LOD-FDTD method, including Debye dispersion treatment. Since it is only one order of magnitude slower than the classical parallel FDTD method, it becomes advantageous for problems where the timestep can be increased ten times or more above the FDTD stability limit $(N_{CFL} > 10)$, assuming that space and time sampling are set appropriately.

The performance of the parallel LOD-FDTD code was examined showing an overall good scalability, better than the parallel ADI-FDTD method, thanks to the fact that the LOD-FDTD method requires lower communications between cores than the ADI-FDTD method. The LOD-FDTD method achieves a consistent rise in performance using up to 40 cores. However, some level of saturation in efficiency is observed when more than 40 cores are utilized.

We have demonstrated the utility of this tool in a complex bio-electromagnetic problem requiring the simulation of the deep brain stimulation in the human body, densely meshed in space. The results were obtained 2.4 times faster than the parallel FDTD method using an identical computational environment.

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